

EDUCATION	University of British Columbia, Vancouver, BC, Canada	
	M.Sc. in Computer Science	2016 - 2019
	B.Sc. in Cognitive Systems: Computational Intelligence and Design	2012 – 2016
EXPERIENCE	Software Engineer, Amazon Vancouver	2020 – presen
	 Launched promotion recommendations for new Amazon marketplaces includin Brazil, Turkey, Netherlands, and Sweden Enhanced automatic deal creation features, single-handedly generating additional 	
	\$10-100M in revenueImproved machine learning models for promotion demand forecasting and promotio quality prediction	
	Web Developer and NLP Researcher, UBC mHealth Research Group	2017 – 2019
	 Developed front-end web app (Angular) for analysis of patient-centred health communications to secure \$150 000 in research funding Refactored and automated scripts (Python, MATLAB, Perl, Unix scripts) for tex mining, topic modeling, and sentiment analysis used in NLP API 	
	Teaching Assistant, UBC Computer Science	2016 – 2018
	 Planned and led tutorials, office hours, and evaluations for courses, including: computer graphics, computer vision, algorithms, software engineering 	
PROJECTS	OCTVis: Ontology-Based Comparison of Topic Models	2017 – 2019
	 Designed interactive user interface (D3.js) to compare the quality of topic models Implemented novel topic modeling methods (LDA, NMF) with knowledge transfer from domain ontologies Published in VIS 2019 	
	Undistinguished Lecture Series, UBC CS Grad. Student Society	2017 – 2018
	 Prepared puzzlehunts, designed emails, and gave various talks on topics including: stenography, poker, geopolitics, text adventures 	
LEADERSHIP	Author & Editor, MIT Mystery Hunt	2020 – 2021
	• Wrote and edited interactive puzzles for the 2021 MIT Mystery Hunt	
	Team Canada Volunteer, PyeongChang Olympics	2018
	• Set up athlete performance centre and curated social media content for Team Canada	
	Musical Director, UBC A Cappella	2015 – 2016
	• Arranged songs for singers and led groups to perform at gigs, competitions, and concerts	
SKILLS	Python, Java, Scala, Go, Kotlin JavaScript (TypeScript, Vue/Angular/React), HTML5 Adobe Suite, Unity/Godot, WebGL/OpenGL, D3	
INTERESTS	Competitive puzzling, interactive storytelling, music, languages	