

RoboDucks

The background is a solid black field. It is decorated with several squares of two colors: a bright yellow and a muted olive green. These squares are arranged in a non-uniform, abstract pattern, primarily concentrated in the top-left and bottom-right corners. Some squares overlap, creating a layered effect. The word "Story" is centered in the middle of the image.

Story



Frameworks



UNSW
SYDNEY



DUTCH NAO TEAM

Problems

BHuman - MaRe

HULKs - ct-NG

HULKs - vsyscall

The image features a solid black background. In the top-left and bottom-right corners, there are abstract, pixelated clusters of squares. These squares are in two colors: a bright yellow and a muted olive green. The squares are arranged in a way that suggests a larger, more complex shape, possibly a stylized letter or a map, though the details are obscured by the pixelation and overlapping colors. The word "Duckburg" is centered in the middle of the image in a white, bold, sans-serif font.

Duckburg

Duckburg

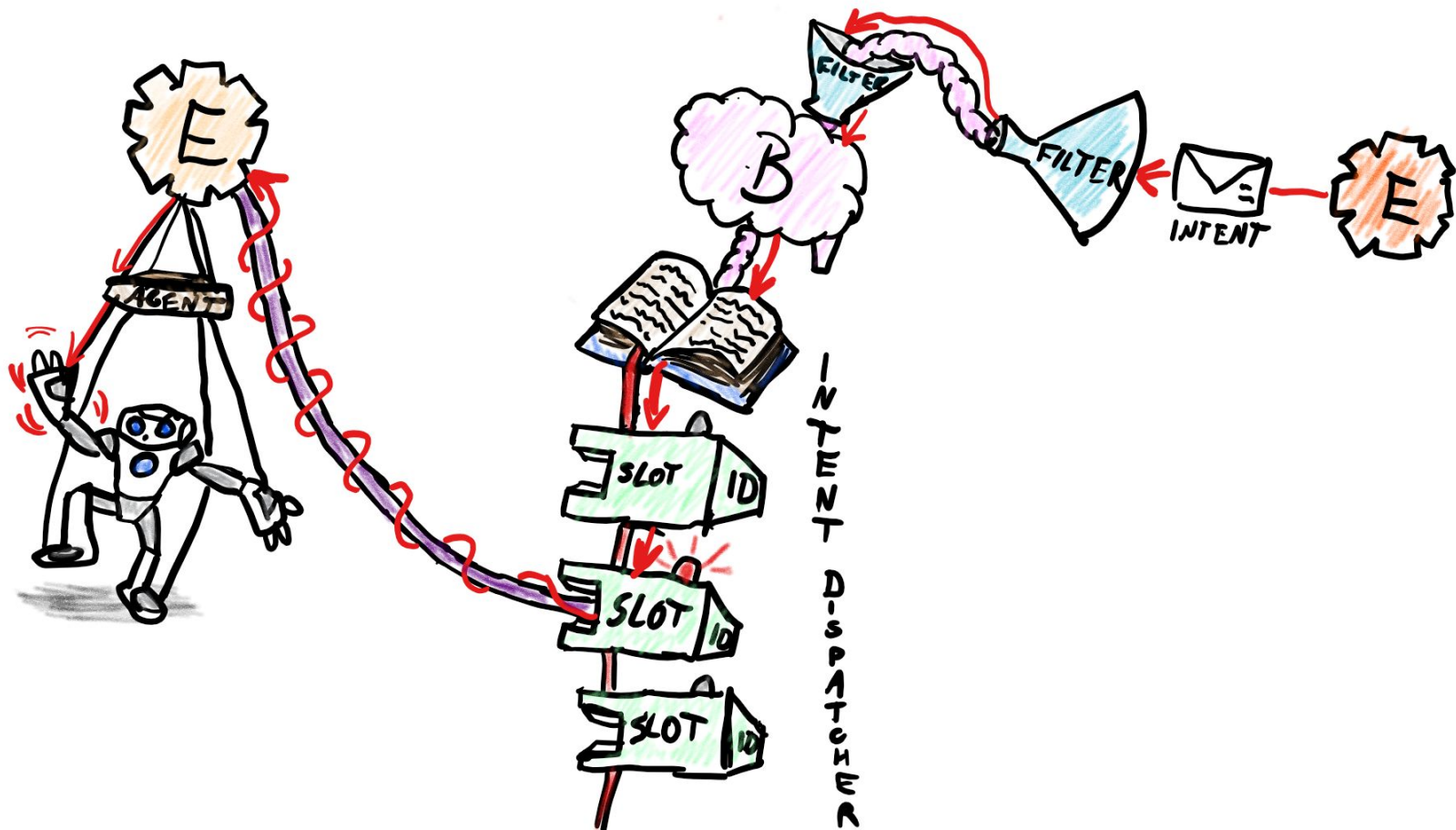
MQTTesque

DyLLO

Engines/Agents

Docker-Compile

HAL



The image features a black background with abstract, pixelated shapes in yellow and olive green. These shapes are concentrated in the top-left and bottom-right corners, creating a frame-like effect. The word "Problems..." is centered in a white, sans-serif font.

Problems...

Problems...

Windows/Linux ✓

DyLLO ✓

ALLib ✓

CrossCompile ✗

ALLib + Libs ✗



Boost 55

Boost 66



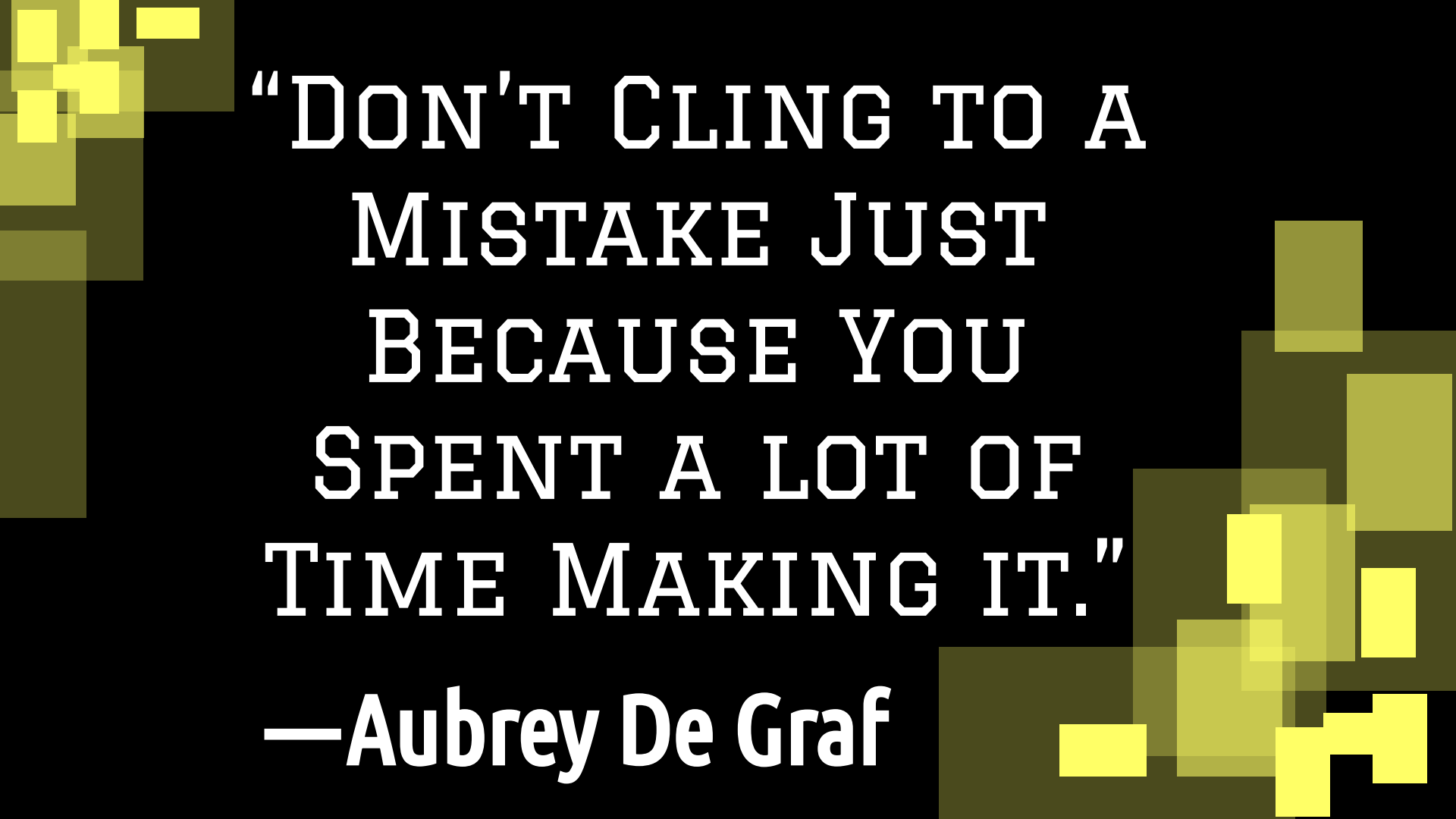
The Savior



René Kost

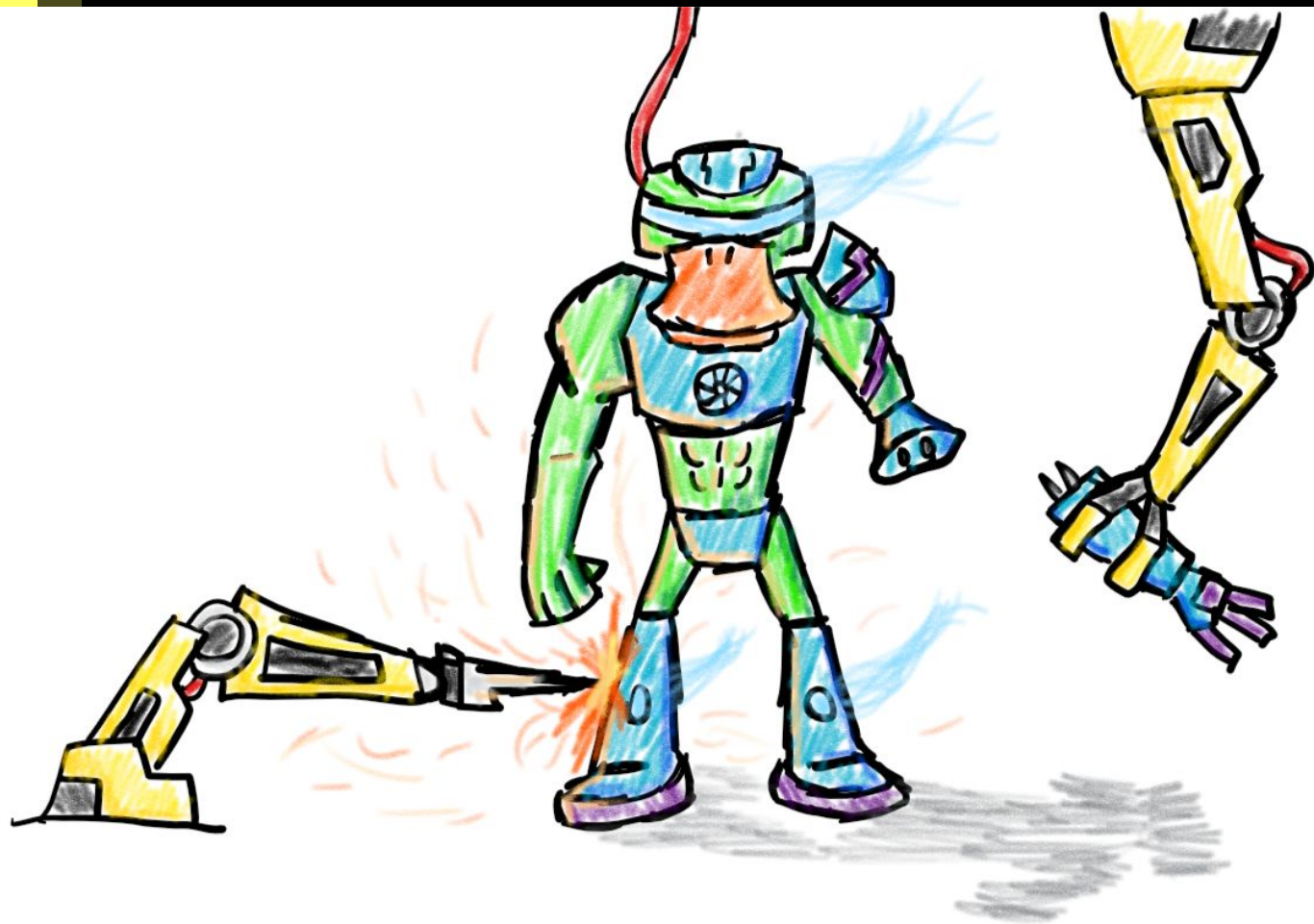
HULKs Lead Developer





“DON'T CLING TO A
MISTAKE JUST
BECAUSE YOU
SPENT A LOT OF
TIME MAKING IT.”

—Aubrey De Graf



The background of the slide is black. It is decorated with numerous squares of two colors: bright yellow and a muted olive green. These squares are of various sizes and are arranged in a non-uniform, abstract pattern, primarily concentrated along the left and right edges of the frame, leaving the center area mostly clear for the text.

The RoboDuck awakens



HULKs

Compile
Infrastruktur “Gammarray”
Tools “MATE”

Architektur
Module




Architecture

RobotInterface

tuhhsdk

ThreadModule

Module



Responsibilities

The background features an abstract geometric pattern composed of numerous overlapping squares. The squares are in two colors: a bright yellow and a muted olive green. They are arranged in a way that creates a sense of depth and movement, with some squares appearing to be in front of others. The pattern is most dense in the corners and fades towards the center where the text is located.

Growing Team

The background features a black field with abstract, pixelated shapes in yellow and olive green. These shapes are concentrated in the top-left and bottom-right corners, resembling a stylized, blocky landscape or architectural structure. The central text is white and bold.

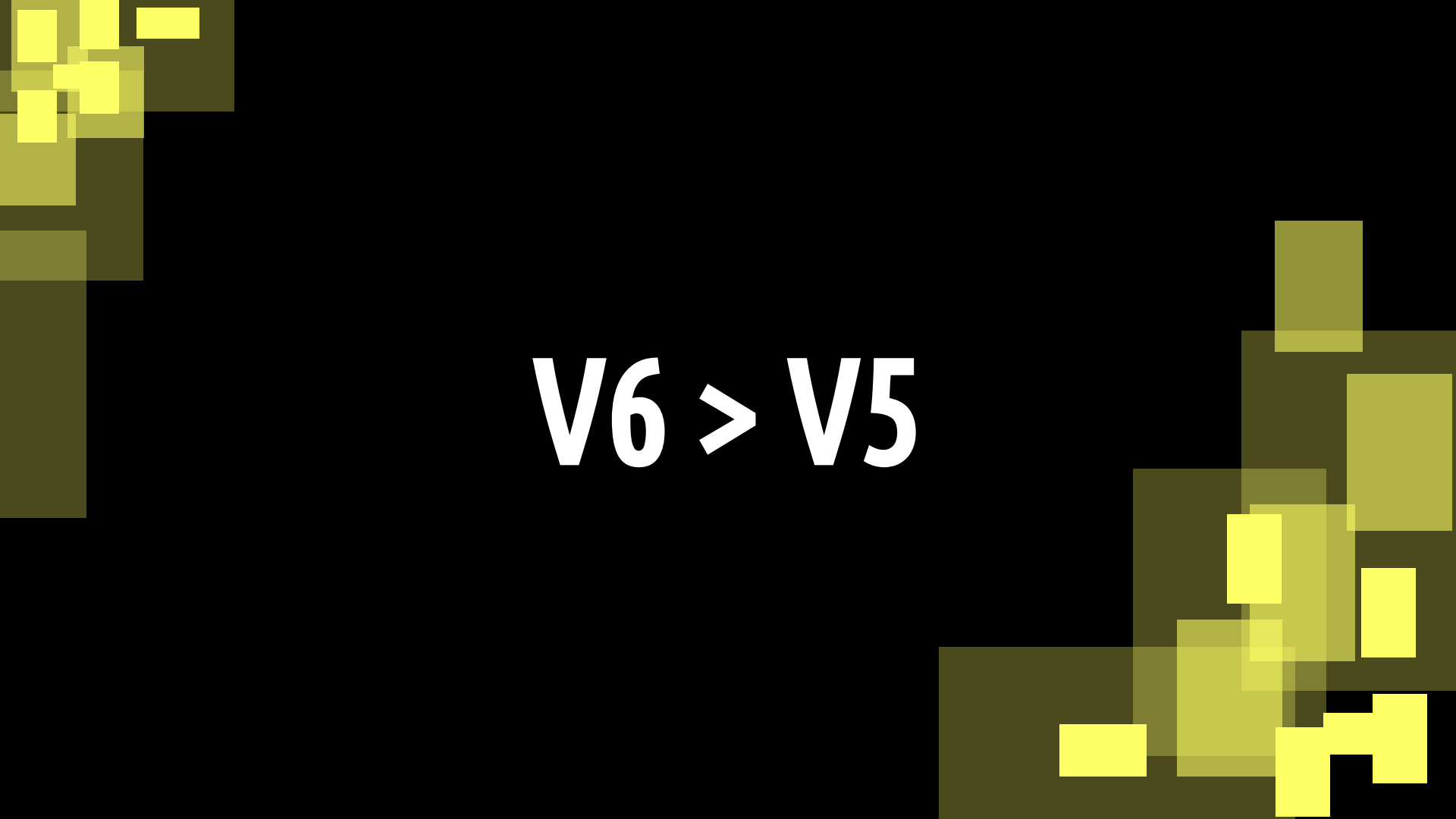
Robot Sharing



Resources



The Future

The image features a black background with abstract, pixelated geometric shapes in yellow and olive green. These shapes are concentrated in the top-left and bottom-right corners, creating a modern, digital aesthetic. The shapes vary in size and opacity, some appearing as solid blocks while others are more translucent or pixelated.

V6 > V5

The background features an abstract pattern of overlapping squares in various shades of yellow and olive green, creating a pixelated or mosaic-like effect. The pattern is denser in the corners and fades towards the center where the text is located.

Improvements

The background is black with abstract, semi-transparent yellow and olive green squares scattered around the edges, creating a modern, digital aesthetic.

Own Code



Strategies