

Retrospective Iteration 2		Multimedia Services		Team: The First Order			
User Story	Task #	Assigned to	Estimated effort	Actual effort	Notes		
Product plan/vision	Write user storie	Chris	4	4			
As a user, I want to know th	Write final versi	Martin	4	2	Swapped task, Ruben did references and final editing		
vision of the product, how it will be made and what is important, so I know what to expect from the product.		Ruben	2	4			
Product architecture	Keep architectu	Hung	2	2			
As a user, I want to be able to see the big picture of the software, so I know how to implement new functionality.							
Integrated application	Integrate model	Hung	6	7	Full migration took a little longer than expected had to figure out new system		
A user can set up a cue and use the software so they can test th		Ruben	2	1			
of the application.	Build front end	Christian	8	8			
		Ruben	2	2			
Future proof							
As a programmer, I want to and controllers ready to use	Create model fo	Martin	4	4			
developments.	Create controlle	Chris	4	1	Chris was able to come over to meetings, so we couldn't explain the new architecture this made it harder to create new controllers		
Sprint planning							
As a team, we want to have overview of tasks that need t	Create sprint pl	Ruben	1	1			
and we want to reflect on work from previous sprints to improve.	Create sprint ret	Ruben	1	1			
Problem 1							
Description: unavailabilty of some members.							
Reaction: Chris was unavailable at most meetings and because the week was so short, this meant that he was not at the university for this sprint He did, however, contribute to the project this week, but it meant that some important changes to the code could not be explained thoroughly. We let it happen, because we knew the sprint was short, but we will be more strict in coming sprints.							
Problem 2							
Description: short week.							
Reaction: Our first reaction was to let the sprint go by a little, but we fired up again on wednesday getting everybody going and working on the project the whole day.							

Having to submit reflections and extra deliverables for the mini-courses was a distraction, especially in this week, because we wanted to get a good coding sprint, but we also had to submit deliverables for the smaller courses, which had to be coordinated as a team and took away from our coding time.							
Problem 3							
Description: getting started took a little while.							
Reaction: We had to get everybody on the same page regarding the framework and the architecture using JHipster. As we met up together on tuesday and wednesday, we were able to break through the learning curve of JHipster and start coding effectively.							
Adjustments for next sprint							
1. We will start with a meeting on Monday, so we can start the week programming.							
2. We can't rely on coding at home, working together in one room works best. So we will meet in real life at a regular location (IDE).							
3. The adjustments from previous week will be held up, except for the 'two comments per pull request' rule. We will now try to look at a pull request and judge its comments based on their usefulness and attribution to the code.							