

Raise Dead*



touch



instantaneous



Restores life to a deceased human, demi-human or humanoid that has been dead for no longer than 1 day/level. The target's soul must be free and willing to return.

The target of the spell loses one level when it is raised or 1 point of Constitution if it is 1st level.

Normal poison and disease are cured, but magical ones are not undone. Missing body parts are not restored.

The spell cannot bring back a creature that has become undead or has died of old age.



BF 29

