

# Massmorph



100'+10'/level



1 hour/level



The caster causes 1d4+1 man-sized (or smaller) creatures per four caster levels to appear as if they are natural effects of the terrain. All creatures to be affected must be within range at the time the spell is cast. Only willing creatures the caster wishes to hide are affected.

If an affected creature moves or attacks, the illusion is dispelled for that creature. The caster may end the spell early if he or she wishes by speaking a single word. The illusion can also be ended by **dispel magic**.



BF 26

