

Cure Serious Wounds*



touch



instantaneous



Heals $dd6+1/\text{level}$ HP of damage.

Reversed, causes $2d6+1/\text{level}$ damage to the creature affected by it. A successful attack roll is required in this case.

Undead are affected by this spell and its reverse in opposite fashion; they are injured by **cure light wounds** and healed by **cause light wounds**.



BF 19

