

NETWORK TOPOLOGIES

COMPUTER NETWORK

Time: 60 mins

Introduction

In this class, the student/s will learn about different network topologies and their advantages.

New Commands Introduced

- No new commands introduced.

Vocabulary

- **Topology** is the arrangement in which the devices are connected or organized.
- **Wireless** is a transfer of information or data between two devices without a wire.
- **Server** is a computer or system that provides data or services to other computers, known as clients, over a network.

Learning Objectives

Student/s should be able to:

- **Recall** how switches and routers help connect devices across LANs.
- **Explain** different types of network topologies and their advantages.
- **Demonstrate** different types of topologies using a cisco packet tracer.

Activities

1. Class Narrative: (3 mins)

- Introduce how characters decide to try different network configurations to reduce game delay while playing online.
- Brief the student/s of the various arrangements of physical devices in a network using real-life examples.

2. Concept Introduction Activity: (4 mins)

- Let the student/s undertake the explore-activity to observe that devices can be placed in different arrangement basis their usage.
- Using the slides, explain that the student/s will learn:
 - to connect devices in a Star topology

- to connect devices in a Bus topology
- to connect devices in a Ring and a Mesh topology

3. Activity 1: Create a Star Topology Network(14 mins)

Student Activity: (7 mins)

- Explain how to add a router, configure it and rename it.
- Guide the students to first replace the port with wireless port WMP300N after switching off the CPU and then switching on after replacing the port.
- Guide the students to connect to the wifi by double clicking on the device → Desktop → PC network → Selecting Wifi → Clicking on connect.
- Guide the student/s to create a star topology network and simulate a packet transfer between two devices.

4. Activity 2: Create a Bus Topology Network (12 mins)

Student Activity: (6 mins)

- Explain to student(s) about bus topology and its usage in offices and labs.
- Discuss limitations and advantages of Star and Bus topologies.
- Ask the students to set the IPv4 addresses for all the end devices.
- Guide the student/s to create a bus topology network by using a switch with every device in the network.

5. Activity 3: Create a Ring and Mesh Topology Network (12 mins)

Teacher Activity: (6 mins)

- Introduce the student/s to Ring topology and how it works.
- Explain the structure of the Ring topology and how it is different and efficient than Bus topology.
- Demonstrate the Ring topology by adding a node in the current bus network and simulate the packet transfer between the devices.

Student Activity: (6 mins)

- Explain to student(s) about Mesh topology and its advantages over other topologies.
- Guide the students to create a Mesh topology for the given devices and simulate packet transfer.

6. Introduce the Post class project: (2 min)

- Connect 5 devices for a school lab with the most cost effective topology.

7. Test and Summarize the class learnings: (5 mins)

- Check for understanding through quizzes and summarize learning after respective missions.
- Summarize the overall class learning towards the end of the class.

8. Additional activities:

- Encourage the student/s to connect the devices with a root hub and its branches having further PCS in a tree topology.
- Encourage the student/s to use a combination of topologies to connect devices in a hybrid topology.

9. State the Next Class Objective: (1 min)

- In the next class, student/s will learn about File Transfer Protocol server and how it works.

U.S. Standards:

CSTA: 2-AP-11, 2-AP-12, 2-AP-13, 2-AP-14, 2-AP-19

Links Table		
Activity	Activity Name	Link
Class Presentation	Network Topologies	https://s3-whjr-curriculum-uploads.whjr.online/3ca80ae7-4e03-4eb1-a7c0-edddd79ccc4c.html
Explore Activity	Network Topologies	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Student Activity 1	Create a Star Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Teacher Reference: Student Activity 1 Solution	Create a Star Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS
Student Activity 2	Create a Bus Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Teacher Reference: Student Activity 2 Solution	Create a Bus Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS
Teacher Activity 3	Create a Ring Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-TAS-BP
Teacher Reference: Teacher Activity 3 Solution	Create a Ring Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-TAS

Student Activity 3	Create a Mesh Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Teacher Reference: Student Activity 3 Solution	Create a Mesh Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS
Student's Additional Activity 1	Create a Tree Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Teacher Reference: Student's Additional Activity 1 Solution	Create a Tree Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS
Student's Additional Activity 2	Create a Hybrid Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Teacher Reference: Student's Additional Activity 2 Solution	Create a Hybrid Topology Network	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS
Post Class Project	Configure a LAN	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS-BP
Teacher Reference: Post Class Project Solution	Configure a LAN	https://github.com/Tynker-Computer-Networks/TNK-M14-C107-SAS