

CSCD 240

Lab 13

Blaise Pascal was a French mathematician and philosopher who lived in the mid-1600's. He accomplished much in his lifetime, including the construction of a mechanical calculator and some very early work in combinatorics and the development of differential calculus. In his studies, he devised what has become known as *Pascal's Triangle*, <http://ptri1.tripod.com/> which simplifies the calculation of the coefficients of the expression $(x + y)^n$, where n is a positive integer. That is, we all know

$$(x + y)^2 = x^2 + 2xy + y^2$$

(implying coefficients of 1,2,1), but what are the coefficients of $(x + y)^3$ or $(x + y)^4$ or $(x + y)^{10}$? By using Pascal's Triangle, these values can be quickly calculated.

The first part of Pascal's Triangle looks like this:

```
1
1 1
1 2 1
1 3 3 1
1 4 6 4 1
```

From examination, you can see that if we number the rows beginning at 0, the values listed on each line correspond to the coefficients where n is equal to the line number. You can also see, except for the 1's, any coefficient is found simply by adding together the 2 numbers diagonally above it. (And, if you think about it, picture 0's everywhere along the outside edge, and the 1's can be calculated the same way!)

Write a lab13.c that calculates and displays the first k rows of Pascal's Triangle. Where k is a value entered by the user. (For example: $n = 16$ it contains the coefficients for $n=15$ in the last row.) It must be displayed in the format shown above (not symmetrically)

- As always I have provided:
 - an unchangeable main
 - an unchangeable lab13.h
- You can't use any statically sized arrays anywhere for this lab

METHODS TO WRITE

`int menu();` -- prompts the user with menu choices - must ensure the value entered is between 1 and 4 inclusive
`int readTotal();` -- prompts the user for a number - must ensure the value entered is greater than or equal to 0
`int ** createTriangle(int n);` -- creates and fills the appropriate pascals triangle and returns it
`int retrieveTotal(char * argv);` -- takes the string from the command line as the first passed parameter and converts it to a number. The number must be greater than or equal to 0. If not prompt the user
`void cleanUp(int ** pascal, int n);` -- cleans up each row first, and then the row of `int * second`;
`void printTriangle(FILE * fout, int ** pascal, int n);` - prints pascals triangle for n to the screen
`FILE * openOutputFileArgs(char * fn);` - receives the filename from the command line and opens it for output

TO TURN IN

A zip file containing Lab13 folder which will contain

- cscd240Lab13.c
- lab13.h
- lab13.c
- utils
 - fileUtils.c
 - fileUtils.h
- cscd240Lab13out.txt – output file with all runs
- cscd240Lab13val.txt – valgrind run

Name your zip your last name first letter of your first name lab13.zip (Example: steinerslab13.zip)