

Run a python program on Pi to Area of a given shape (rectangle, triangle and circle) reading shape and appropriate values from standard input.

Python program to calculate the area of a rectangle

Python program to calculate the area of a rectangle

Function to calculate the area of a rectangle

def calculate_area(length, width):

 area = length * width

 return area

Function to read dimensions from user input

def get_dimensions():

 length = float(input("Enter the length of the rectangle: "))

 width = float(input("Enter the width of the rectangle: "))

 return length, width

Main function to run the program

def main():

 print("Calculate the area of a rectangle")

 length, width = get_dimensions() # Get dimensions from user

 area = calculate_area(length, width) # Calculate area

 print(f"The area of the rectangle with length {length} and width {width} is {area}")

Run the main function

```
if __name__ == "__main__":
```

```
    main()
```

output:

Calculate the area of a rectangle

Enter the length of the rectangle: 5

Enter the width of the rectangle: 3

The area of the rectangle with length 5.0 and width 3.0 is 15.0

Explanation of Each Part

1. Function `calculate_area(length, width)`:

- This function takes two parameters, length and width, computes the area of a rectangle using the formula $\text{area} = \text{length} * \text{width}$, and returns the computed area.

2. Function `get_dimensions()`:

- This function prompts the user to enter the length and width of the rectangle. It converts the input values to floats and returns them as a tuple (length, width).

3. Main function `main()`:

- This function orchestrates the execution of the program:
 - It first prints a message "Calculate the area of a rectangle".
 - It calls `get_dimensions()` to obtain the length and width of the rectangle from the user.
 - It then calls `calculate_area(length, width)` to compute the area using the values obtained.
 - Finally, it prints the computed area using an f-string to provide a clear output statement.

4. `if __name__ == "__main__":`:

- This line ensures that the main() function runs only if the script is executed directly (as opposed to being imported as a module into another script).

Expected Output

When you run this program, it will first prompt you to enter the dimensions of the rectangle (length and width). After you input these values, it will calculate the area and print a message similar to:

- Here, if you input 5 for length and 3 for width, the area will be calculated as $5 * 3 = 15$, and the program will output that the area of the rectangle with those dimensions is 15.0.

This program demonstrates basic principles of function definition, user input handling, and conditional execution in Python. It effectively calculates and displays the area of a rectangle based on user-provided dimensions.

Python program to calculate the area of a triangle

Python program to calculate the area of a triangle

```
# Function to calculate the area of a triangle
```

```
def calculate_area(base, height):
```

```
    area = 0.5 * base * height
```

```
    return area
```

```
# Function to read dimensions from user input
```

```
def get_dimensions():
```

```
    base = float(input("Enter the base length of the triangle: "))
```

```
    height = float(input("Enter the height of the triangle: "))
```

```
    return base, height
```

```
# Main function to run the program
```

```
def main():  
    print("Calculate the area of a triangle")  
    base, height = get_dimensions() # Get dimensions from user  
    area = calculate_area(base, height) # Calculate area  
    print(f"The area of the triangle with base {base} and height {height} is {area}")  
  
# Run the main function  
if __name__ == "__main__":  
    main()
```

Output

Calculate the area of a triangle

Enter the base length of the triangle: 5

Enter the height of the triangle: 3

The area of the triangle with base 5.0 and height 3.0 is 7.5

Explanation of Each Part

1. Function `calculate_area(base, height)`:

- This function takes two parameters, base and height, computes the area of a triangle using the formula $\text{area} = 0.5 * \text{base} * \text{height}$, and returns the computed area. The formula $0.5 * \text{base} * \text{height}$ is used because the area of a triangle is half the product of its base and height.

2. Function `get_dimensions()`:

- This function prompts the user to enter the base length and height of the triangle. It converts the input values to floats and returns them as a tuple (base, height).

3. Main function `main()`:

- This function orchestrates the execution of the program:
 - It first prints a message "Calculate the area of a triangle".

- It calls `get_dimensions()` to obtain the base and height of the triangle from the user.
 - It then calls `calculate_area(base, height)` to compute the area using the values obtained.
 - Finally, it prints the computed area using an f-string to provide a clear output statement.
4. **if `__name__ == "__main__":`:**
- This line ensures that the `main()` function runs only if the script is executed directly (as opposed to being imported as a module into another script).

Expected Output

When you run this program, it will prompt you to enter the base length and height of the triangle. After you input these values, it will calculate the area and print a message similar to:

- Here, if you input 5 for the base length and 3 for the height, the area will be calculated as $0.5 * 5 * 3 = 7.5$, and the program will output that the area of the triangle with those dimensions is 7.5.

This program demonstrates basic principles of function definition, user input handling, and conditional execution in Python. It effectively calculates and displays the area of a triangle based on user-provided dimensions using the formula for the area of a triangle.

Python script calculates the area of a circle based on user input for the radius.

This Python script calculates the area of a circle based on user input for the radius.

```
import math

# Step 1: Input radius from user
radius = float(input("Enter the radius of the circle: "))

# Step 2: Calculate area using the formula pi * radius^2
area = math.pi * radius ** 2
```

Step 3: Output the calculated area

```
print(f"The area of the circle with radius {radius} is: {area}")
```

Output

Enter the radius of the circle: 5

The area of the circle with radius 5.0 is: 78.53981633974483

Explanation of Each Part

1. Importing the math module:

- The math module provides mathematical functions and constants, including pi, which is a constant representing the ratio of the circumference of a circle to its diameter (approximately 3.14159).

2. Inputting the radius:

- `radius = float(input("Enter the radius of the circle: "))`: This line prompts the user to enter a radius value. The `input()` function captures user input as a string, which is then converted to a floating-point number (`float()`) since the radius can be a decimal value.

3. Calculating the area:

- `area = math.pi * radius ** 2`: Here, the area of the circle is calculated using the formula $\pi * \text{radius}^2$. `math.pi` provides the value of π , and `radius ** 2` computes the square of the radius.

4. Outputting the result:

- `print(f"The area of the circle with radius {radius} is: {area}")`: Finally, the calculated area is printed using an f-string to include the radius value and the computed area.

Expected Output

When you run this program, it will:

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- Prompt you to enter the radius of the circle.
- Calculate the area using the formula $\pi * \text{radius}^2$.
- Output the calculated area in a formatted string.

For example, if you input 5 as the radius, the program will output:

Here, the area of the circle with radius 5.0 is calculated as approximately 78.54.

Summary

This script demonstrates basic user input handling, mathematical computation using a built-in constant (`math.pi`), and formatted output in Python. It effectively calculates and displays the area of a circle based on the radius provided by the user.

Run a python program on Pi to demonstrate while loop

```
# Step 1: Input a number from the user

number = int(input("Enter a positive integer to countdown from: "))

# Step 2: Initialize countdown

while number > 0:

    # Step 3: Print current number and decrement

    print(number)

    number -= 1

# Step 4: Outside the loop, when number becomes 0

print("Countdown complete!")
```

Output

Enter a positive integer to countdown from: 5

5
4
3
2
1

Countdown complete!

Explanation of Each Part

1. Inputting a number:

- `number = int(input("Enter a positive integer to countdown from: "))`: This line prompts the user to enter a positive integer. The `input()` function captures user input as a string, which is then converted to an integer using `int()`. This integer is stored in the variable `number`.

2. Initializing the countdown with a while loop:

- `while number > 0:` This while loop continues executing as long as `number` is greater than 0.

3. Counting down and printing:

- Inside the while loop:
 - `print(number)`: Prints the current value of `number`.
 - `number -= 1`: Decrements `number` by 1 in each iteration. This updates `number` for the next iteration of the loop.

4. Countdown complete message:

- Once the while loop condition (`number > 0`) becomes False (i.e., `number` becomes 0), the loop exits, and the program proceeds to the next line:
- `print("Countdown complete!")`: This line prints a message indicating that the countdown has finished.

Expected Output

When you run this program, it will:

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- Prompt you to enter a positive integer.
- Begin counting down from that integer, printing each number until it reaches 1.
- Finally, it will print "Countdown complete!" after reaching 0.

For example, if you input 5 as the positive integer, the program will output:

Summary

This script demonstrates basic user input handling, looping with while, decrementing a variable within a loop, and printing output in Python. It effectively performs a countdown from a user-provided positive integer until reaching 0, providing feedback to indicate when the countdown is complete.

Run a python program on Pi to demonstrate for loop

```
import time

# Define the range for the loop
start = 1
end = 10
step = 2

# Print initial message
print("Starting the for loop demonstration")

# Run the for loop
for i in range(start, end, step):
    print(f"Current value of i: {i}")
    time.sleep(1) # Pause for 1 second to see each step clearly

# Print completion message
print("For loop demonstration completed")
```

output

Starting the for loop demonstration

Current value of i: 1

Current value of i: 3

Current value of i: 5

Current value of i: 7

Current value of i: 9

For loop demonstration completed

Explanation of Each Part

1. Importing the time module:

- `import time`: This line imports the time module, which provides various time-related functions, including `time.sleep()`.

2. Defining the range for the loop:

- `start = 1`: This sets the starting value of the loop.
- `end = 10`: This sets the ending value (exclusive) of the loop.
- `step = 2`: This sets the step or increment value for each iteration of the loop.

3. Printing initial message:

- `print("Starting the for loop demonstration")`: This prints a message indicating the start of the demonstration.

4. Executing the for loop:

- `for i in range(start, end, step)::` This for loop iterates over the range defined by start, end, and step.
 - `print(f"Current value of i: {i}")`: Prints the current value of i in each iteration of the loop.
 - `time.sleep(1)`: Pauses execution for 1 second using `time.sleep()` to simulate a delay between each iteration. This helps in visualizing each step clearly.

5. Printing completion message:

- `print("For loop demonstration completed")`: After the loop completes its iterations, this line prints a message indicating the end of the demonstration.

Expected Output

When you run this program, it will:

- Print "Starting the for loop demonstration".
- Iteratively print the value of i from 1 to 9 (since end is exclusive in range() function), incrementing by 2 in each step.
- Pause for 1 second between each iteration to simulate a slower execution.
- Finally, print "For loop demonstration completed".

Summary

This script demonstrates how to use a for loop with a specified range and a step size, along with using time.sleep() to introduce pauses between iterations. It's useful for scenarios where you want to control the pacing of output or demonstrate the progression of a loop over time.

Run a python program on Pi to demonstrate handle Divide By Zero Exception

Python program to demonstrate handling Divide By Zero Exception

```
def divide_numbers(a, b):
```

```
    try:
```

```
        result = a / b
```

```
        print(f"Division result: {result}")
```

```
    except ZeroDivisionError as e:
```

```
        print(f"Error: {e}. Cannot divide by zero!")
```

```
def main():
```

```
    # Example 1: Valid division
```

```
    divide_numbers(10, 2)
```

```
    # Example 2: Division by zero (will raise exception)
```

```
divide_numbers(5, 0)
```

```
if __name__ == "__main__":
```

```
    main()
```

Output

- `divide_numbers(10, 2)` will successfully divide 10 by 2 and print:

Division result: 5.0

- `divide_numbers(5, 0)` will attempt to divide 5 by 0, which is not allowed. It will catch the `ZeroDivisionError` and print:

Error: division by zero. Cannot divide by zero!

Explanation of Each Part

1. Function `divide_numbers(a, b)`:

- This function attempts to divide a by b.
- Inside a try block:
 - It calculates `result = a / b`.
 - Prints the result if successful.
- In the except `ZeroDivisionError` as e block:
 - Catches the `ZeroDivisionError` exception specifically.
 - Prints an error message indicating that division by zero is not allowed.

2. Function `main()`:

- This function serves as the entry point of the program.
- It demonstrates two scenarios:
 - `divide_numbers(10, 2)`: Performs a valid division.

- `divide_numbers(5, 0)`: Attempts division by zero, triggering the exception handling.
3. `if __name__ == "__main__":`
- This line ensures that `main()` function runs only if the script is executed directly (not imported as a module).

Expected Output

When you run this program:

- `divide_numbers(10, 2)` will successfully divide 10 by 2 and print:
- `divide_numbers(5, 0)` will attempt to divide 5 by 0, which is not allowed. It will catch the `ZeroDivisionError` and print:

Summary

This Python script demonstrates how to handle a `ZeroDivisionError` exception explicitly when dividing numbers. It showcases the use of `try-except` blocks to manage potential errors gracefully, which is a fundamental aspect of writing robust Python programs, especially when dealing with user input or calculations prone to exceptional cases.

Run a python program on Pi to demonstrate file operations

Python program to demonstrate file operations

```
def write_to_file(filename):
```

```
    # Open the file in write mode ('w')
```

```
    with open(filename, 'w') as f:
```

```
        f.write("Hello, Raspberry Pi!\n")
```

```
        f.write("This is a demonstration of file operations.\n")
```

```
def read_from_file(filename):
```

```
# Open the file in read mode ('r')

with open(filename, 'r') as f:

    content = f.read()

    print("Content of the file:")

    print(content)


def append_to_file(filename):

    # Open the file in append mode ('a')

    with open(filename, 'a') as f:

        f.write("Appending new content!\n")


def main():

    filename = 'file_operations_demo.txt'


    # Write to the file

    write_to_file(filename)


    # Read from the file

    read_from_file(filename)


    # Append to the file

    append_to_file(filename)
```

```
# Read again to see appended content
```

```
read_from_file(filename)
```

```
if __name__ == "__main__":
```

```
    main()
```

Output

First `read_from_file(filename)` Output:

Content of the file:

Hello, Raspberry Pi!

This is a demonstration of file operations.

Second `read_from_file(filename)` Output (after `append_to_file(filename)`):

Content of the file:

Hello, Raspberry Pi!

This is a demonstration of file operations.

Appending new content!

file operations in Python on a Raspberry Pi (or any environment) involves reading from and writing to files

Explanation of Each Part

1. Functions for File Operations:

- **`write_to_file(filename)`:**
 - Opens filename in write mode ('w').
 - Writes two lines of text into the file using `f.write()`.
 - Automatically closes the file using a `with` statement after writing.
- **`read_from_file(filename)`:**

- Opens filename in read mode ('r').
 - Reads the entire content of the file using f.read().
 - Prints the content to the console.
 - Automatically closes the file using a with statement after reading.
 - **append_to_file(filename):**
 - Opens filename in append mode ('a').
 - Appends a new line of text to the end of the file using f.write().
 - Automatically closes the file using a with statement after appending.
2. **Main Function (main()):**
- Initializes filename to 'file_operations_demo.txt'.
 - Calls each of the file operation functions in sequence:
 - write_to_file(filename): Writes initial content to the file.
 - read_from_file(filename): Reads and prints the file's current content.
 - append_to_file(filename): Appends new content to the file.
 - read_from_file(filename): Reads and prints the file's content again to show the appended text.
3. **if __name__ == "__main__":**
- Ensures that main() function runs only if the script is executed directly (not imported as a module).

Expected Output

When you run this program:

First read_from_file(filename) Output:

Second read_from_file(filename) Output (after append_to_file(filename)):

Summary

This Python script demonstrates fundamental file operations: writing to a file ('w' mode), reading from a file ('r' mode), and appending to a file ('a' mode). It shows how to interact with files in

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Python using built-in functions like `open()` and methods like `write()`, `read()`, and `close()` in a safe and efficient manner using the `with` statement for automatic resource management.
