

Alex Humphries

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OBJECTIVE

First year Computer Science major interested in all things programming. 2 plus years of coding learning as well as 4 plus years of customer service, quick at learning and always ready. Well versed in Java, Python, C#, Web Dev, as well as various game engines such as Unity. Knowledgeable of C++ and JavaScript.

EDUCATION

University of Washington Tacoma - *Anticipated Graduation: June 2023*

Bachelor of Science in Computer Science and Systems

Pierce Community College - *September 2018 – June 2020*

Associate of Arts Degree

EXPERIENCE

Fred Meyer

Fuel Attendant / Home and Electronic Employee

- Working in and maintaining a fuel station alone.
- Cleaning, helping and engaging with customers, stocking shelves, heavy lifting.
- Money management and using a cash register.
- Using pallet jacks and moving freight.

McDonald's [January 2019 – September 2019] / Sonic [February 2020 – April 2020] (Fast Food) Crew Member.

- Customer service.
- Using a cash register.
- Cleaning a working area.

PROJECTS

Unity Development – Self made Unity games.

- Understanding the workflow of creating games within an organization while utilizing Unity's collaboration features.
- Understanding Git and GitHub to save earlier versions of our games.
- Creating fun and exciting games to be played at local game jams.

Discord Music Bot – A simple bot made for playing music on Discord.

- Utilized the Discord API as well as YouTube_DL to write a bot in Python.
- Bot takes in a URL and downloads the associated file, then plays it through discord.

Student Projects – Projects done while taking courses through my school.

- Ranging from Java to Python to HTML and JavaScript.
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CODING AND COMMUNITY EXPERIENCE

UWT Game Development Club – President

- Co-lead an up and coming club about the best practices of game development, both in teaching how to make games as well as the proper workflows.