



# Class-Based Components

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An Alternative Way Of Building Components

- ▶ What & Why?
- ▶ Working with Class-based Components
- ▶ Error Boundaries

# Class Components vs Functional Components

## Functional Components

```
function Product(props) {  
  return <h2>A Product!</h2>  
}
```

Components are regular JavaScript functions which return renderable results (typically JSX)

**The default & most modern approach!**

## Class-based Components

```
class Product extends Component {  
  render() {  
    return <h2>A Product!</h2>  
  }  
}
```

Components can also be defined as JS classes where a render() method defines the to-be-rendered output

**Was required in the past**

when using React prior to version 16.8

**Traditionally, you had to use  
class-based components to  
manage “State”**

**React 16.8 introduced  
“React Hooks” for  
functional components**

# **Class-based components can't use React Hooks**

# Class Components Lifecycle

Side Effects in Functional Components: `useEffect()`



Class-based components can't use Hooks!

`componentDidMount()`

Called once a component **mounted**  
→ evaluated & rendered by React



`useEffect(..., [])`

`componentDidUpdate()`

Called once a component **updated**  
→ re-evaluated & re-rendered by React



`useEffect(..., [someValue])`

`componentWillUnmount()`

Called right before component is **unmounted**  
→ right before removed from DOM



```
useEffect(() => {  
  return () => { ... }  
}, [])
```

# You Don't Have To Use Functional Components!

You can use class-based components if you prefer them (though it's really not necessarily recommended...)

# Which Component Type Should You Use?

Strong Recommendation: You should prefer **functional components!**

Use class-based if ...



...you **prefer** them



...you're working on an existing project or in a team where they're getting used



...you're building an Error Boundary