### **Tutorial**

# Tutorial\_1

cppreference.com内容丰富

#### **IDE**

- Use Qt Creator to write code (recommended)
- but use VSC to configuration (super recommended)
- Visual Studio, CLion (not recommended)
- 汇编器在编译器里面。汇编器作用assembly -> machine code

### compiler

- GNU gcc (recommended)
  - MinGW是移植Linux的
  - 过于老旧,屎山导致运行时候可能有未知问题
- LLVM Clang (highly recommended)
  - 操作友好
  - 报错友好, 会更详细
- MSVC
  - 包含在Visual Studio中
  - 前端用qt, 后端用Visual Studio也是不错的选择

## Build system构建系统

在构建系统出来前,批处理需要写在shell脚本中运行。是吃力不讨好的

- GNU Make
  - 老旧
- CMake
  - 改进语法,加入oop特性
- Meson
  - 基于python开发的,使用简单
- 推荐用 CMake 和 Meson

### **String**

#### 两种风格

C style (char array)

```
char c[2] = \{'h', 'i', '\setminus 0'\}; // \0 is necessary. in c++ style, we won't make sure it will automatic have one. char *c = "hi";
```

C ++ style std::string

```
include<string>
std::string s = "hi"
```

## 与string相关的库

```
<cctype>(ctype.h)
<cstring>(string.h)
```

#### **Practices**

**Palindrome** 

**Acronym** 

integer or string

istringstream

### Run code via command line

- server do not have GUI
- also command line is efficient
- make file in current project

```
vim test.cpp
clang++ test.cpp -o test
./test
```

to exit program ctrl ^ C