

FTP Server and Troubleshooting

COMPUTER NETWORKING

Time: 60 mins

Introduction

In this class, the student/s will learn how to transfer files from one system to another over a computer network.

New Commands Introduced

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| • ? | Accesses the Help screen. |
| • cd <folder name> | Changes directory. |
| • delete <file name> | Deletes a file. |
| • dir | Lists files, if connected. |
| • get <file name> | Get files from the remote computer. |
| • help | Accesses the Help screen and displays information about the command if the command is typed after help. |
| | |
| • passive | Toggle between active and passive mode |
| • put <file name> | Send a file to the remote FTP server. |
| • pwd | Print working directory. |
| • quit | Exits from FTP. |
| • rename <file name> | Renames a file. |
| • ftp <ipaddress> | Connects to the FTP server at the given ip address. |

Vocabulary

- **Protocol** is a set of rules defining how connected devices communicate across a network to exchange information easily and safely.
- **Data/ Network Traffic** is the amount of data moving across a computer network at any given time.
- **FTP** is the protocol used for transferring files between computing devices.
- **FTP** is one of the many services provided by a server.
- **Default Gateway** is the path used to pass information when the device doesn't know where the destination is.
- **Troubleshooting** is the process that the network engineers follow to improve the overall network operations.

Learning Objectives

Student/s should be able to:

- **Recall** how switches and routers help connect devices across LANs.
- **Explain** the protocol used to transfer files between the server and client.

- **Demonstrate** how a server is deployed and FTP services are enabled.

Activities

1. Class Narrative: (3 mins)

- Introduce the hook where the gamers are unable to download the new game character files. Sarah and friends decide to solve this by creating a FTP (File Transfer Protocol) server.
- Brief the student/s about how files are downloaded over the internet from a shared drive or servers.

2. Concept Introduction Activity: (4 mins)

- Let the student/s undertake the explore-activity to observe that one needs to be an authorized person to connect to the drive and download files.
- Using the slides, explain that the student/s will learn:
 - to add a server
 - to activate the FTP services
 - to troubleshoot the network

3. Activity 1: Add a Server(12 mins)

Teacher Activity: (6 mins)

- Introduce the student/s to servers and their use.
- Introduce FTP as the protocol used to transfer files between devices on a network.
- Demonstrate how to deploy a server and configure the default gateway.

Student Activity: (6 mins)

- Guide the student/s to add a server in the network and assign the default gateway to it.

4. Activity 2: Activate the FTP Services (12 mins)

Teacher Activity: (6 mins)

- Introduce the student/s to the permissions they can set for a new user.
- Introduce the student/s to the commands they can use on the FTP server.
- Inform the student/s that commands don't have to be remembered and they can be checked using the help command.

- Demonstrate how to enable the FTP services, add a user on the server and download a file from the server on the client.

Student Activity: (6 mins)

- Guide the student/s to enable the FTP services and download a file from the server.

5. Activity 3: Troubleshoot the Network (12 mins)

Student Activity: (12 mins)

- Recall the computer networking concepts learnt till now.
- Guide the student/s to use the concepts learned to troubleshoot two networks.

6. Introduce the Post class project: (2 mins)

- Help the new recruit, John in the office to troubleshoot the issue in the network.

7. Test and Summarize the class learnings: (5 mins)

- Check for understanding through quizzes and summarize learning after respective missions.
- Summarize the overall class learning towards the end of the class.

8. Additional activities:

- Encourage the student/s to identify why a PC is not able to connect to the FTP client.
- Encourage the student/s to download a new file from the FTP server.

9. State the Next Class Objective: (1 min)

- In the next class, student/s will learn about Socket programming to add chat communication in the game.

U.S. Standards:

CSTA: 2-CS-02, 2CS-03, 2-NI-04, 2-AP-19

Links Table		
Activity	Activity Name	Link
Class Presentation	FTP Server and Troubleshooting	https://s3-whjr-curriculum-uploads.whjr.online/15405ef3-f4d6-406d-81c0-3f2bc8955a01.html
Explore Activity	FTP Server and Troubleshooting	https://s3-whjr-curriculum-uploads.whjr

		r.online/634589f4-63f3-4814-ab2a-9516b036541e.gif
Teacher Activity 1	Add a Server	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-TAS-BP
Teacher Reference: Teacher Activity 1 Solution	Add a Server	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-TAS
Student Activity 1	Add a Server	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS-BP
Teacher Reference: Student Activity 1 Solution	Add a Server	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS
Teacher Activity 2	Activate the FTP Services	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-TAS-BP
Teacher Reference: Teacher Activity 2 Solution	Activate the FTP Services	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-TAS
Student Activity 2	Activate the FTP Services	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS-BP
Teacher Reference: Student Activity 2 Solution	Activate the FTP Services	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS
Student Activity 3.1	Troubleshoot the Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS-BP
Teacher Reference: Activity 3.1 Solution	Troubleshoot the Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS
Student Activity 3.2	Troubleshoot the Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS-BP
Teacher Reference: Student Activity 3.2 Solution	Troubleshoot the Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS
Student's Additional Activity 1	Connect to FTP Client	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS-BP
Teacher Reference: Student's Additional Activity 1 Solution	Connect to FTP Client	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS
Student's Additional Activity 2	Download Another File	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS-BP
Teacher Reference: Student's Additional Activity 2 Solution	Download Another File	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-SAS
Post Class Project	Troubleshoot Office Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-PCP-BP
Teacher Reference: Post Class Project Solution	Troubleshoot Office Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C108-PCP