

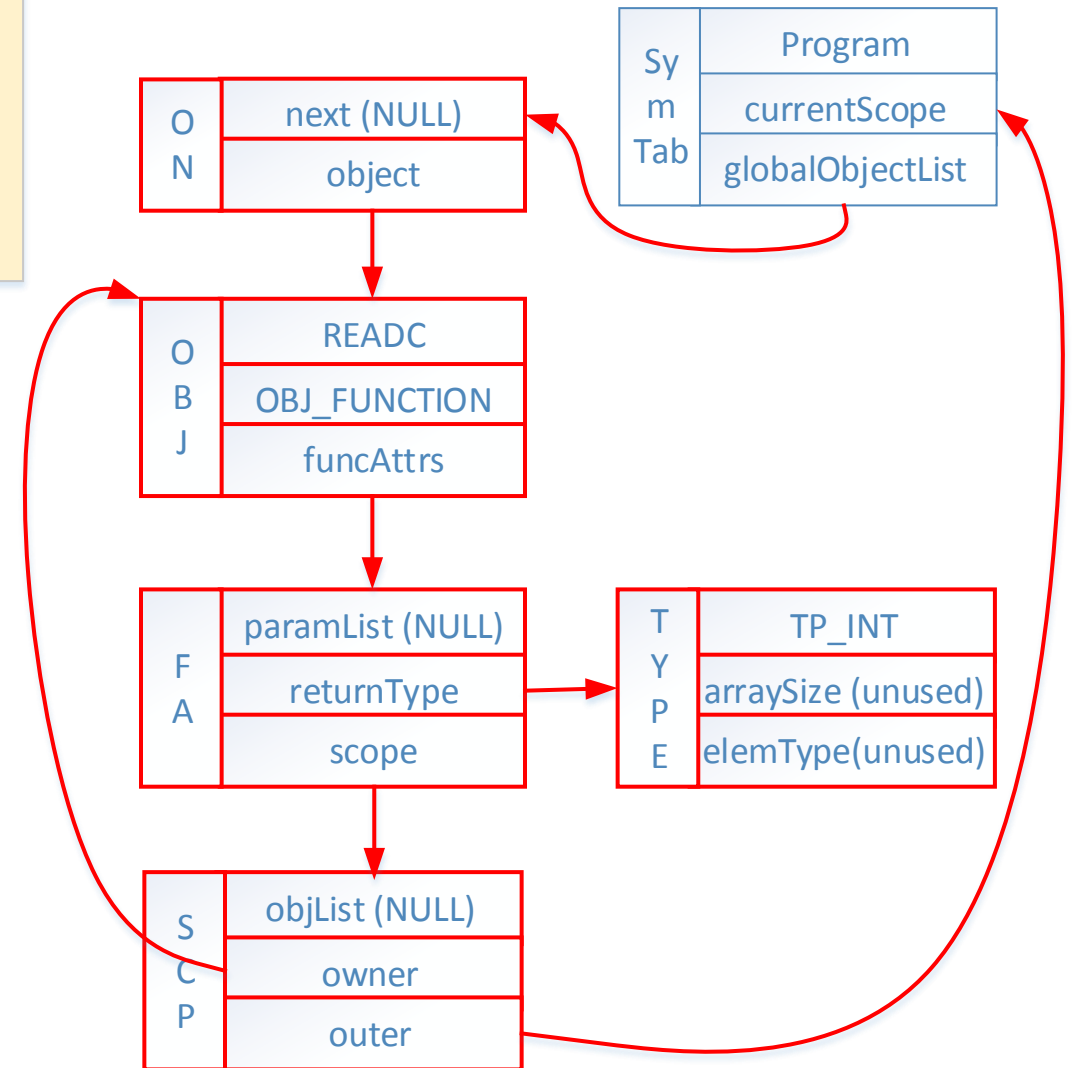
```
initSymTab() {  
    ...  
    symtab = (SymTab*) malloc(sizeof(SymTab));  
    symtab->globalObjectList = NULL;  
    ...  
}
```

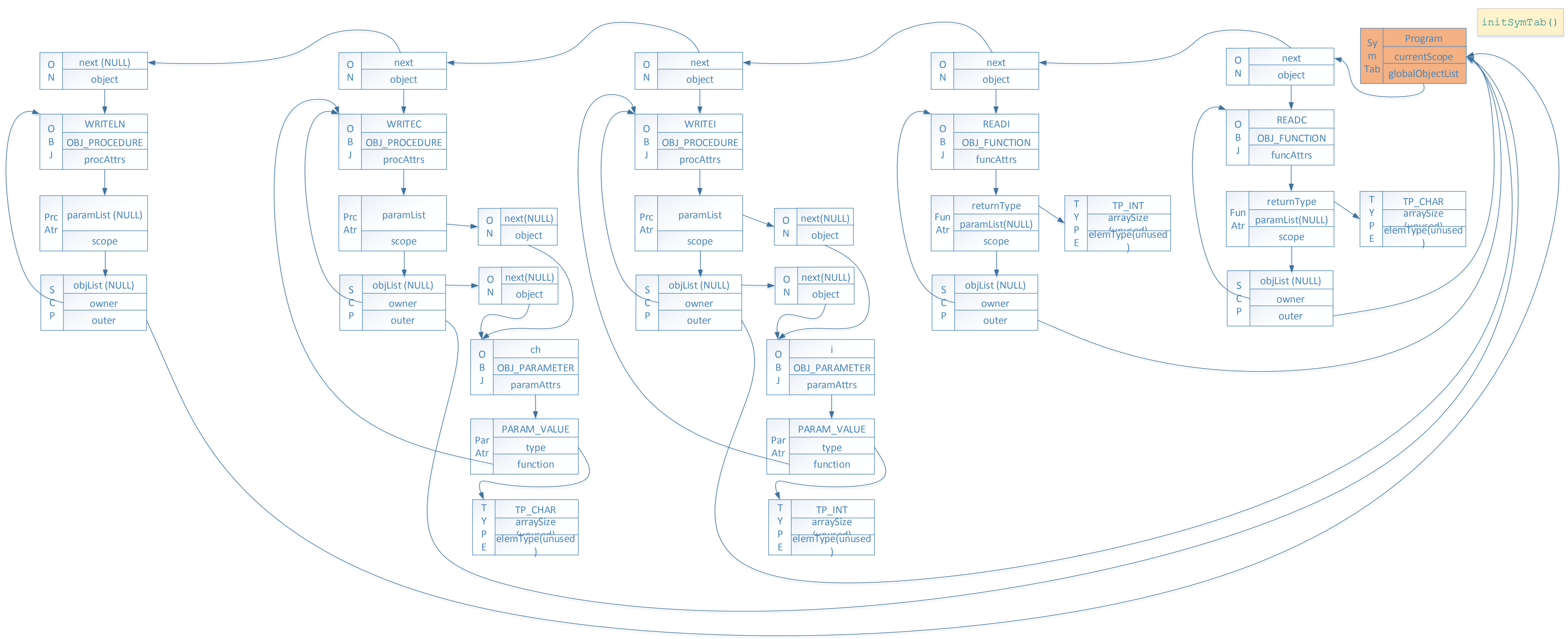
Sym Tab	Program
	currentScope
	globalObjectList (NULL)

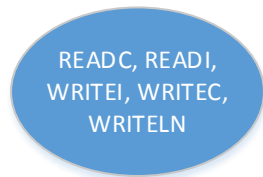
```

initSymTab() {
...
  obj = createFunctionObject("READC");
  obj->funcAttrs->returnType = makeCharType();
  addObject(&(symtab->globalObjectList), obj);
...
}

```







Sym Tab	program
	currentScope
	globalObjectList

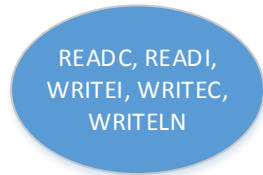


```
obj = createProgramObject("test");
```

O B J	test
	OBJ_PROGRAM
	progAttrs

Prg Atr	scope
------------	-------

S C P	objList (NULL)
	owner
	outer (NULL)



Sym Tab	program
	currentScope
	globalObjectList

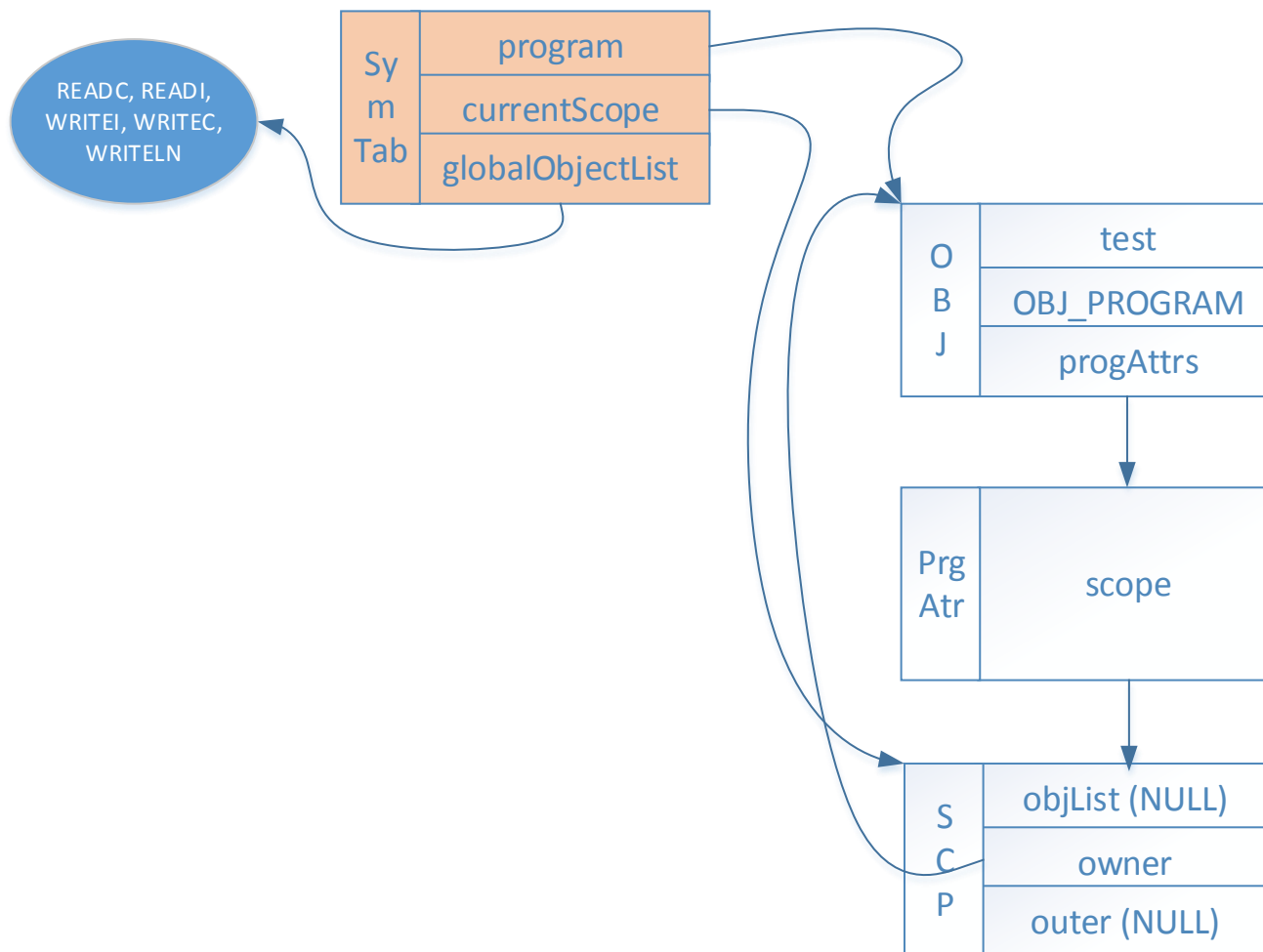


O B J	test
	OBJ_PROGRAM
	progAttrs

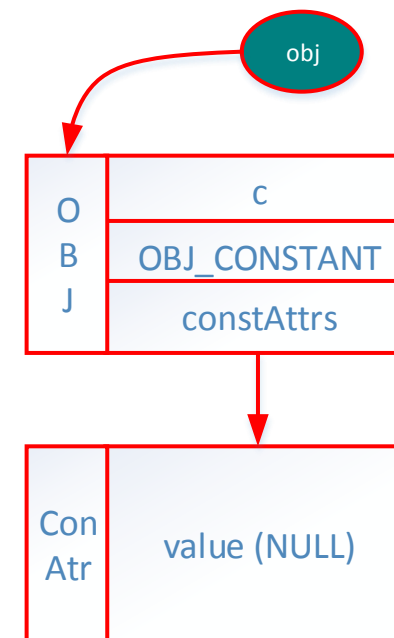
Prg Atr	scope
------------	-------

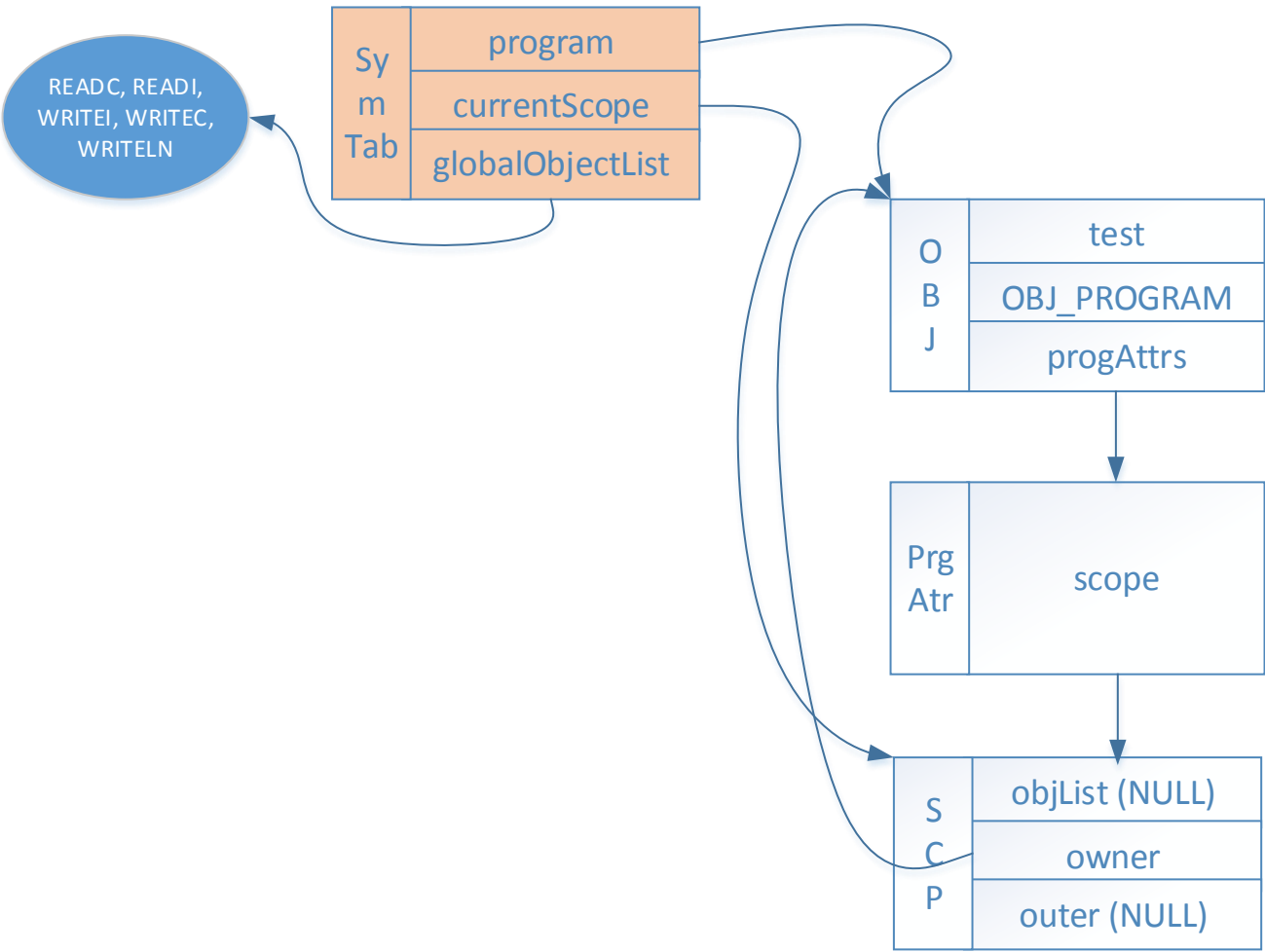
S C P	objList (NULL)
	owner
	outer (NULL)

`enterBlock(obj->progAttrs->scope);`

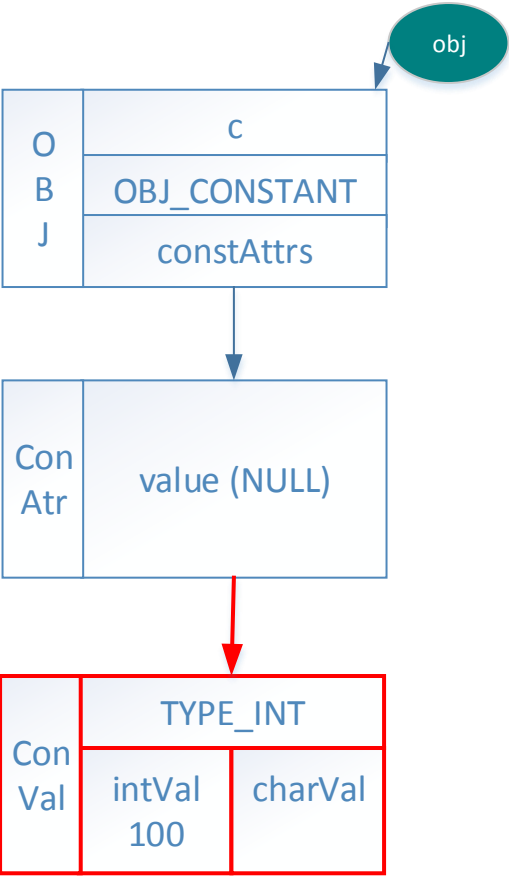


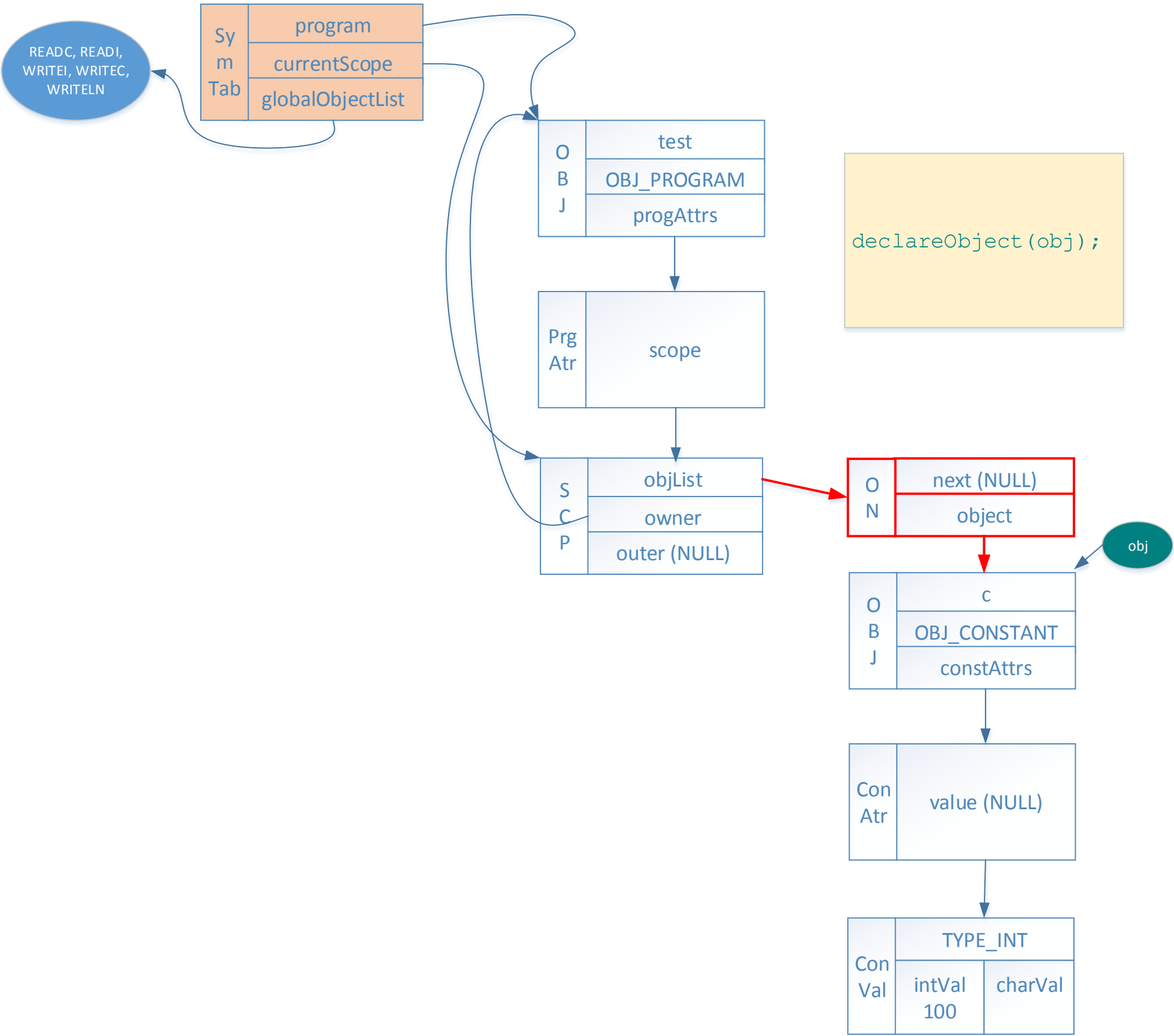
```
obj = createConstantObject("c");
```



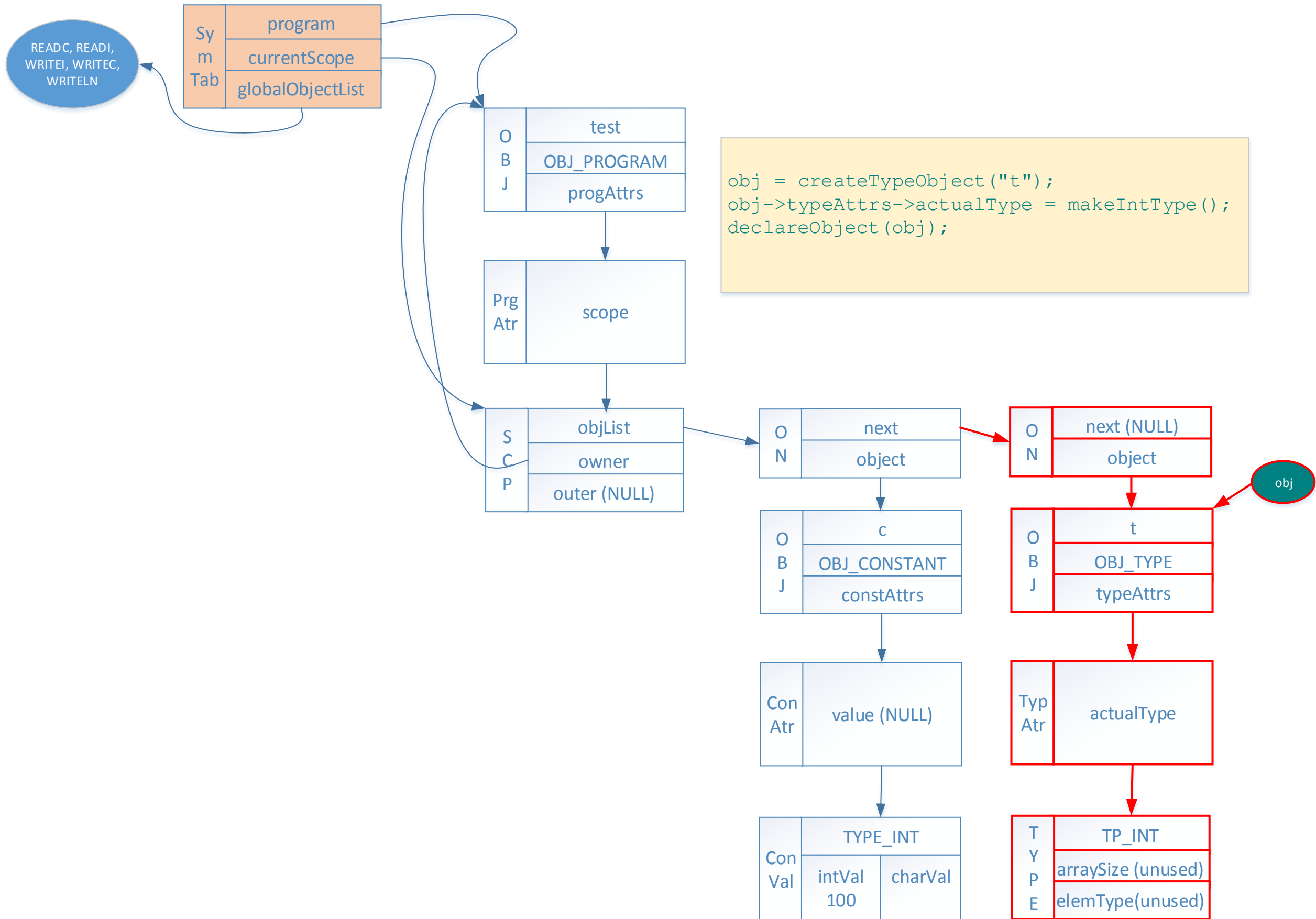


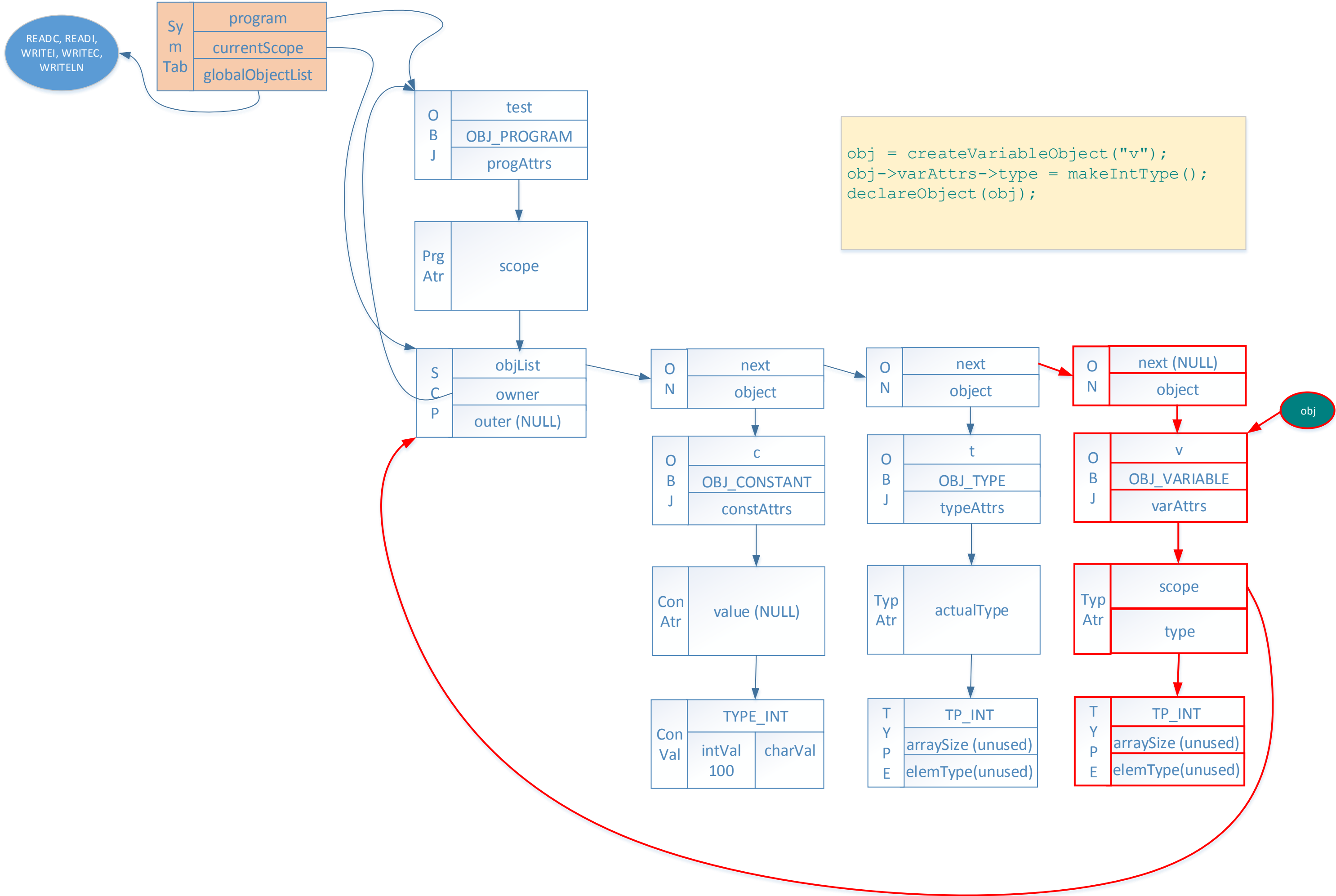
```
obj->constAttrs->value = makeIntConstant(100);
```











READC, READI,  
WRITEI, WRITEC,  
WRITELN

Sym Tab	program
	currentScope
	globalObjectList

O B J	test
	OBJ_PROGRAM
	progAttrs

Prg Atr	scope
------------	-------

S C P	objList
	owner
	outer (NULL)

O N	next
	object
O B J	c
	OBJ_CONSTANT
	constAttrs

Con Atr	value (NULL)
------------	--------------

Con Val	TYPE_INT	
	intVal	charVal
	100	

O N	next
	object
O B J	t
	OBJ_TYPE
	typeAttrs

Typ Atr	actualType
------------	------------

T Y P E	TP_INT	
	arraySize (unused)	
	elemType(unused)	

O N	next (NULL)
	object
O B J	t
	OBJ_VARIABLE
	varAttrs

Typ Atr	scope
	type

T Y P E	TP_INT	
	arraySize (unused)	
	elemType(unused)	

O N	next (NULL)
	object
O B J	f
	OBJ_FUNCTION
	funcAttrs

Fun Atr	returnType
	paramList(NULL)
	scope

S C P	objList (NULL)
	owner
	outer

T Y P E	TP_INT	
	arraySize (unused)	
	elemType(unused)	

```
obj = createFunctionObject("f");  
obj->funcAttrs->returnType = makeIntType();  
declareObject(obj);
```

obj



READC, READI,  
WRITEI, WRITEC,  
WRITELN

Sym Tab	program
	currentScope
	globalObjectList

O B J	test
	OBJ_PROGRAM
	progAttrs

Prg Atr	scope
------------	-------

S C P	objList
	owner
	outer (NULL)

O N	next
	object

O B J	c
	OBJ_CONSTANT
	constAttrs

Con Atr	value (NULL)
------------	--------------

Con Val	TYPE_INT	
	intVal 100	charVal

O N	next
	object

O B J	t
	OBJ_TYPE
	typeAttrs

Typ Atr	actualType
------------	------------

T Y P E	TP_INT	
	arraySize (unused)	
	elemType(unused)	

O N	next (NULL)
	object

O B J	t
	OBJ_VARIABLE
	varAttrs

Typ Atr	scope
	type

T Y P E	TP_INT	
	arraySize (unused)	
	elemType(unused)	

O N	next (NULL)
	object

O B J	f
	OBJ_FUNCTION
	funcAttrs

Fun Atr	returnType
	paramList
	scope

S C P	objList
	owner
	outer

T Y P E	TP_INT	
	arraySize (unused)	
	elemType(unused)	

O N	next(NULL)
	object

O N	next(NULL)
	object

O B J	x
	OBJ_PARAMETER
	paramAttrs

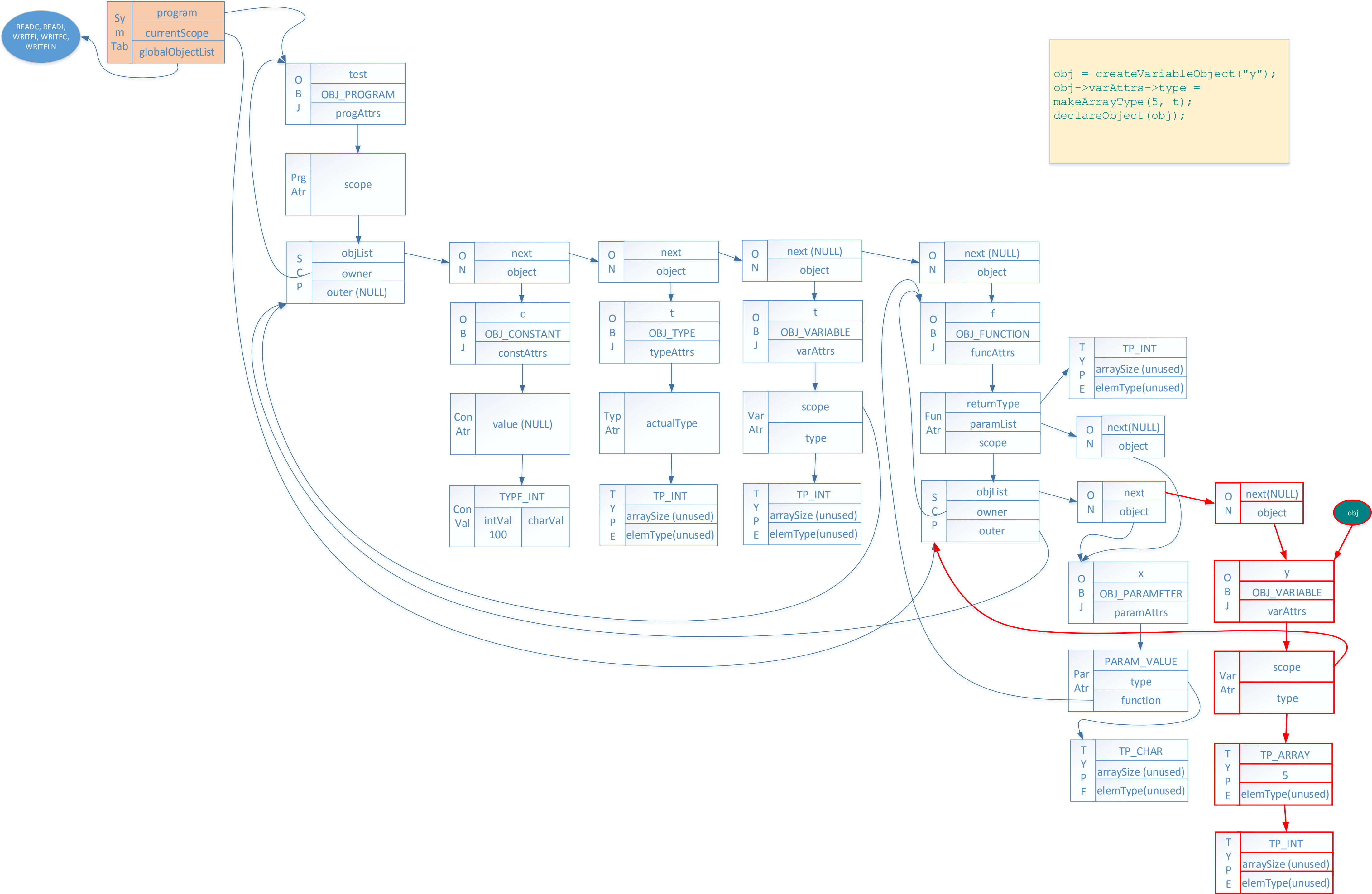
Par Atr	PARAM_VALUE	
	type	
	function	

T Y P E	TP_CHAR	
	arraySize (unused)	
	elemType(unused)	

```
obj = createParameterObject("x", PARAM_VALUE,  
syntab->currentScope->owner);  
obj->paramAttrs->type = makeCharType();  
declareObject(obj);
```

obj





```
int main() {
    Object* obj;

    initSymTab();

    obj = createProgramObject("test");
    enterBlock(obj->progAttrs->scope);

    obj = createConstantObject("c");
    obj->constAttrs->value = makeIntConstant(100);
    declareObject(obj);

    obj = createTypeObject("t");
    obj->typeAttrs->actualType = makeIntType();
    declareObject(obj);

    obj = createVariableObject("v");
    obj->varAttrs->type = makeIntType();
    declareObject(obj);

    obj = createFunctionObject("f");
    obj->funcAttrs->returnType = makeIntType();
    declareObject(obj);

    enterBlock(obj->funcAttrs->scope);

    obj = createParameterObject("x", PARAM_VALUE, symtab->currentScope->owner);
    obj->paramAttrs->type = makeCharType();
    declareObject(obj);

    obj = createVariableObject("y");
    obj->varAttrs->type = makeArrayType(5, t);
    declareObject(obj);

    exitBlock();

    exitBlock();
    printObject(symtab->program, 0);
    cleanSymTab();

    return 0;
}
```

