Infix Expression Evaluator (Mid-term)

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Input/output

- · Parameters:
 - No parameter: read and evaluate an INFIX expression from "input.txt".
 - If only one parameter is passed, it will be treated as an infix expression (-i is implicitly added).
 - ∘ −i : evaluate an infix expression.
 - o -s or -p: evaluate a suffix/postfix expression
 - \circ -f : read expression from a file. Must additionally specify -i/-s/-p .
 - Examples:

```
# These commands will evaluate an infix expression
$ ./eval "1+1"
$ ./eval -i "1+1"

# These commands will evaluate a suffix/postfix expression
$ ./eval -s "1+1"
$ ./eval -p "1+1"

# This command will evaluate an infix expression from "expression.inp"
$ ./eval -i -f "expression.inp"

# This command will evaluate an infix expression from "input.txt" (default input file)
$ ./eval
```

- input.txt (default input file): contains an expression of string type.
- output.txt: contains the result. Additionally includes suffix expression if converted from infix expression. Custom output filename is not supported.
- errorlog.txt: contains input expression, converted expression, parameter list, error desription if an exception occurs.

Source code structure

- main.cpp: contains the main function and the parameter handling function.
- PostfixEval: contains the function to evaluate a postfix expression (of string type). Returns a float if evaluated successfully. Else, throws a runtime error.
- InfixToPostfix: defines the function to convert an infix expression (of string type) to a postfix expression (of string type). Note that more syntax error checking are done in this file than in PostfixEval because this is what an actual human uses in practice, not the computer-ish postfix expression.
- StackChar: contains definitions and methods for a stack of char type, which lies underneath InfixToPostfix.
- StackFloat: contains definitions and methods for a stack of float type, which lies underneath PostfixEval.
- Utils : contains inline functions that are shared between InfixToPosfix and PostfixEval.
- FileRW: contains functions to read and write to file
- makefile: make rule for GNU make. Built binary will be placed in BUILD folder.\n Warning: a suitable g++ executable path \$(G++) must be re-specified in makefile.

Building

• This repository can be built by running GNU make in the same folder with makefile.

\$ make

- Be sure to set the g++ path (\$(G++)) correctly in makefile. Default is g++.
 - On Windows, install mingw-64 and add it to PATH, then set \$(G++) := g++.
 - On Linux, such as Debian-based distros, install build-essential from apt, then set \$(G++) := g++.
 - \circ On macOS, install gcc from Homebrew, then set \$(G++) accordingly to your installed gcc version. For example, g++-9 . You can also use clang++ without having to install g++ . Simply set \$(G++) := clang++