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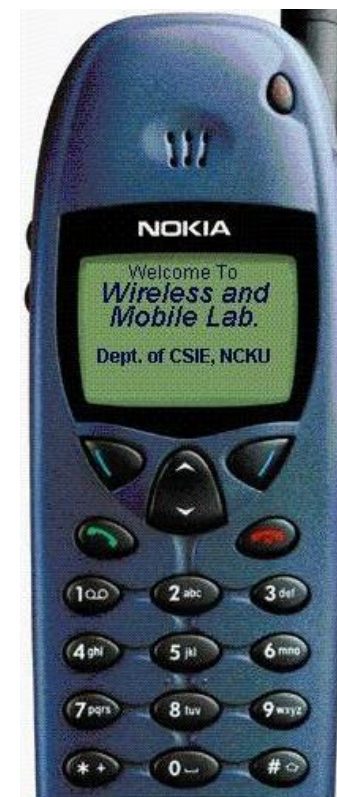
GSM and GPRS

無線通訊課程補充教材



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Outline

- 第2代 (GSM)
- 第 2.5代行動網路 (GPRS)

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Global System for Mobile Communications (GSM)

GSM 歷史沿革

- 1982年，CEPT 開始在其內部建立一個 Groupe Special Mobile來發展無線網路
- 1987年，MoU（Memorandum of Understanding）被歐洲政府提出來實現在歐洲的GSM網路，並且建立一個 GSM MoU的機構
- 1989年，GSM變成ETSI的一個技術機構
- 1990年，GSM900 phase 1告一段落而開始DCS1800的研究
- 1991年，DCS1800第一個系統正式啟用
- 1995年，GSM900 phase 2被提出



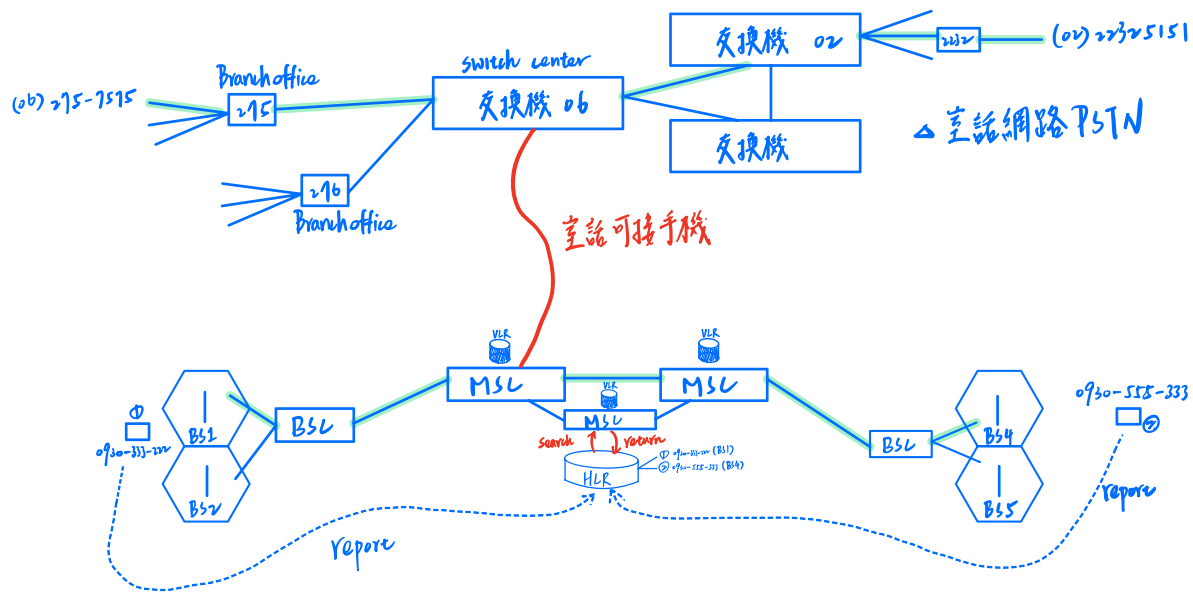
GSM 硬體架構和介面(I)

- 基地台子系統 (BSS)
 - MS (Mobil Station) 移動台／移動用戶
 - BS (Base Station) 基地台
 - BSC (Base Station Controller) 基地台控制器
 - BTS (base Transceiver Station) 基地收發信台



GSM 硬體架構和介面(II)

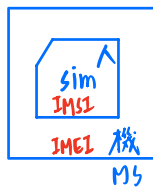
- 網路子系統 (NSS)
 - MSC (Mobile Switch Center) 移動交換中心
 - VLR (Visitor Location Register) 拜訪位置暫存器
 - HLR (Home Location Register) 所屬位置暫存器
 - AuC (Authentication Center) 權限中心
 - EIR (Equipment Identity Register) 設備識別暫存器
 - OMC (Operation & Maintenance Center) 操作維護中心



VLR查不到就去查HLR, 避免HLR會太慢 △行動電話

• PDA (personal digital assistant)

↓ 人機分離



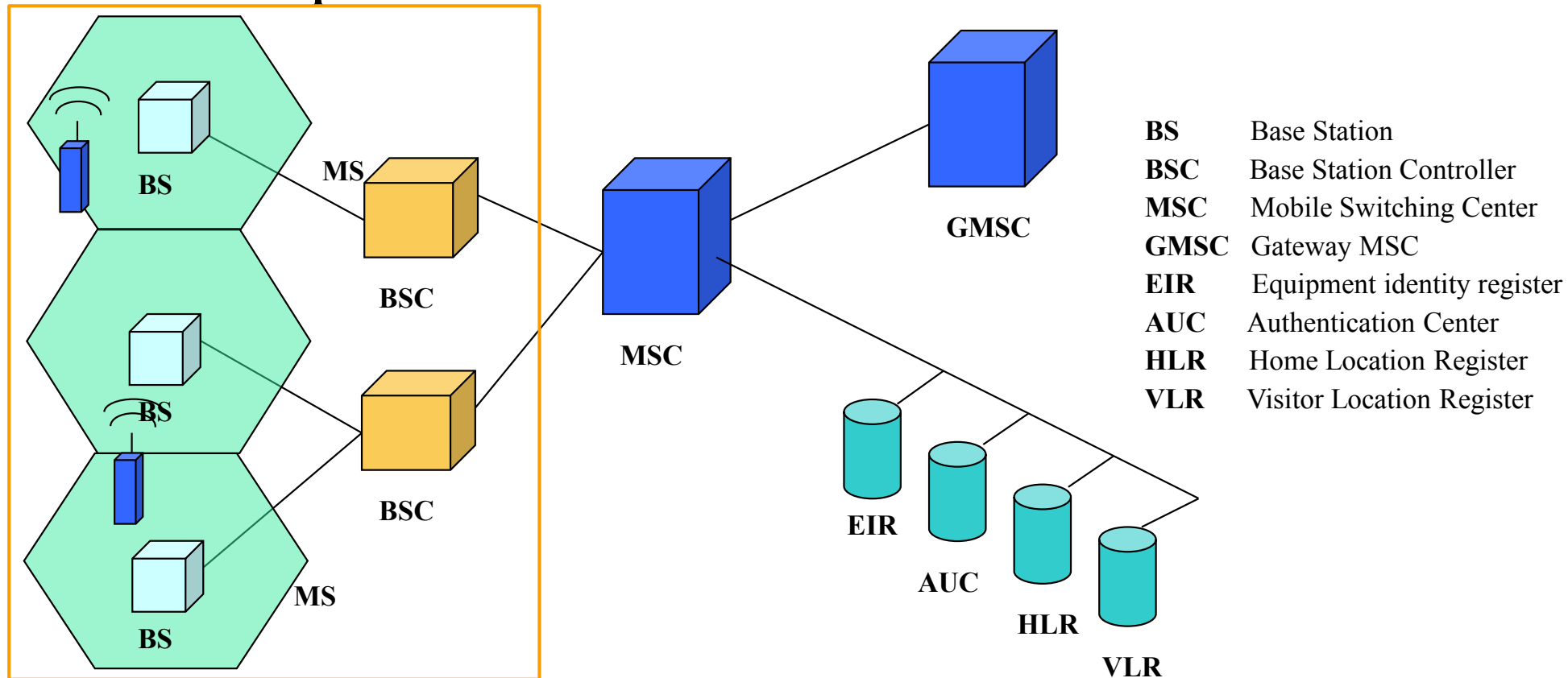
subscriber identity module

IMSI { intl. mobile sub identity: ex: 886-920-333-111 ⇒ 分 white, gray, black list (ALL)
IMEI { intl. mobile equipment identity: ex: 同一公司同一序號



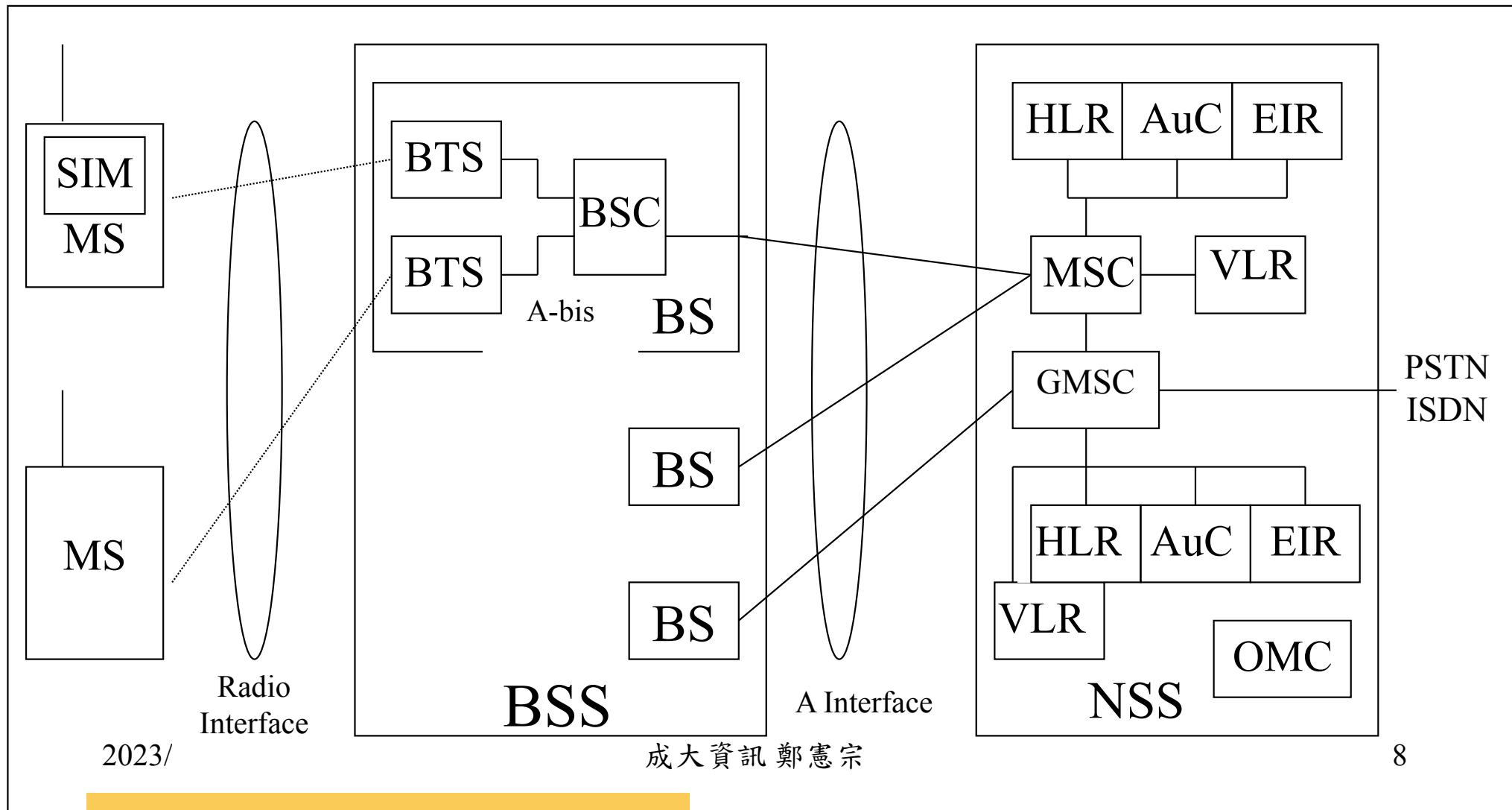
GSM Architecture

- GSM system architecture with essential components.





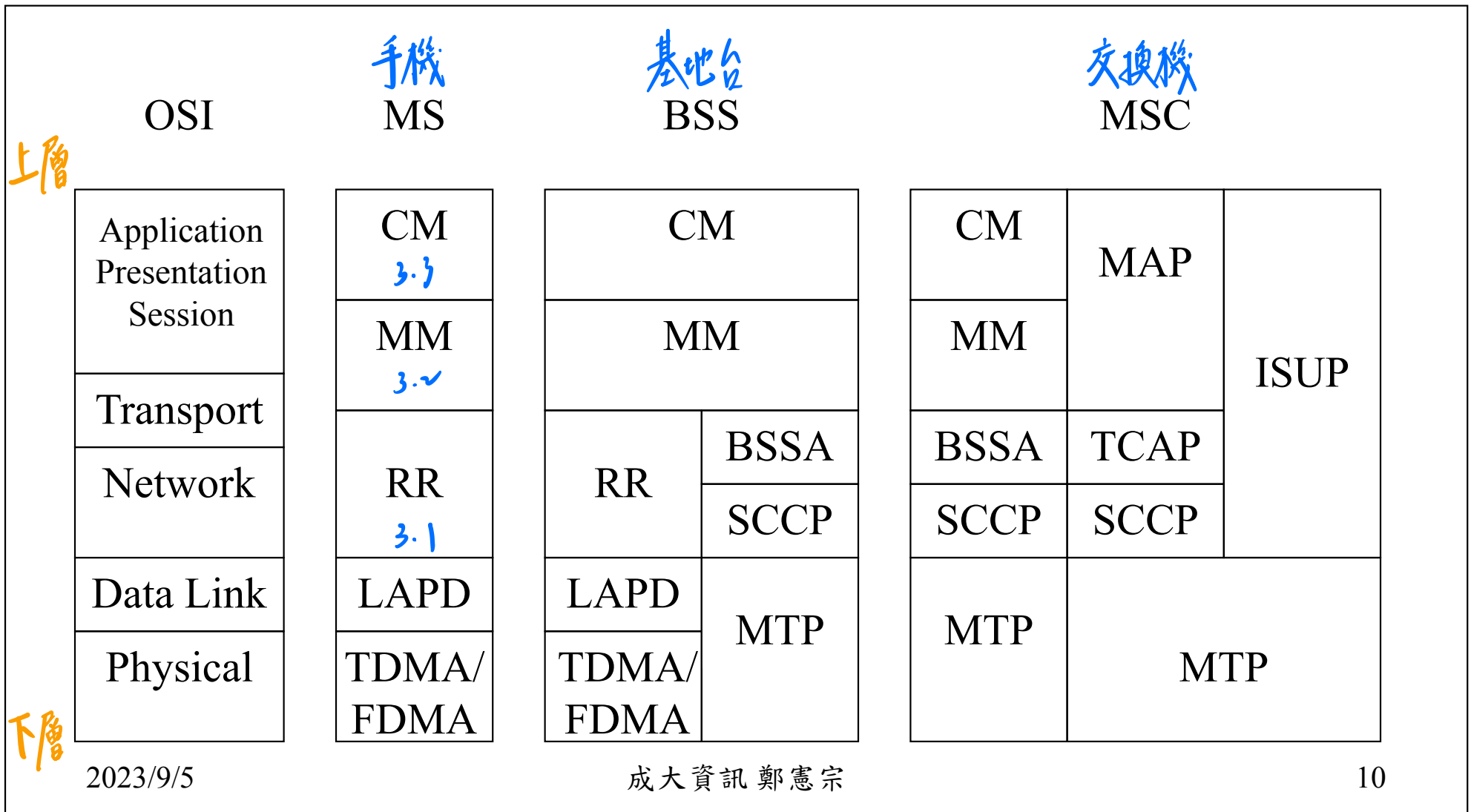
GSM 硬體架構圖



GSM 提供之服務

- 通話服務
- 多人通訊及有關的服務(Multi-party comm., phase II)
- 通用無線封包服務
- 短訊息服務 簡訊

GSM 通訊協定架構 *Protocol*

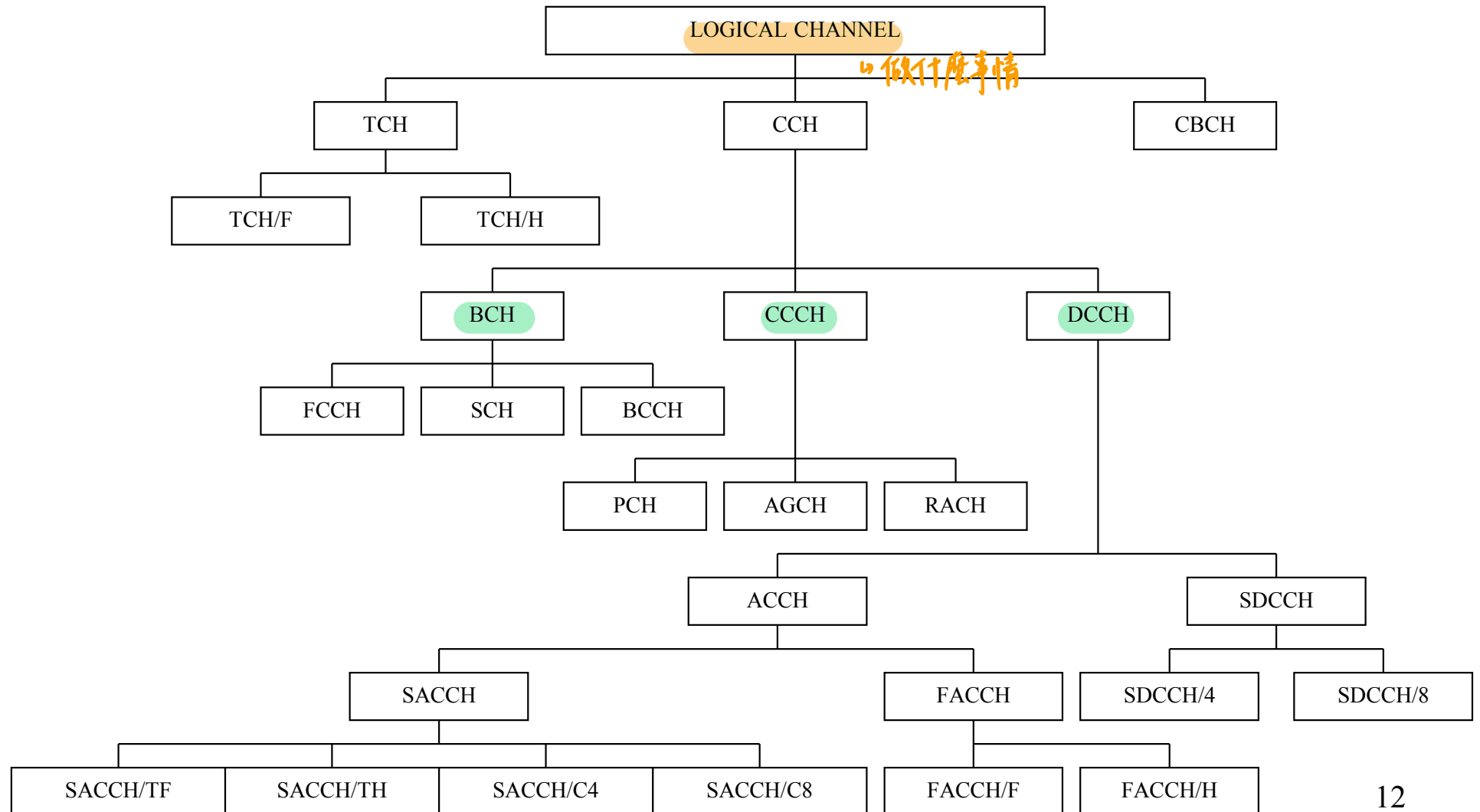


GSM通訊協定第一層

- 實際通訊頻道 (Physical Channel)
 - 時槽 (Time Slot) 做單位來傳送，而每個時槽扣除末端8.25 bit的Guard Time (通常是空白的，用來確保兩相鄰的時槽傳送時不會重疊) 稱為一個Burst。
 - 8個Time Slots可以合成一個Frame，26個Frames可以合成一個Multiframe，26個Multiframes可以合成一個Super Frame，51個Super Frames可以合成一個Hyper Frame，最多有2048個連續的Hyper Frames。
- 邏輯通訊頻道 (Logical Channel)

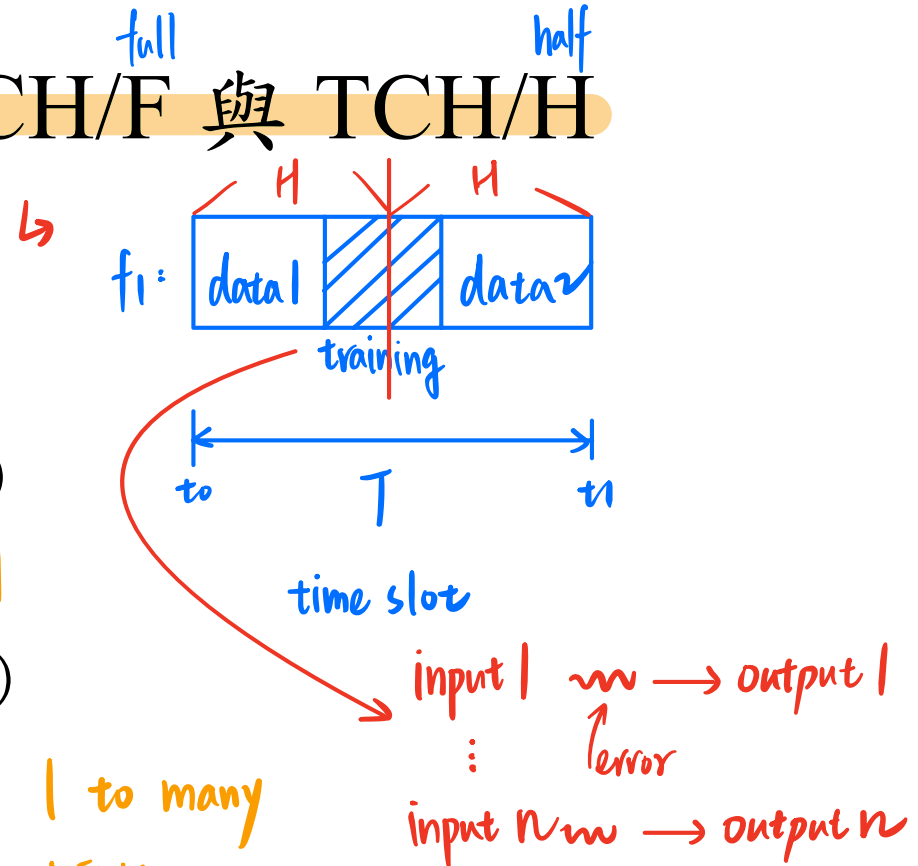


GSM 邏輯通訊頻道一覽表



GSM 邏輯通訊頻道

- 服務頻道 (TCH) : TCH/F 與 TCH/H
 - traffic channel
 - full
 - half
- 控制頻道 (CCH)
 - control
 - 廣播頻道 (BCH) | to all
 - 頻率校正頻道 (FCCH)
 - correction
 - 同步頻道 (SCH) \Rightarrow 調時間
 - 廣播控制頻道 (BCCH)
 - beacon
 - 公共控制頻道 (CCCH) | to many
 - page
 - 尋呼頻道 (PCH) \Rightarrow 有人找 (接電話)
 - 隨機使用頻道 (RACH) / 允許使用頻道 (AGCH)
 - random access



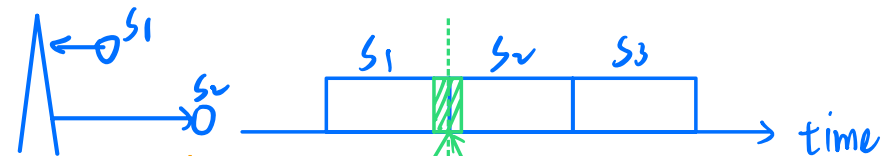
GSM 邏輯通訊頻道 (cont.)

- 專用控制頻道 (^{dedicated}DCCH) | to |
 - 獨立專用控制信道 (^{stand alone}SDCCH) 簡訊
 - 慢速聯合控制頻道 (^{slow}SACCH) power control
 - 快速聯合控制頻道 (^{fast}FACCH) 交接 roaming

GSM通訊協定第三層

- **RR (radio resource) 無線電頻道資源子層**

- 初始化 位址註冊至HLR
- 傳送管理 access grant channel
- 交接處理
- 電力控制
- 預測時間 因MS、BS距離不同
- 無線頻道管理 即使時間有同步過，傳到目的地仍有不同 delay



- **MM (mobility management) 行動管理子層**

- 管理位置更正、註冊程序
- 提供認證、與保密的服務

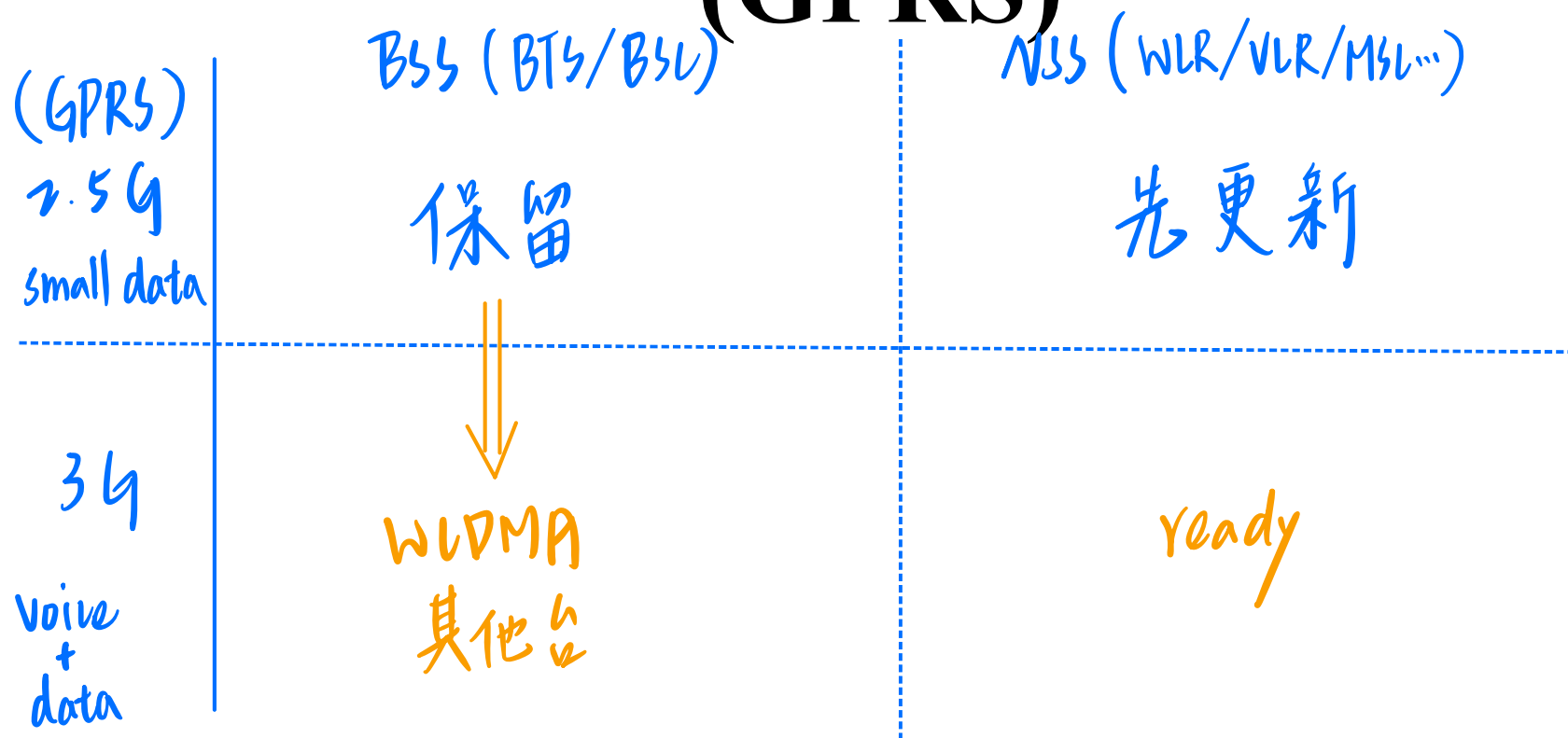
GSM通訊協定第三層 (cont.)

- CM (connection management) 連接管理子層
 - 手機端產生的呼叫建立程序
 - 送到手機端的呼叫建立程序
 - 質問程序
 - 呼叫釋放
 - 短訊息 簡訊

Summary Remarks

- GSM represents a first approach to personal communication at any time, anywhere, to anyone.
- ^{差異}Differentiation and ^{通用}Generality of GSM network architecture forms a basis for next generation of mobile communication technology.
 - ^{不延用}TDMA/FDMA
 - ^{延用}location management
HLR/VLR/AuC/EIR

General Packet Radio Service (GPRS)



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Outline

- GPRS Objectives
- System architecture
- GPRS Service
- Session management, mobility management, and routing
- Air interface – physical layer
- Protocol architecture
- Why GPRS

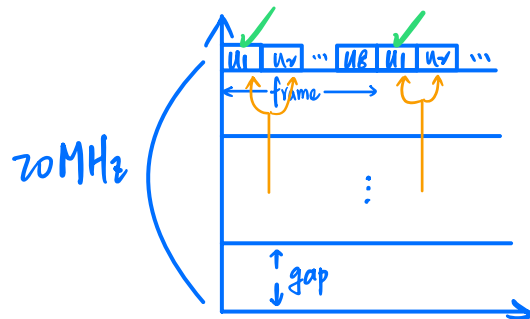
GSM Data Limitations

- Uplink and downlink channels allocated for a user entire call period
- Low bandwidth per user (9.6 Kpbs)
- User pays based on duration, not based on volume
- GSM is designed for speech, not data

GPRS Objectives

- GPRS uses packet switched resource allocation
- Dynamic channel allocation
 - 1 to 8 time slots
 - Available resources shared by active users
 - Up and down link channels reserved separately *up, down 所需 slot 不一樣*
 - GPRS and circuit switched (GSM) services can use same time slots alternatively *↳ GPRS, GSM 可並存*
- Efficient delivery of SMS over the GPRS air interface
- Connections with data networks
 - IP network, X.25, GPRS own protocols

FDMA/TDMA



TCH: $u_1 = \checkmark$

data: 最多可用 8 slot

GPRS Applications

- Applications
 - Standard data network protocol based
 - TCP/IP protocol applications
 - WWW,FTP,Telnet etc
 - X.25 (connection-oriented) based applications
 - GPRS specific protocol based
 - Point-to-Point (PTP) applications
 - Pont-to-multipoint (PTM) applications

GPRS Characteristics

- Transmission modes
 - Send and receive data in packet transfer mode
 - Cost effective and efficient use of network resources
- Traffic characteristics
 - Transient bursty data transmissions
 - Frequent transmission of small amount of data *↪ 小量 data*
 - Infrequent transmission of larger amount of data *↪ 偶爾大量*
- Transmission *↪ 缺 frequent larger*
 - Four level of radio priorities and five classes of QOS supported
 - PTP and PTM

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GPRS Services

- Existing GSM services versus GPRS
 - GSM services
 - Connections with circuit switched networks
 - Continuous flow of data in both direction
 - GPRS services
 - Connection with external packet data networks
 - Typical connection can last several hours
 - Data transmission bursty
 - Uplink and downlink transmissions independent
 - Packets are small

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GPRS Services

- GSM services
 - Every MT call causes query to HLR
 - All services activated at IMSI attach
 - Charging is based on time
- GPRS services
 - Every network element knows where to route packet further
 - No need to access HLR for every GPRS packet
 - User can activate each service separately
 - Charging is based on amount of transmitted data

GPRS Services

- Bearer services and supplementary services
 - Point-to-point service (PTP)
 - Point-to-multipoint service (PTM)
 - Using the multicast service PTM-M
 - Using the group call service PTM-G
 - SMS service
 - Anonymous service

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Quality of Service

QoS on GPRS

服務優先權

- **Service precedence** : the priority of a service in relation to another service (high, normal, low)
- **Reliability** *穩定度* : indicates the transmission characteristics required by an application (three classes are defined)
- **Delay Parameters** : defines maximum values for the mean delay and the 95-percentile delay
- **Throughput** : specifies the maximum/peak bit rate and mean bit rate

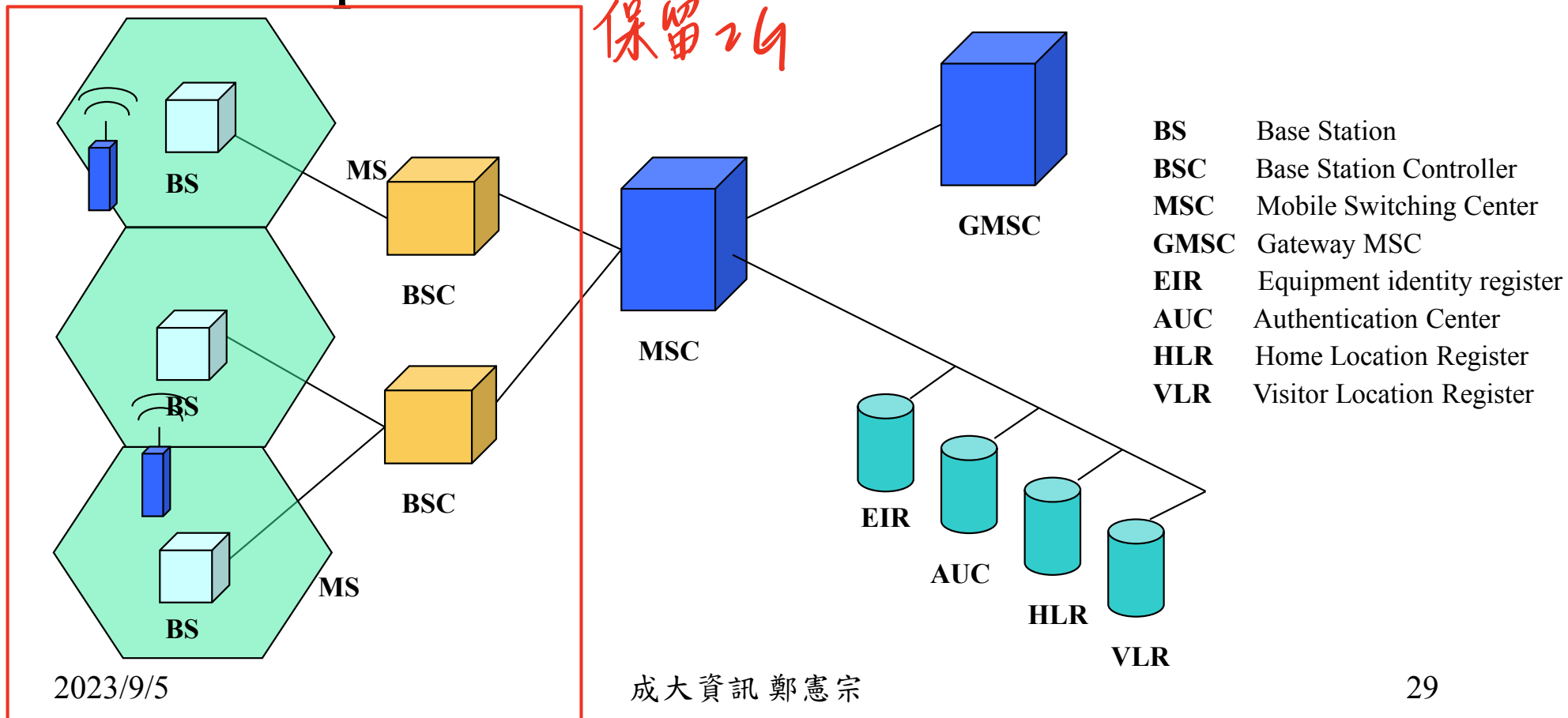
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System Architecture

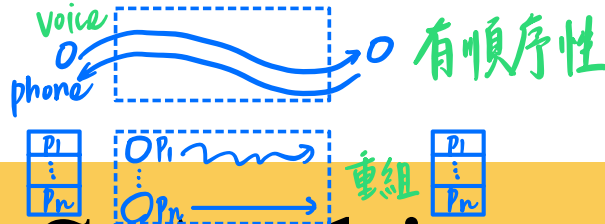
- GSM Architecture
- GPRS Architecture

GSM Architecture

- GSM system architecture with essential components.

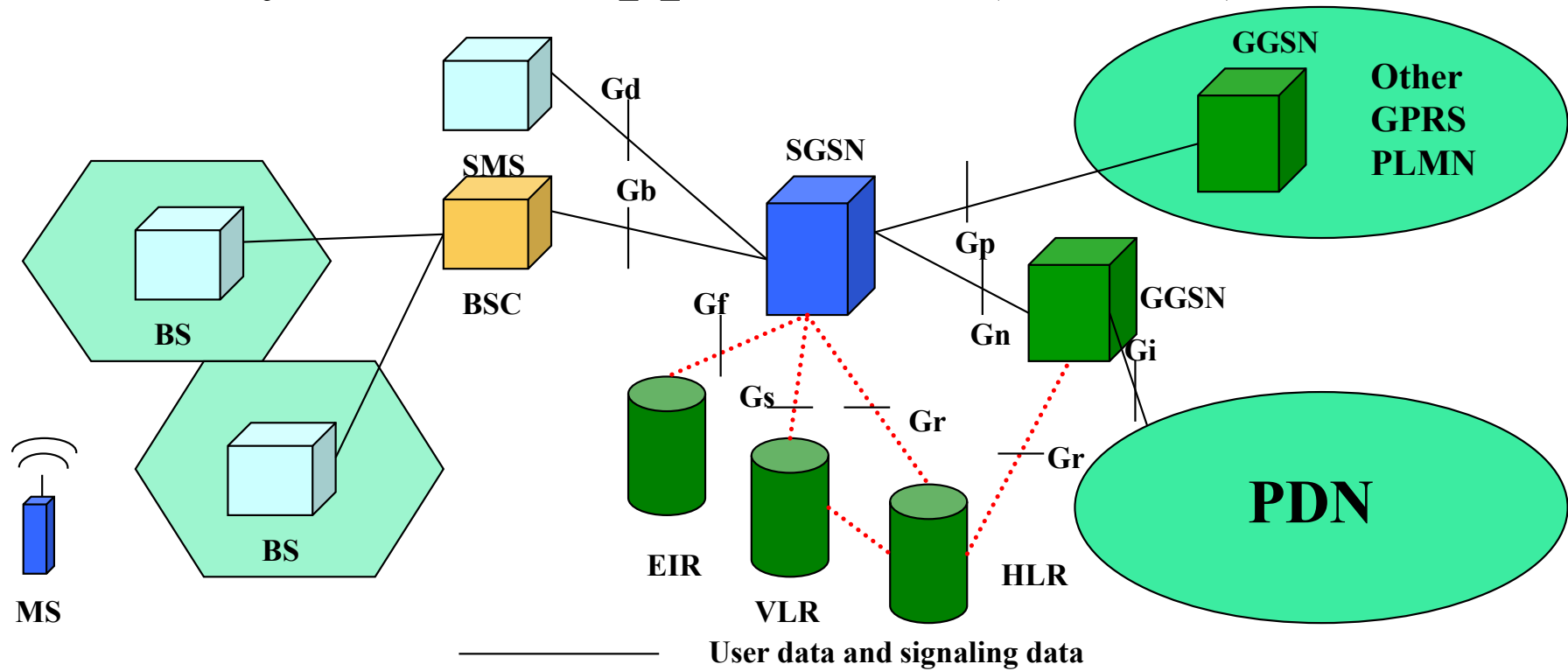


• circuit-switching
 • packet-switching
 單位 交換

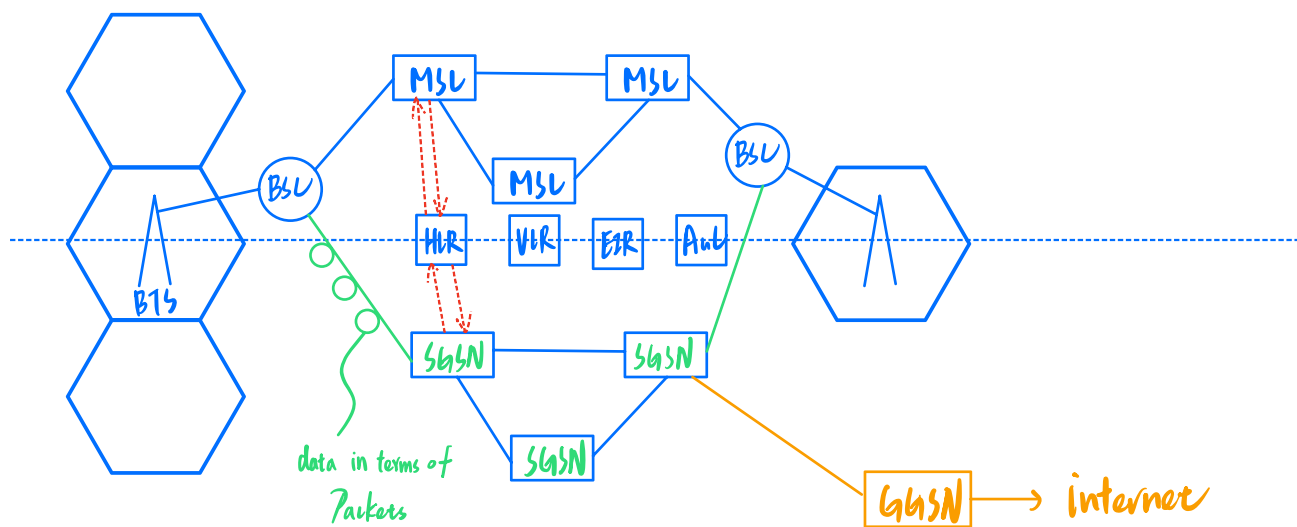


GPRS Architecture

- Service GPRS support node(SGSN)
- Gateway GPRS support node(GGSN)



GSM



GPRS

出国

- packet: req
- | | | |
|-----|------|---------|
| src | dest | request |
|-----|------|---------|

- packet: result
- | | | |
|-----|------|--------------|
| src | dest | file content |
|-----|------|--------------|



GPRS Architecture

GPRS backbones

– Intra-PLMN Public land mobile network

– Inter-PLMN

A's user
↓ Roaming
B's network territory
B
data access:
push / pull
Req / result

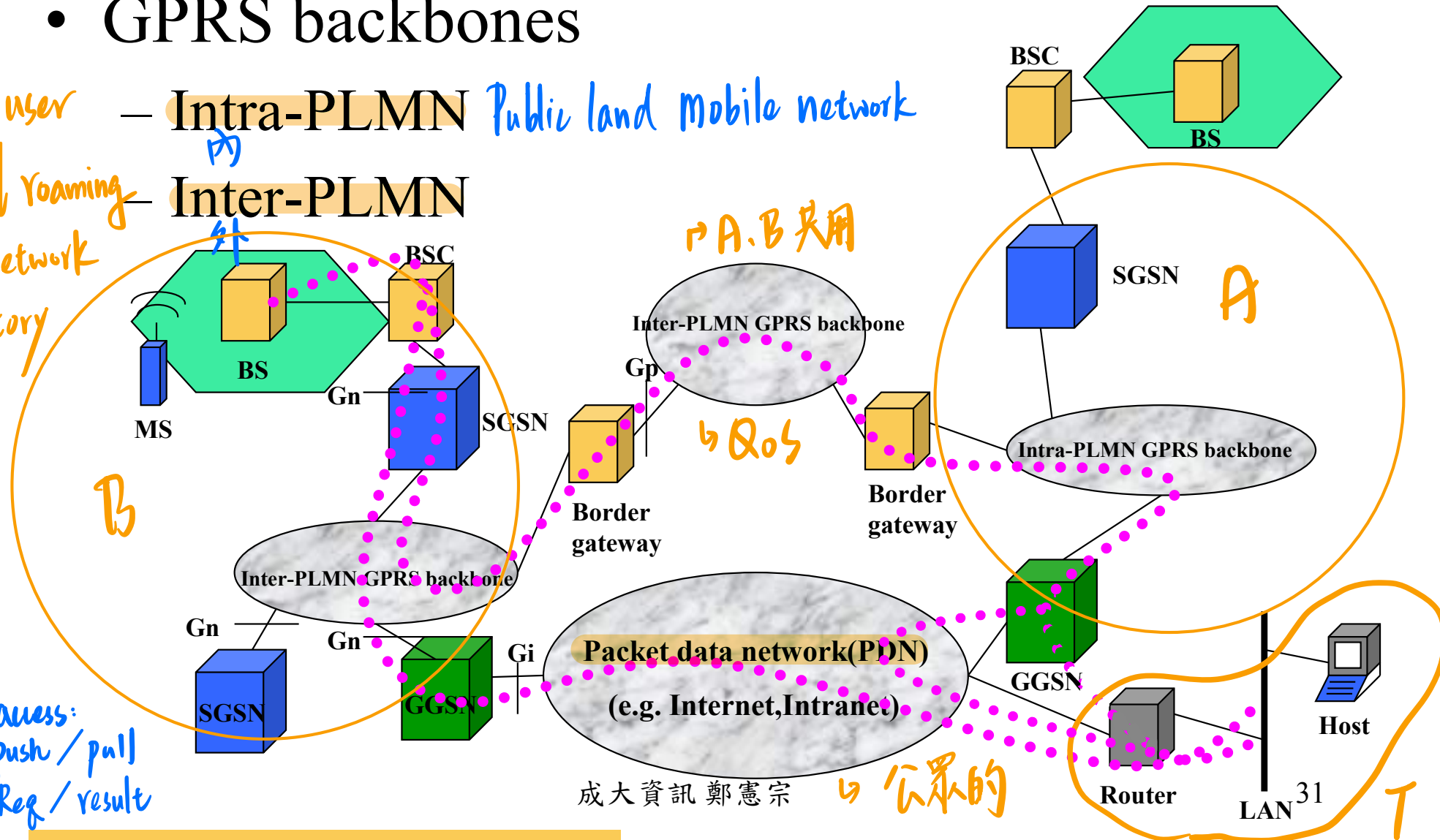
→ A.B 共用

QoS

成大資訊 鄭憲宗

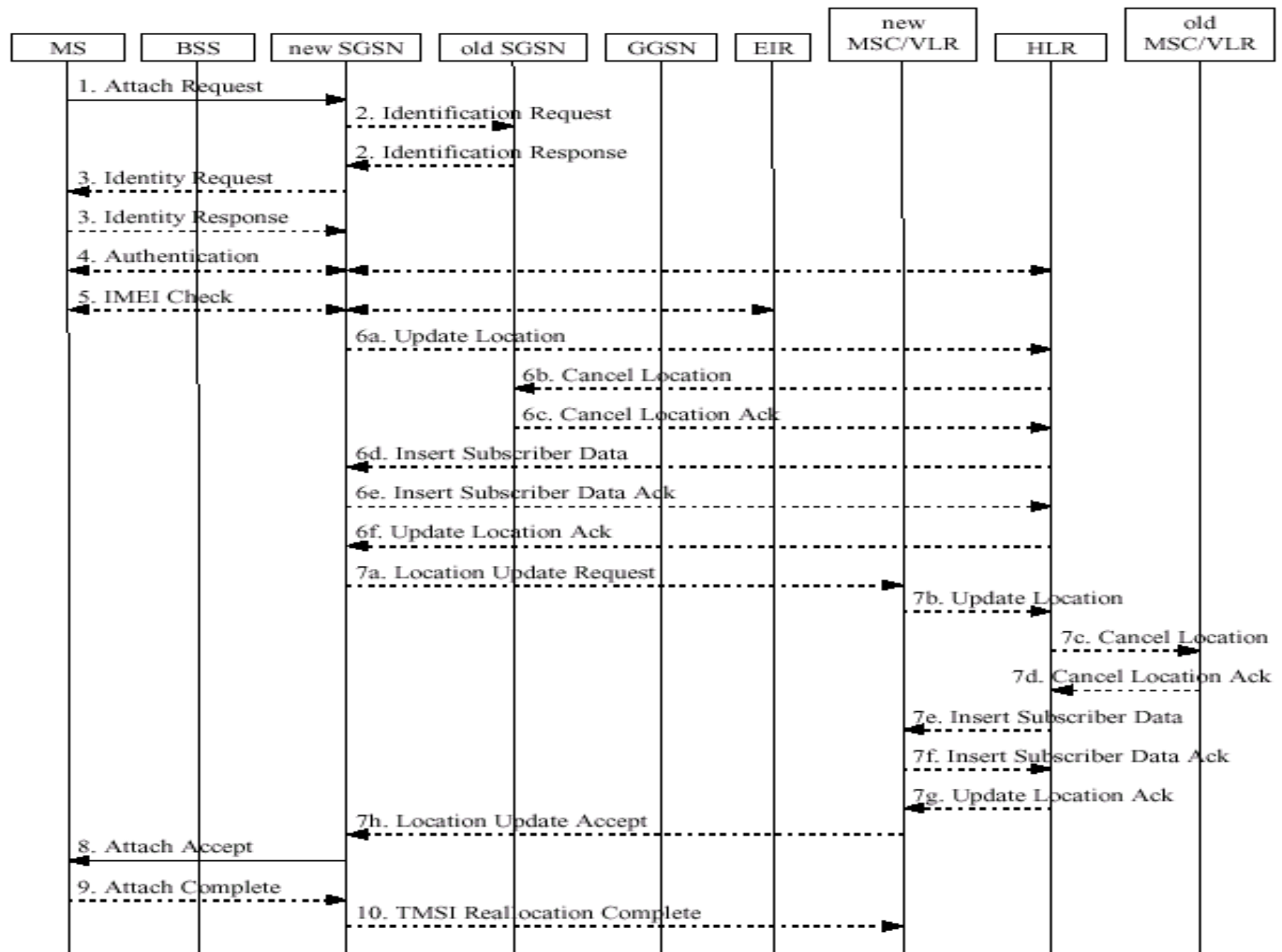
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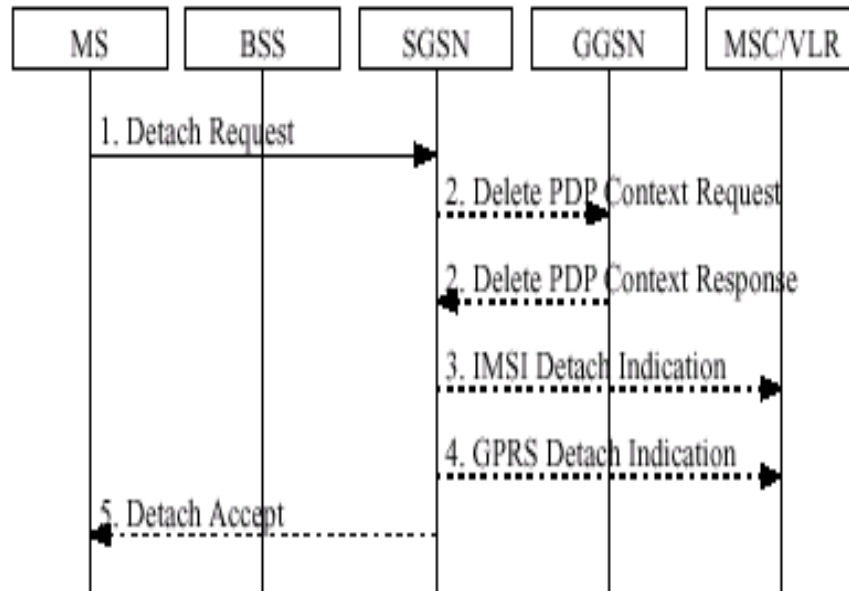


Attachment and Detachment Procedures

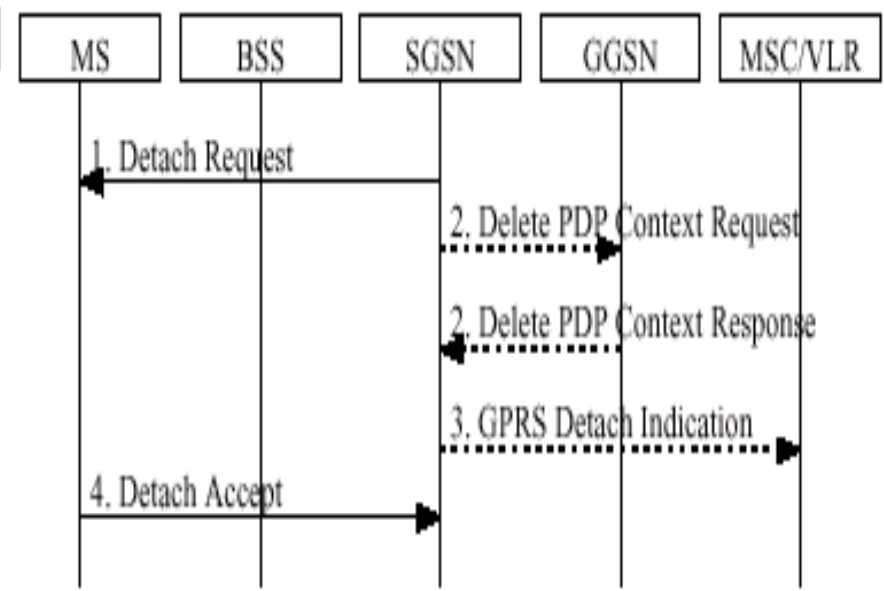
- Routing (參考上一頁)
- Attachment procedure (參考下一頁)
- Detachment procedure
 - IMSI detach, GPRS detach, IMSI/GPRS combine detach
 - MS-Initiated detach, Network-Initiated detach



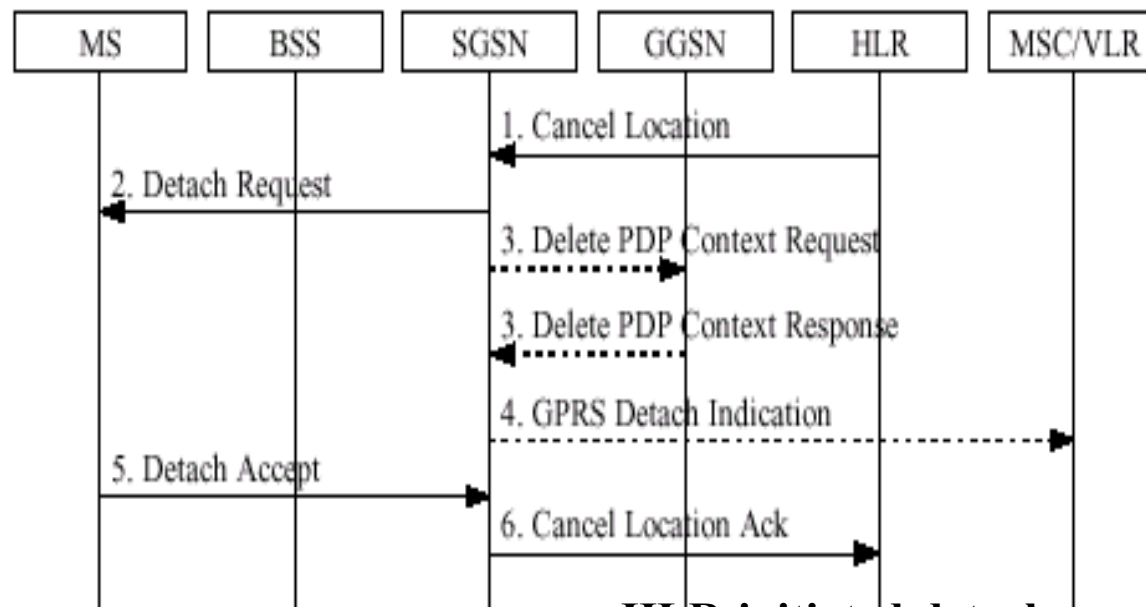
Attachment procedure



MS-initiated detach



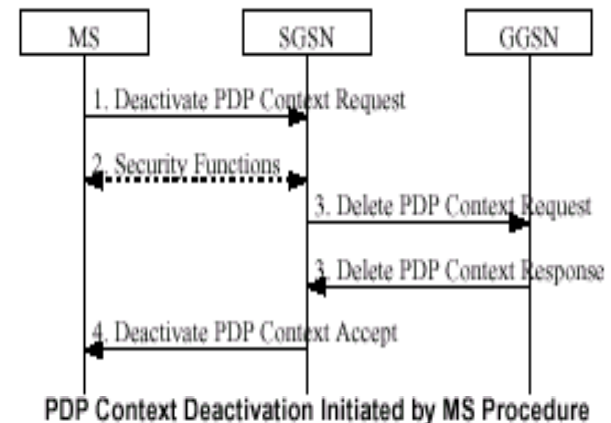
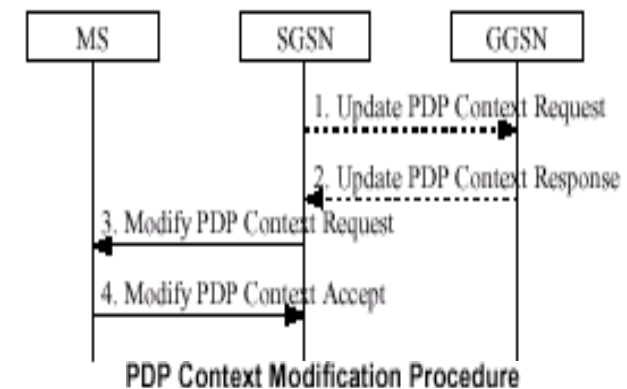
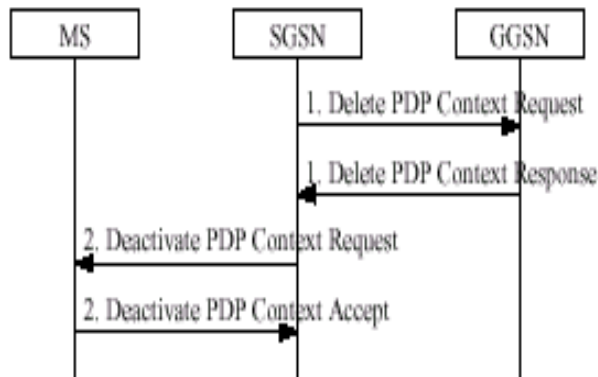
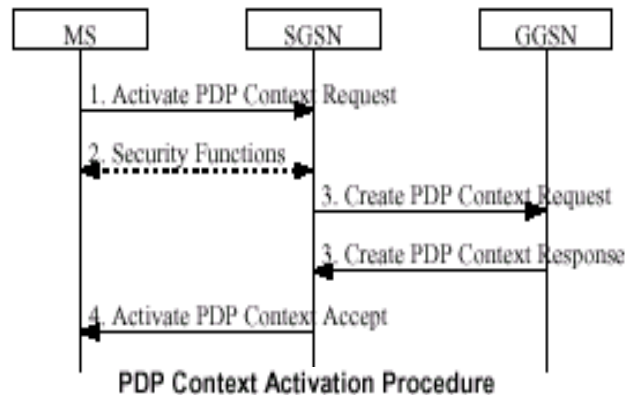
SGSN-initiated detach



HLR-initiated detach

Session Management

- PDP context activation, Modification, and Deactivation Function



Session Management

– PDP address in PDP Context

- Static address

user's home PLMN permanently assigns a PDP address to the MS

- Dynamic address

the GGSN is responsible for the allocation and the activation/deactivation of PDP addresses

Location Management

- Main task

to keep track of the user's current location

- MS sends updates seldom, it's location is not known exactly and paging is necessary for each downlink packet, result in significant delay
- MS sends quite a lot of updates, uplink radio capacity and battery power is consumed for mobility management in this case.

Mobility Management

- **IDLE state**

The subscriber is not attach to GPRS mobility management

- **STANDBY state**

The subscriber is attached to GPRS mobility management.

Receive paging via SGSN

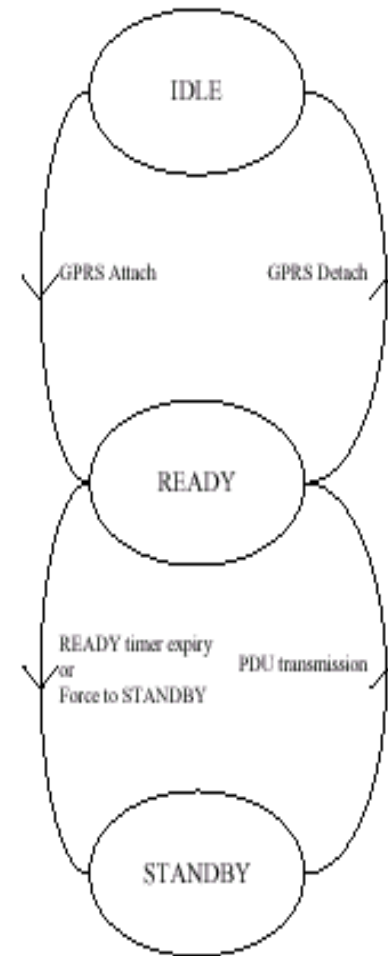
MS performs GPRS Routing Area(RA) Update.

- **READY state**

The subscriber is attached to GPRS Mobility management.

GPRS cell selection and reselection is Done locally by the MS

MS performs Location Area(LA) Update



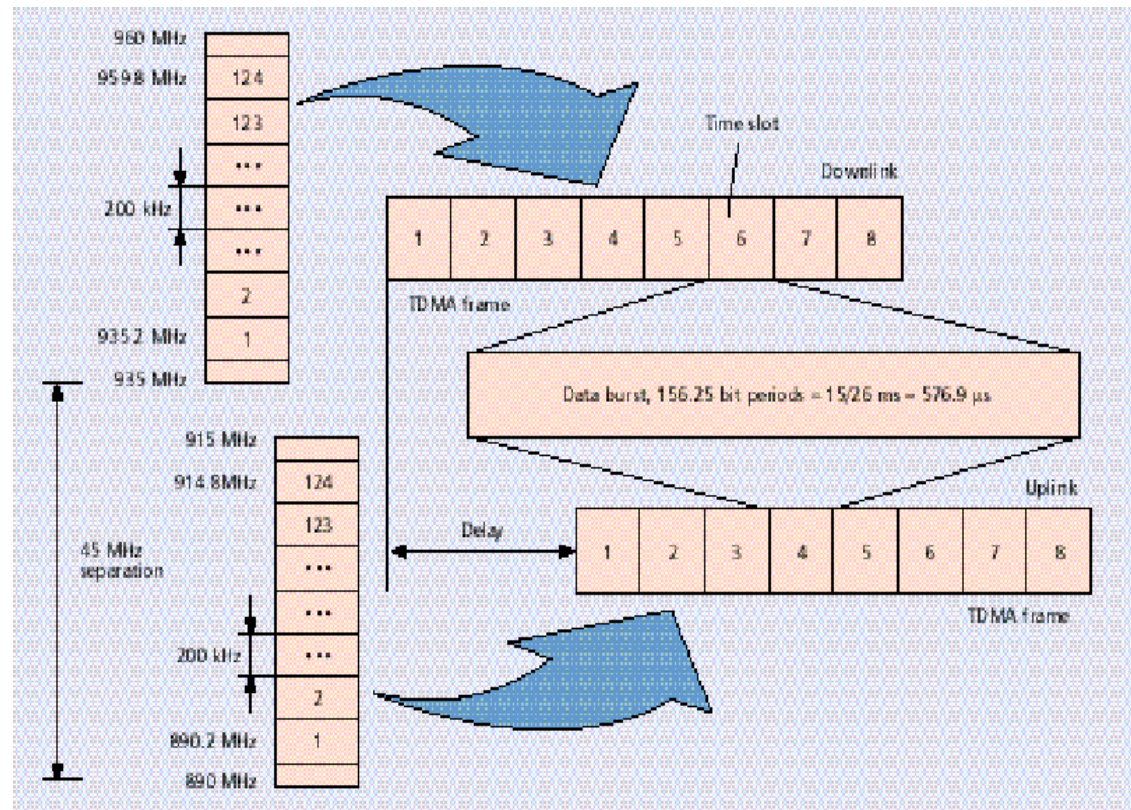
MM State Model of MS



MM State Model of SGSN

Air Interface – Physical Layer

- Radio Resource(RR) Management Principle
 - FDMA
 - TDMA



Air Interface – Physical Layer

- Logical Channels In GPRS

- Packet data traffic channel (PDTCH)

Be employed for transfer of user data

- Packet broadcast control channel(PBCCH)

Broadcast control

- Packet common control channel(PCCCH)

- The packet random access channel(PRACH)

- The packet paging channel(PPCH)

- The packet access grant channel(PAGCH)

- The packet notification channel(PNCH)

- Packet dedicated control channels

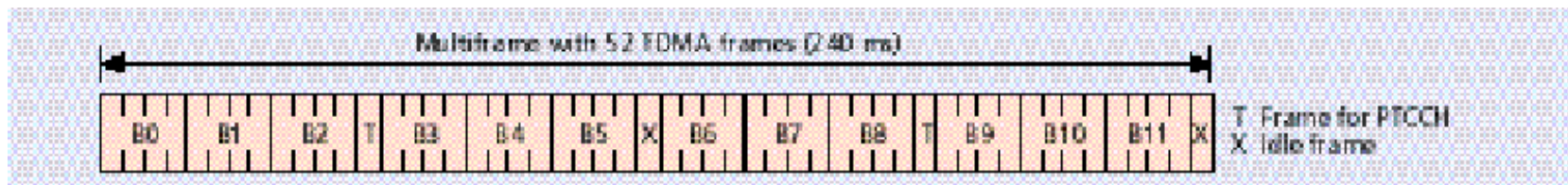
- The packet associated control channel(PACCH)

- The packet timing advance control channel(PTCCH)

Air Interface – Physical Layer

- Mapping Of Packet Data Logical Channels Onto Physical Channels
 - Mapping in frequency
 - Mapping in time
 - For Exp:

A Multiframe structure for PDCHs consisting of 52 TDMA frames. Four consecutive TDMA frames form one block, two TDMA frames are reserved for transmission of the PBCCH, and the remaining two frames are idle frames



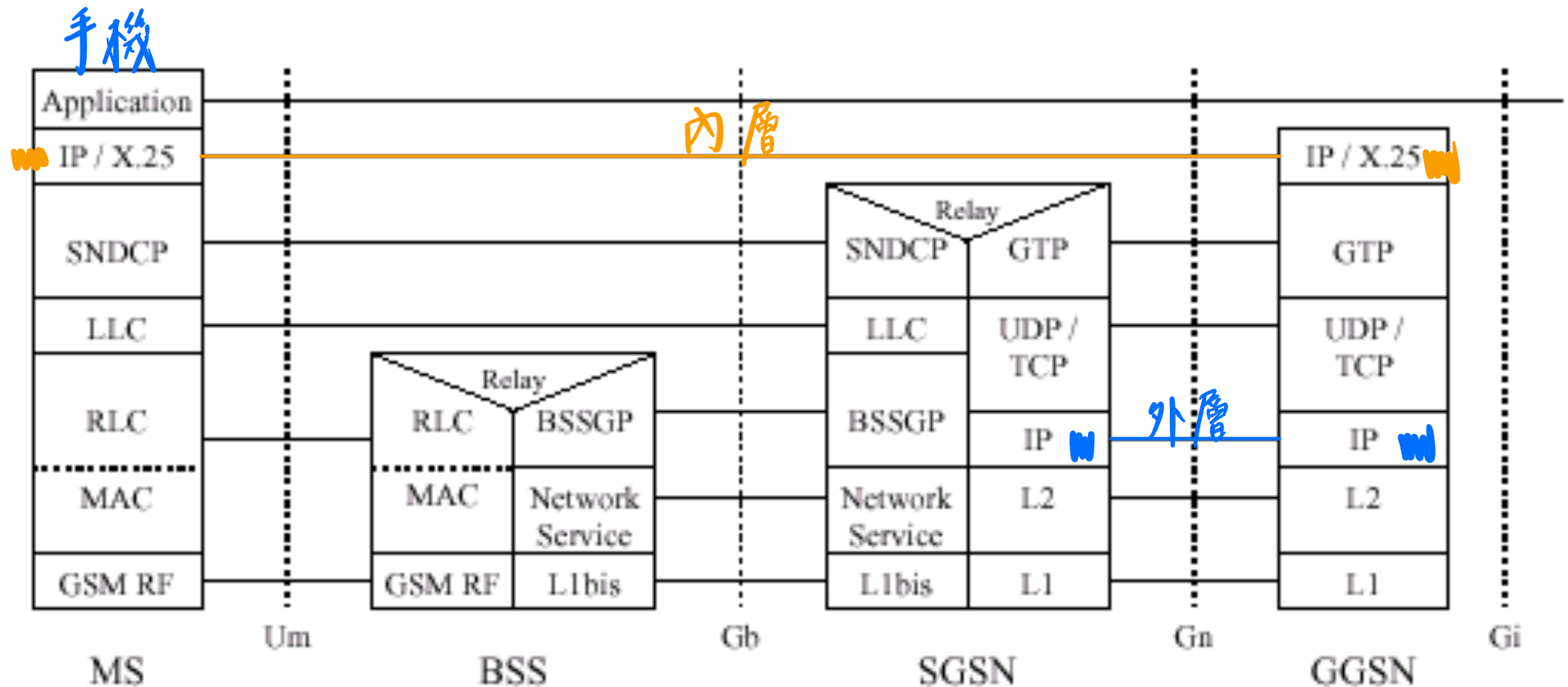
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Protocol Architecture

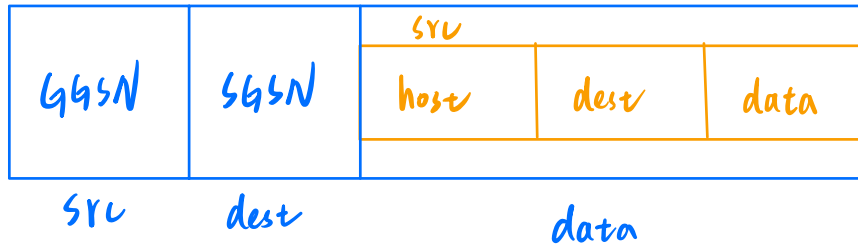
- Transmission Plane
- Signaling Plane

Transmission Plane

- GPRS backbone: SGSN-GGSN



- IP over IP



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Transmission Plane

- GPRS Tunneling Protocol(GTP)
 - This protocol tunnels user data and signal between GPRS Support Nodes in the GPRS backbone network
- Logical Link Control(LLC)
 - This layer provides a highly reliable ciphered logical link

Signaling Plane

- MS-SGSN
- SGSN-HLR
- SGSN-MSC
- SGSN-EIR
- SGSN-SMS
- GSN-GSN
- GGSN-HLR

