

Lore

- The gods appear. One of divinity, one of devotion. They are like machines with one prime objective; to maintain their order in the universe. They have no concept of good, evil, or anything beyond their own beings and purpose. Light essence is born.
- An empty universe is created.
- The gods birth two ungodly children. One of space, one of time. Both are intelligent, but are under the will of the gods. They experience emotion, curiosity, love, all which a true creature should.
- Two half universes are created by all of them in joint. One light, one dark. Completely separate.
- Leftover essence from the creation drifts to the dark half. It corrupts over time, forming The Rotten One. It is also like a machine, but with an objective in favor of itself (dark essence) instead (of light essence). It, however, is free of the gods. Dark essence is born.
- A mother fountain is created to source light essence to the gods' directive.
- Angels are created and sent to Earth by the children of the gods. They carry out the gods' directive. As of now, they act like machines.
- Some angels discover a rip; a portal. They are driven to investigate it as an anomaly. Following their crossing, they are met with The Rotten One, who rebuilds them with its own essence. The angels return to Earth.
- The light angels are fascinated by the dark angels. They envy their freeness, their wills, and their rebelliousness. Although repelled, the light is driven to mix with the dark out of curiosity. Neutral angels and essence are born. These angels are stable, free, and interacting with matter.
- As angels mingle, they transform, eventually leading to the averaging of their polarity. They are no longer able to access the portals, in turn leading to their natural closing. With the neutral angels' interaction with matter, essence and matter begin to intertwine, speciating biologically into true life.
- The children of the gods notice this, being curious and kindling towards it. They are worshipped by the earliest forms of life. These are higher life forms, such as dragons and biodemos.
- The gods remain unaware for a long time. They are unable to see things beyond their own objectives.
- Research by the angels, monitoring by the children and directives in general are no longer being carried out properly. The gods are made aware of this situation. Their reaction is to run a fixing protocol.
- The gods begin to create their own angels, devoid of liveliness. They are war machines.
- More light fountains are created. In turn, The Rotten One steals a handful of the new angels. It is able to perfectly transform them into its own medium for dark fountains. These sources of essence give opportunity for neutral essence and life to flourish.
- Lower life forms are born. Birds, mammals, reptiles, marine life and smaller arthropods and critters are born, in such a respective order of importance.
- True civilisation, technology, and essence manipulation (magic) are achieved by life.
- Expertise, studies, science and the arts flourish. Many discoveries are made in religion, metaphysics and essence theory. Dragons lead an Age of Enlightenment.

- The gods' preparation is complete. The Three Great Seraphim are sent down as war leaders. An army of smaller, god-made angels is sent down under them.
- Life fights back. Wizards, mages and what could be considered warriors are compelled to retaliate. The children of the gods help life in battle.
- This is the Pre-Cataclysmic War.
- A great chasm is created by a seraph, spanning much of the land. Many life forms take shelter within it. Part of the ocean floods the chasm.
- A cult of followers of the gods' children manage to take down the Three Great Seraphim with great effort. Three leaders are chosen to absorb their essence.
- With much destruction and imbalance in dark essence from the killing of life forms, The Rotten One begins to absorb great amounts of essence as its own fixing protocol, to maintain its own balance.
- The gods are made aware of this new balance, and retaliate with their own protection of the Mother Fountain.
- This results in mainly failure for the gods, and they begin to collapse into themselves, unable to protect their prime objective. Both attempt to take pieces of each other, in a moment of desperation.
- Criticality is reached, and the gods seal themselves and the Mother Fountain, along with all other light fountains, away. This is their shutdown sequence. This entire sequence of events is known as the Cataclysm.
- Unable to escape, the children of the gods attempt to save life with their own essence. Their tries are futile, and they are left dormant. The time child falls eternally to Earth, while the space child is left weak and unstable.
- Satisfied, the rotten one lies dormant. All essence begins to be corrupted by the seekingness of dark essence. Light essence is a rare sight. Dark fountains and regions alike are now the norm.
- Lumen and essence structures in life forms are disrupted, resulting in the transformation of lower forms into monstrous structures. Much higher forms are left intact, yet not unscathed, and unable to function as much more than the common human. This is the death of great civilisation and magic.
- The chasm sea sinks.