

Convolutional Neural Networks

– Part 5 Generative Adversarial Networks

ECE 449

Content

- GAN
- Conditional GAN
- CycleGAN
- Domain Adaptation

Generative Adversarial Networks (GAN)

- Problem: Want to sample from complex, high-dimensional training distribution. No direct way to do this
- Solution: Sample from a simple distribution, e.g. random noise. Learn transformation to training distribution.

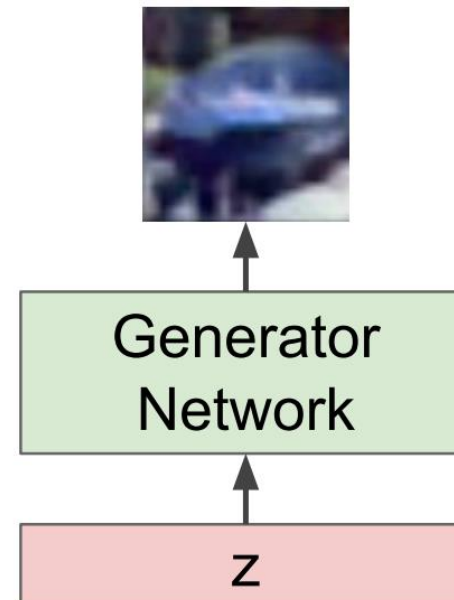
Output: Sample from
training distribution



Generator
Network

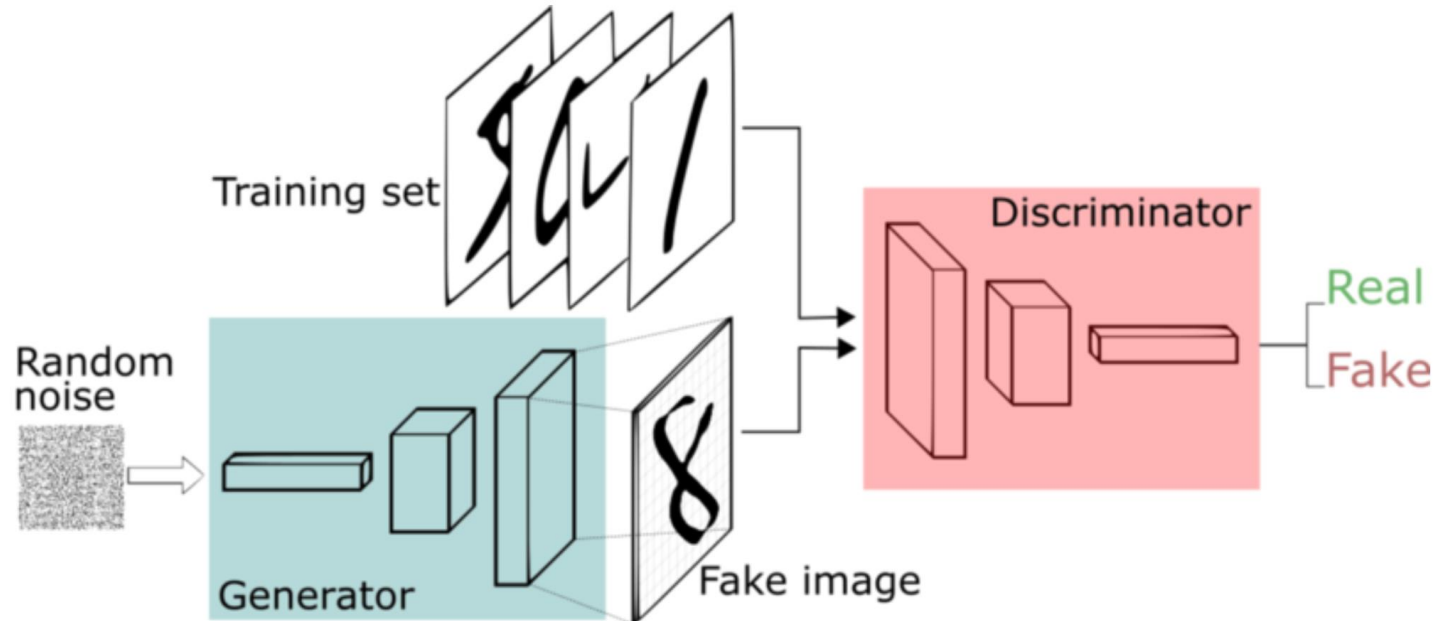
Input: Random noise

z



Training GANs: Two-Player Game

- Generator network: try to fool the discriminator by generating real-looking images
- Discriminator network: try to distinguish between real and fake images



Training GANs: Two-Player Game

- Generator network: try to fool the discriminator by generating real-looking images
- Discriminator network: try to distinguish between real and fake images
- Train jointly in **minimax game**
- Minimax objective function

$$\min_{\theta_g} \max_{\theta_d} \left[\mathbb{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z))) \right]$$

Training GANs: Two-Player Game

- Train jointly in **minimax game**

- Minimax objective function

Discriminator outputs likelihood in (0,1) of real image

$$\min_{\theta_g} \max_{\theta_d} \left[\mathbb{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z))) \right]$$

Discriminator output for real data x

Discriminator output for generated fake data $G(z)$

- **Discriminator** (θ_d) wants to maximize objective such that $D(x)$ is close to 1 (real) and $D(G(z))$ is close to 0 (fake)
- **Generator** (θ_g) wants to minimize objective such that $D(G(z))$ is close to 1 (discriminator is fooled into thinking generated $G(z)$ is real)

Training GANs: Two-Player Game

- Minimax objective function

$$\min_{\theta_g} \max_{\theta_d} \left[\mathbb{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z))) \right]$$

- Alternate between
 - 1. Gradient ascent on discriminator

$$\max_{\theta_d} \left[\mathbb{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z))) \right]$$

- 2. Gradient descent on generator

$$\min_{\theta_g} \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z)))$$

GAN Training Algorithm

for number of training iterations **do**

for k steps **do**

- Sample minibatch of m noise samples $\{z^{(1)}, \dots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Sample minibatch of m examples $\{x^{(1)}, \dots, x^{(m)}\}$ from data generating distribution $p_{\text{data}}(x)$.
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[\log D_{\theta_d}(x^{(i)}) + \log(1 - D_{\theta_d}(G_{\theta_g}(z^{(i)}))) \right]$$

end for

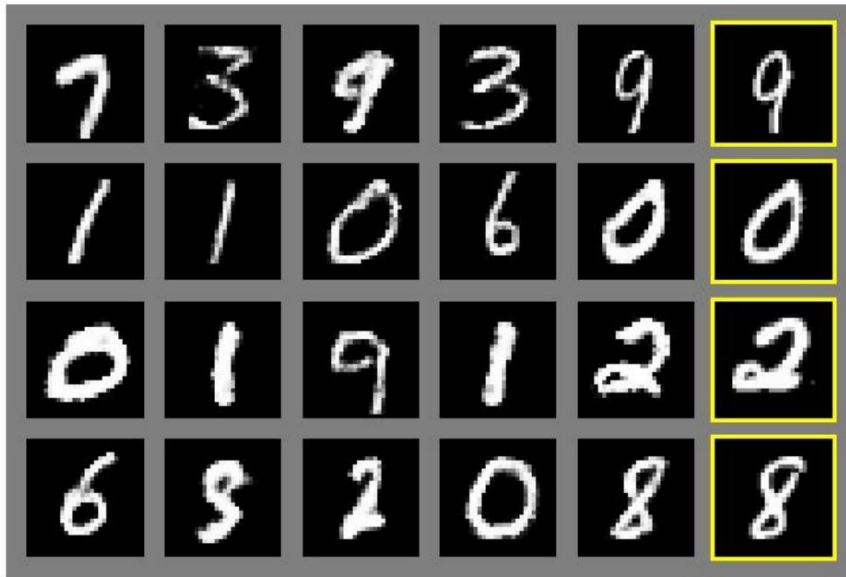
- Sample minibatch of m noise samples $\{z^{(1)}, \dots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Update the generator by ascending its stochastic gradient (improved objective):

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^m \log(D_{\theta_d}(G_{\theta_g}(z^{(i)})))$$

end for

Examples

Generated samples

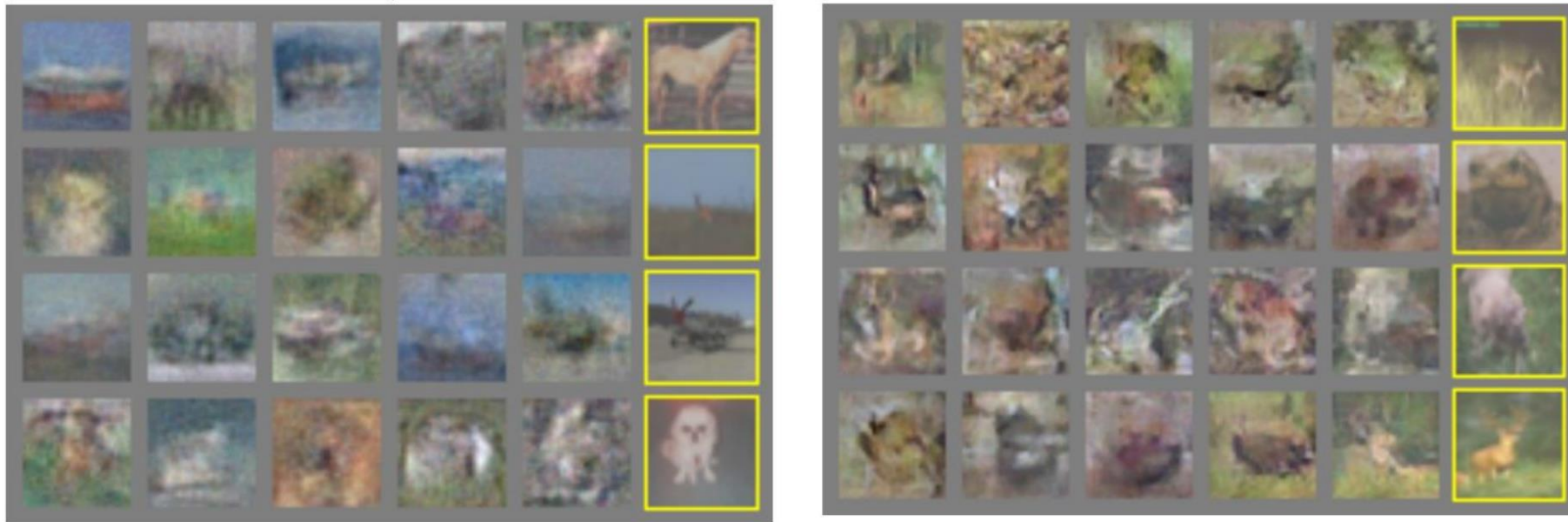


Nearest neighbor from training set

Figures copyright Ian Goodfellow et al., 2014. Reproduced with permission.

Examples

Generated samples (CIFAR-10)

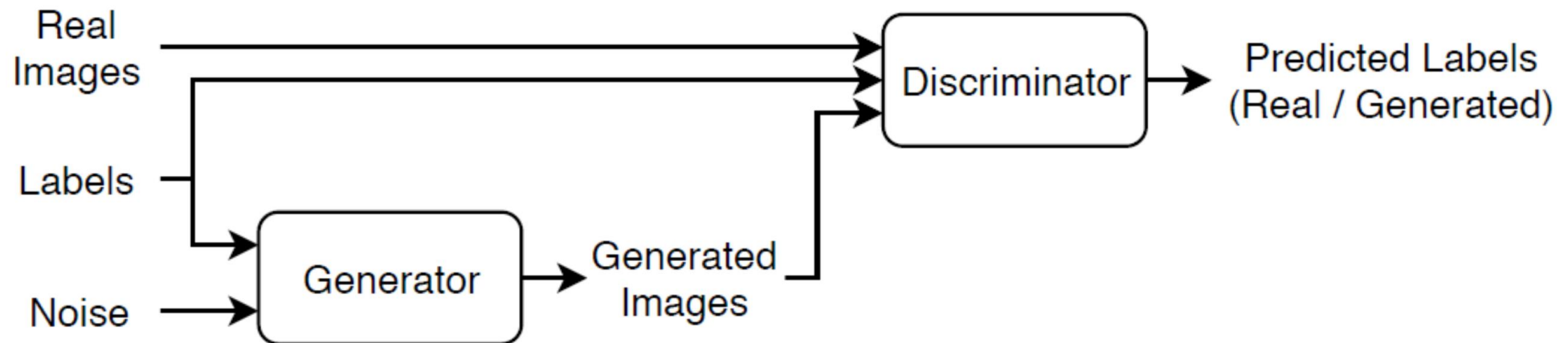
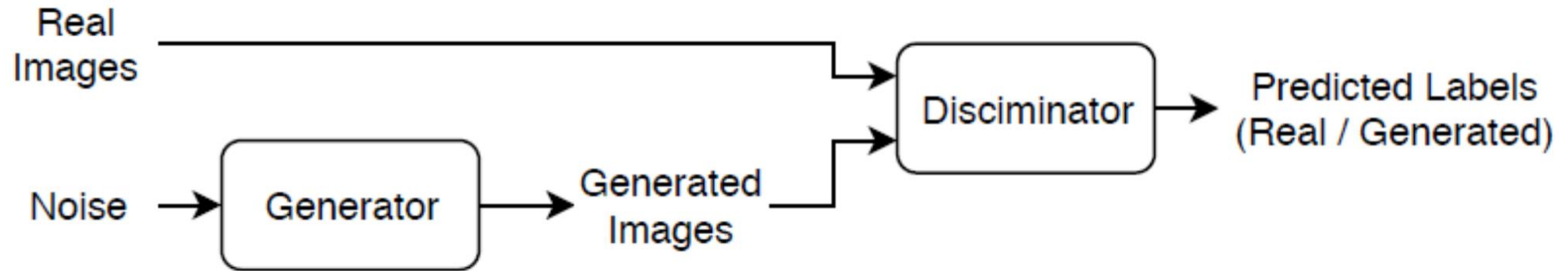


Nearest neighbor from training set

Question

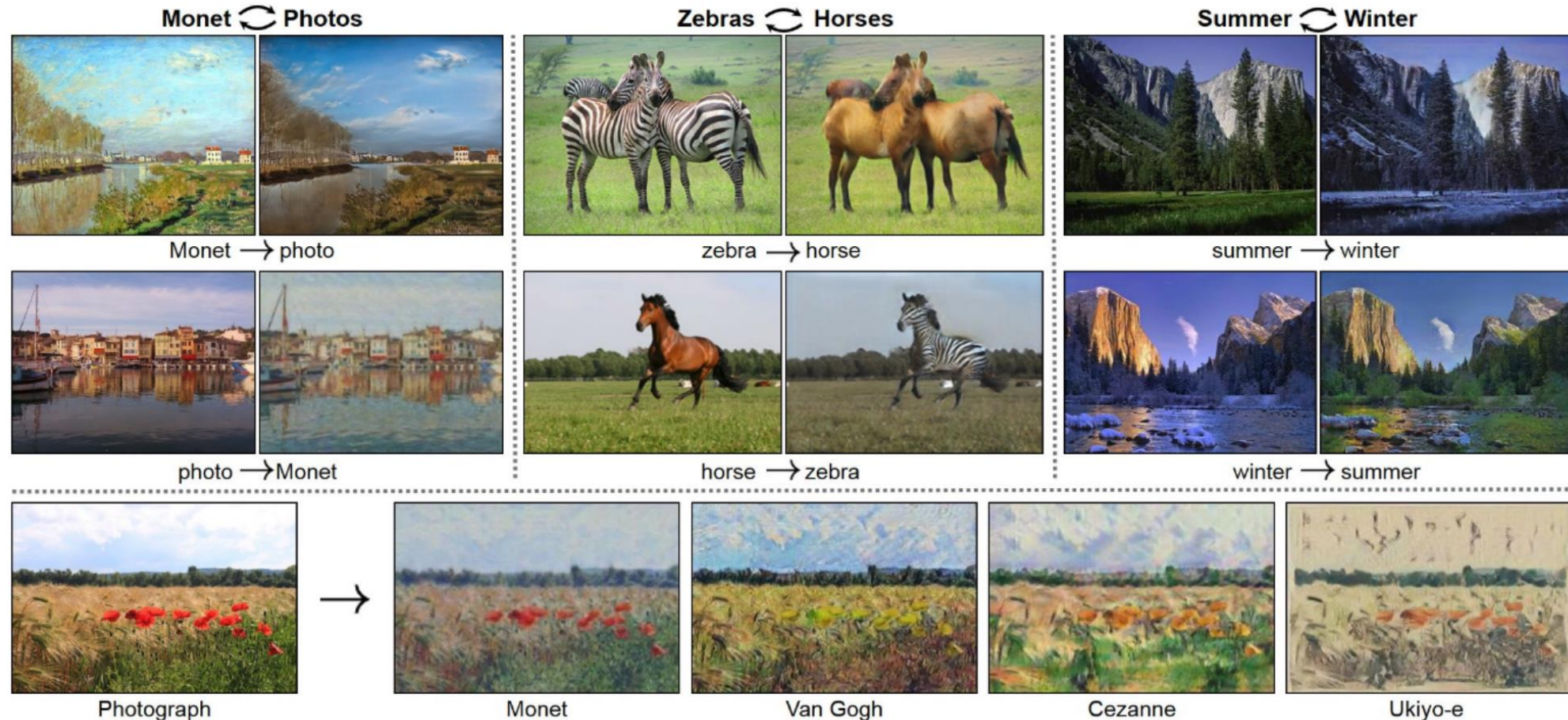
- How to generate an image given a certain label?

Conditional GAN



Style Transfer Problem

- Change the style of an image while preserving the content. How?



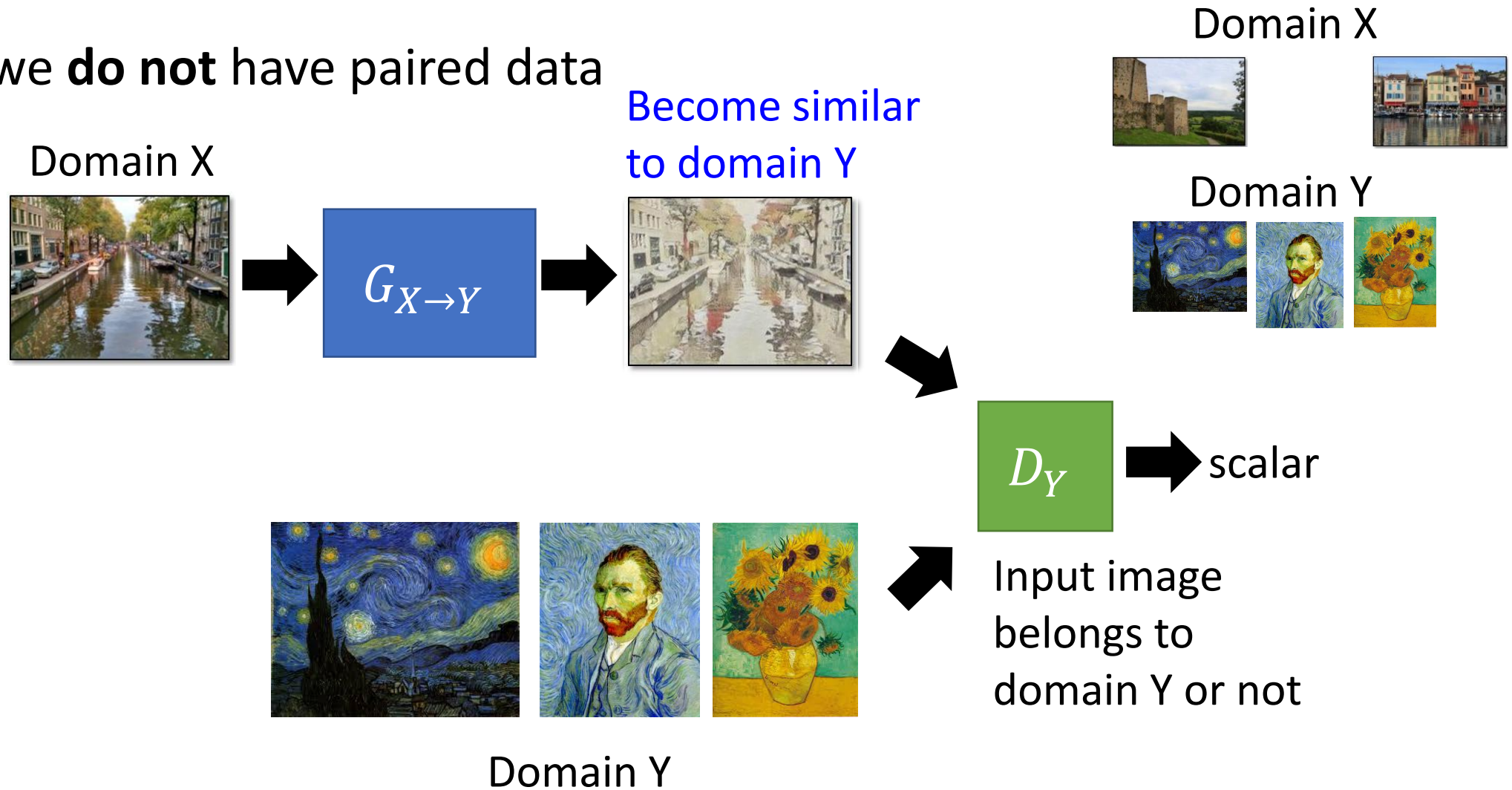
Style Transfer

- If we have paired data
 - Supervised approach



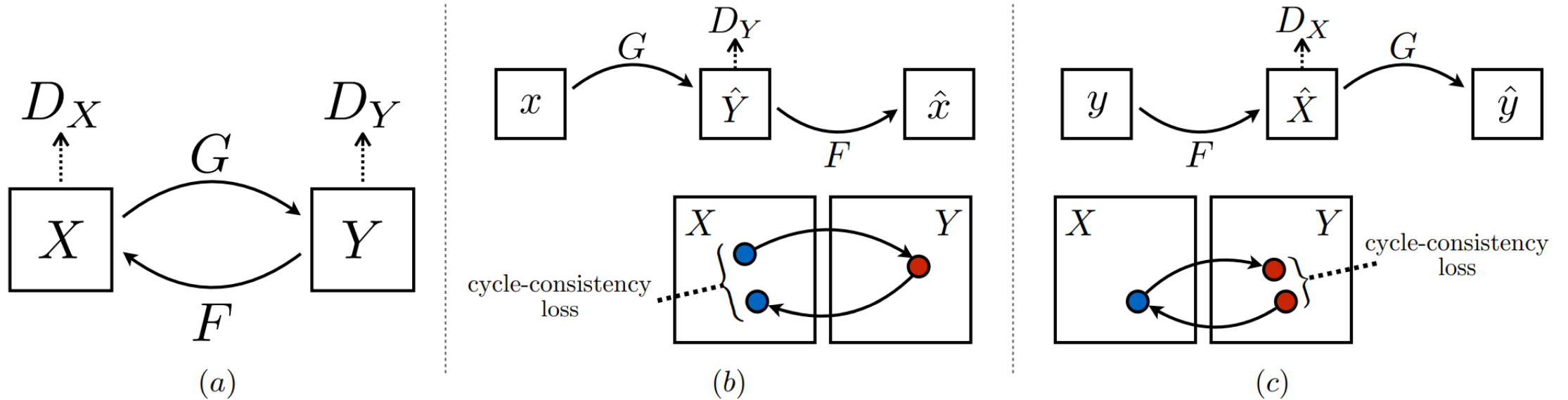
Style Transfer

- If we **do not** have paired data



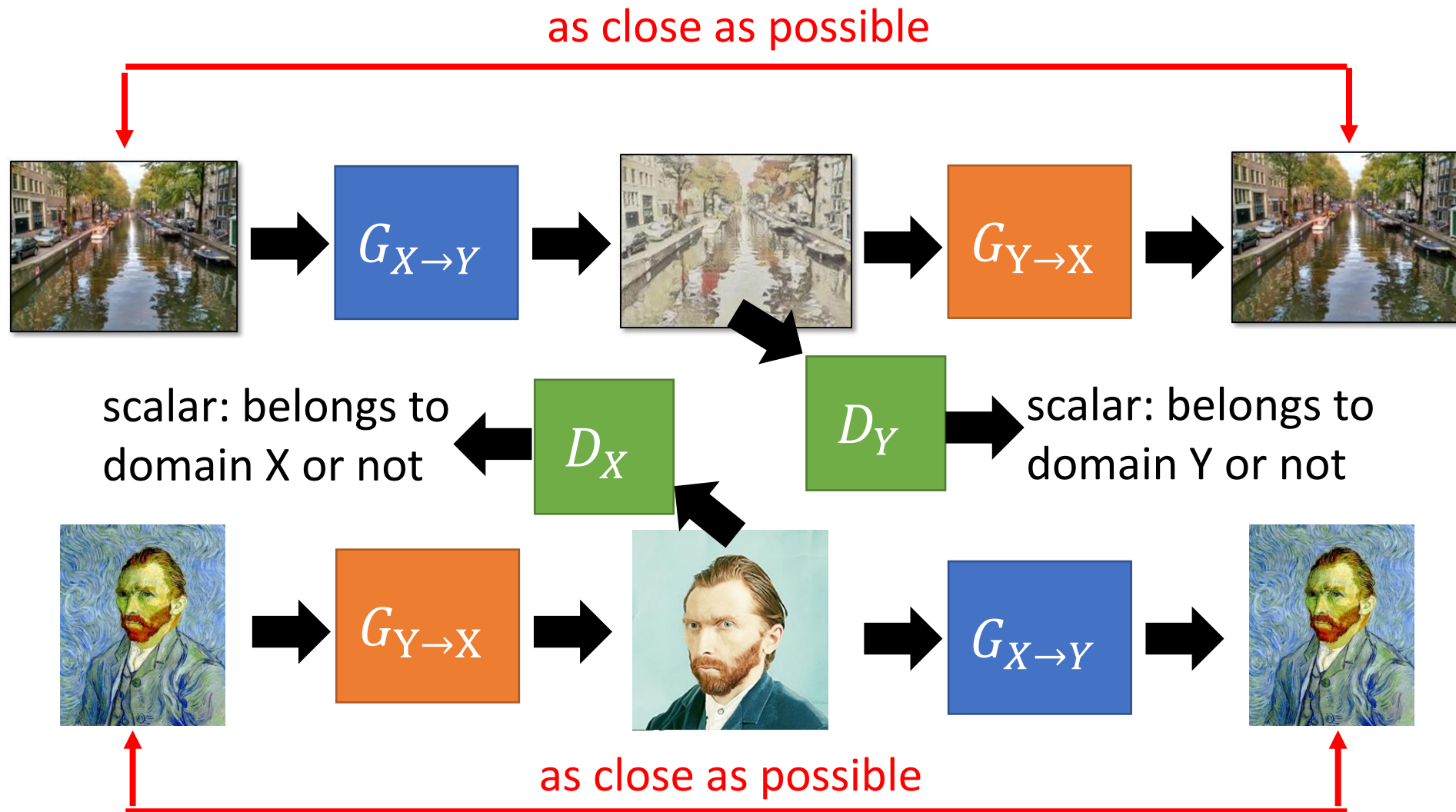
CycleGAN

- Cycle-consistency



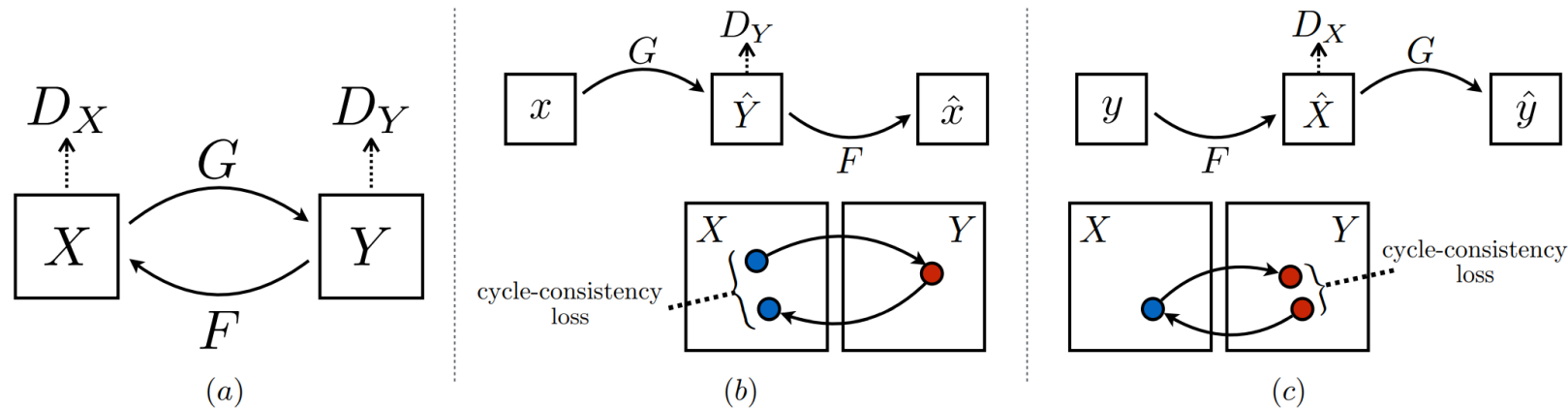
Zhu, J. Y., Park, T., Isola, P., & Efros, A. A. (2017). Unpaired image-to-image translation using cycle-consistent adversarial networks. In *Proceedings of the IEEE international conference on computer vision* (pp. 2223-2232).

CycleGAN



CycleGAN

- Cycle-consistency



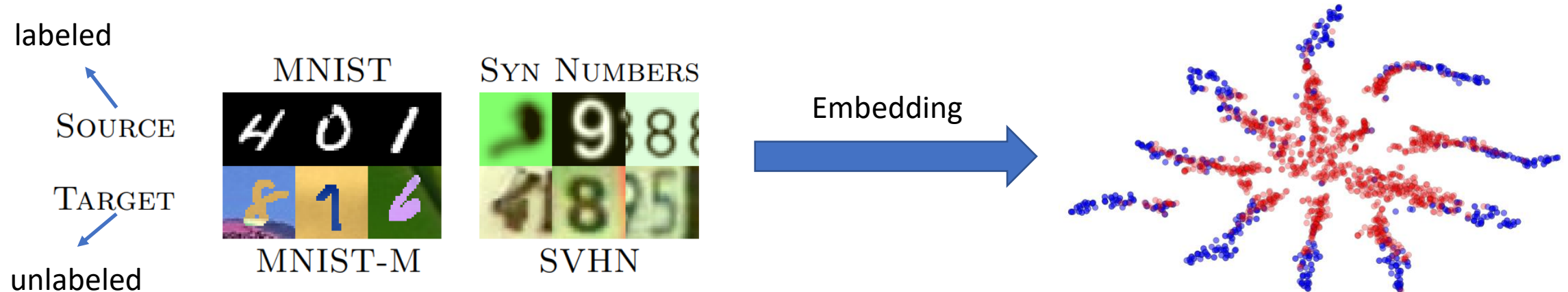
$$\begin{aligned} \mathcal{L}(G, F, D_X, D_Y) = & \mathcal{L}_{\text{GAN}}(G, D_Y, X, Y) \\ & + \mathcal{L}_{\text{GAN}}(F, D_X, Y, X) \\ & + \lambda \mathcal{L}_{\text{cyc}}(G, F), \end{aligned}$$

$$\begin{aligned} \mathcal{L}_{\text{GAN}}(G, D_Y, X, Y) = & \mathbb{E}_{y \sim p_{\text{data}}(y)} [\log D_Y(y)] \\ & + \mathbb{E}_{x \sim p_{\text{data}}(x)} [\log(1 - D_Y(G(x)))] \end{aligned}$$

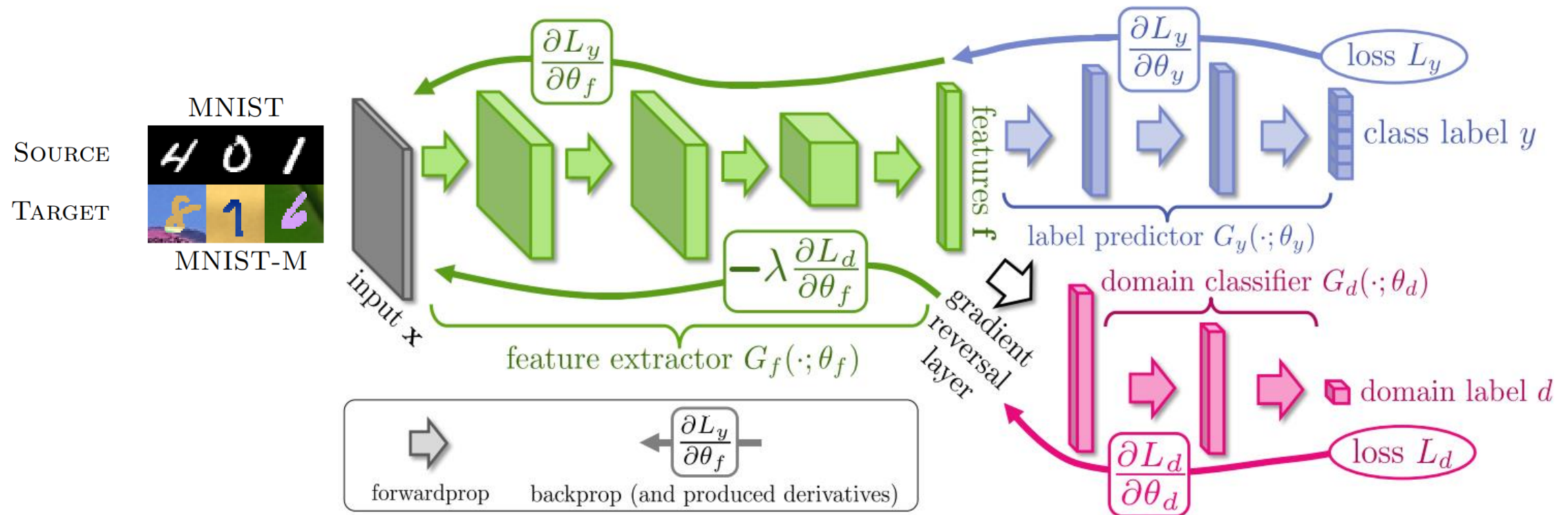
$$\begin{aligned} \mathcal{L}_{\text{cyc}}(G, F) = & \mathbb{E}_{x \sim p_{\text{data}}(x)} [\|F(G(x)) - x\|_1] \\ & + \mathbb{E}_{y \sim p_{\text{data}}(y)} [\|G(F(y)) - y\|_1] \end{aligned}$$

Domain Adaptation

- What would be the embedding space for two domains?



Gradient Reversal Layers



Gradient Reversal Layers

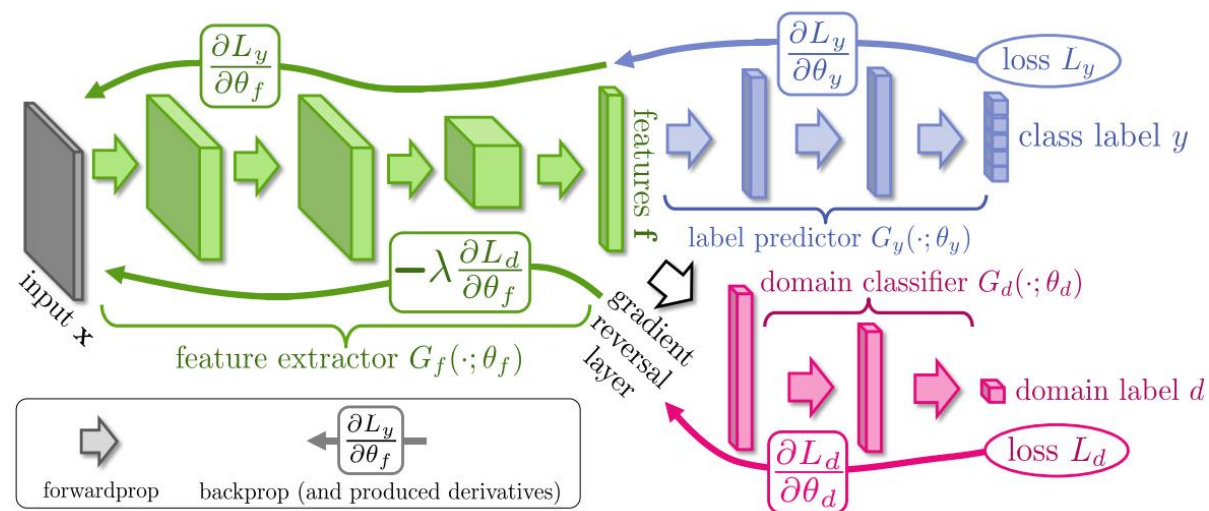
$$E(\theta_f, \theta_y, \theta_d) = \sum_{\substack{i=1..N \\ d_i=0}} L_y (G_y(G_f(\mathbf{x}_i; \theta_f); \theta_y), y_i) -$$

$$\lambda \sum_{i=1..N} L_d (G_d(G_f(\mathbf{x}_i; \theta_f); \theta_d), y_i) =$$

$$= \sum_{\substack{i=1..N \\ d_i=0}} L_y^i(\theta_f, \theta_y) - \lambda \sum_{i=1..N} L_d^i(\theta_f, \theta_d)$$

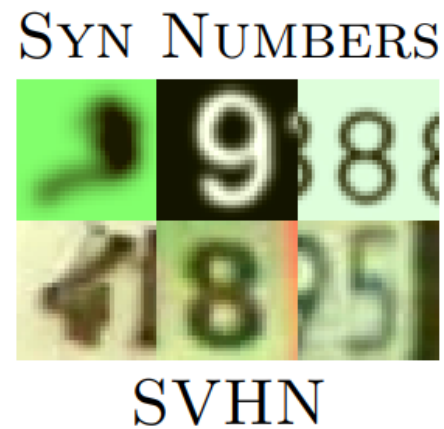
$$(\hat{\theta}_f, \hat{\theta}_y) = \arg \min_{\theta_f, \theta_y} E(\theta_f, \theta_y, \hat{\theta}_d)$$

$$\hat{\theta}_d = \arg \max_{\theta_d} E(\hat{\theta}_f, \hat{\theta}_y, \theta_d).$$

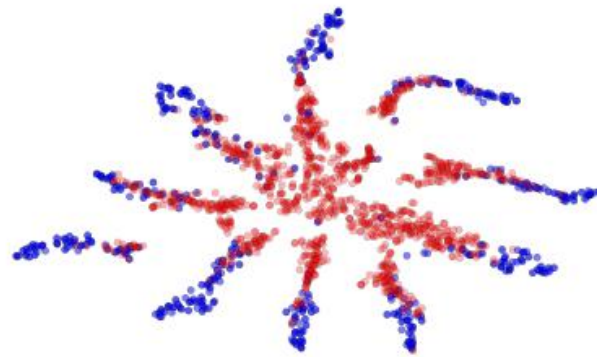


Gradient Reversal Layers

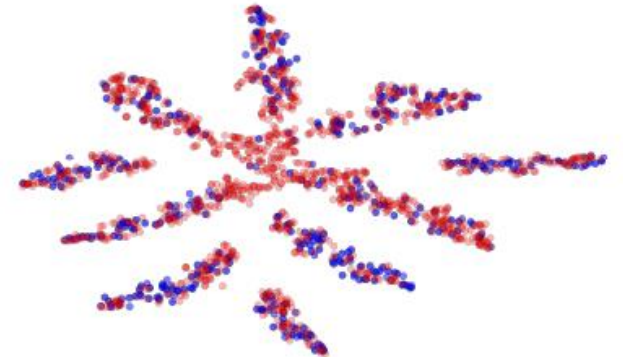
- Example



Embedding



(a) Non-adapted



(b) Adapted