

## Talks

8am	Setup
8:45am	People arrive
9:15am	Brief introduction and welcome talk by Benjamin
<b>9:30am</b>	<b>Philippa Dawe</b> <i>Because you're worth it: The value of design</i>
10:00am	Luke Johnston <i>Design should be invisible</i>
10:15am	Ryan Baker <i>Unsexy software and why UX matters</i>
10:30am	Alan Bauchop <i>Neuromarketing</i>
10:45am	Morning tea / break
<b>11am</b>	<b>Ruth Brown</b> <i>How mobile is turning UX on its head</i>
11:30am	Aidan Fraser <i>A practical introduction to responsive CSS</i>
11:45am	Jason Leong <i>A look into automotive dashboard design</i>
12pm	Tom Bond <i>UX evolution in a small startup</i>
<b>12:15pm</b>	<b>Lunch</b>
<b>1:15pm</b>	<b>Graham Dockrill</b> <i>UX – From fad to business fundamental</i>
1:45pm	Alex Gilks <i>Scribble time: scratching out some clarity with sketching and other drawing-ish things</i>

2:00pm Dave Strydom  
*The silent type: Productive use of web typography.*

**2:15pm Bram Pitoyo**  
*But it's so cluttered!*

2:45pm Short break

**Workshop & networking, drinks**

3pm Benjamin introduces workshop

3:15pm Start work on exercises

4pm Bar opens in breakout space

4:30pm 2 minute demonstrations from exercises in conference room

6pm Conference finishes