Projected Emage





Creates a quasi-real, illusory version of the caster. The intangible projected image looks, sounds, and smells like the caster, in addition to mimicking gestures and actions (including speech). Any further spells cast seem to originate from the illusion, not the actual caster. The spell ends if the line of sight between the caster and his or her illusory self is broken or the illusionary caster is struck in combat. Note that this spell grants no special sensory powers to the caster. All spell ranges are still figured from the caster's actual position.





