Retrospective Iteration 3	https://docs.google.co	Multimedia Services		Team: The	First O	rder			
User Story	Task #	Assigned to	Done	Estimate A	ctual eff	Notes	Pull request		
Sprint planning		. looigiled to	5010	Louinate A	Cludi Oil		. an roquosi		
As a team, we want to have a good	Create sprint plan	Ruben	Yes	1	1		Documentation		
overview of tasks that need to be done	Create sprint retro	Ruben	Yes	1	1		2 coamontation		
and we want to reflect on work from	Ordate oprime read	rabon	100	1	•				
previous sprints to improve.									
Product architecture	Keep architecture doc	Huna	Yes	2	2		Documentation		
As a user, I want to be able to see the	up-to-date	, in the second							
big picture of the software, so I know									
how to implement new functionality.									
Script creation	Create interface	Christian	Yes	8	14	Integration of Angular with spring needed some getting used t	https://aithub.cor	m/rubenwiersma/	thefirstorder/pull/29
As a user, I want to be able to add		Hung	Yes	6	3		https://github.com/rubenwiersma/thefirstorder/pul		
cues to a score by selecting a camera and	Create models	Martin	1.55	6					
an instrument in a map and selecting	Test interface	Ruben	Yes	2	2	Testing was done by running the framework.			
an action		Chris	Yes	2		Getting the framework to build and run took some extra time.			
Overall app	Create interface	Hung	Yes	2		More energy will be invested in this next week.	https://aithub.com	n/rubenwiersma/	thefirstorder/pull/16
As a user, I want to be able to start the	Link controllers	Chris	No*	_		A lot of time was spent on fixing build bugs on Chris' computer			
application and go through different	Zame dona da da da	00				*Because controllers were implemented by the front-end peop			
screens easily.						Chris spent his time on building project creation tools.			
Map creation	Create interface	Ruben	Yes	6	6	crime openiting time on banang project creation tools.	https://aithub.cor	 m/rubenwiersma/	thefirstorder/pull/29
As a user I want to be able to create a map		Christian	100	1		Christian took over some front-end work as he	intpoing and incom	THE CONTROL OF THE CO	l l l l l l l l l l l l l l l l l l l
in the application where I can appoint		Omoton				was already working and used to how to use Angular.			
locations for players and cameras.						The an easy tremming and according to the according and			
Script export	Create export script	Chris	Yes	8	1		https://aithub.com	l m/rubenwiersma/	thefirstorder/pull/25
As a user, I want to be able to export my	Ordate export compt	Martin	Yes	4		Martin started working on the PDF before Chris, so he took ov	1 0	THE CONTROL OF THE CONTROL	Literature de la paris 20
script to a PDF file for easy distribution.	Script export button	Christian	No	1		The button was not able to be implemented yet this iteration.	01.		
Unexpected work	Build presentation	Chris	Yes	0	2	The batton was not able to be implemented yet and iteration.			
onexpected work	Dana procentation	Cimo	100						
Problem 1									
Description: Low time estimation.									
Reaction: We had lower time estimates for	a lot of different jobs. It	ecause of the w	_ √av we worked thi	is week					
		-			e was sp	ent exactly on each task and it's easier to work for more hours			
this way.	o project for about 7 m				, was op				
Problem 2									
Description: No time planned for pull reque	ests.								
· · · · · · · · · · · · · · · · · · ·		vork to check of	her people's work	. Because thi	s was no	t planned in the sprint backlog, we weren't able to 'tag' this with	1		
						cking than others, because of the way work was divided.			
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Problem 3									
Description: Code contribution on github.									
	eople's tasks, it was ha	ard to actually co	ontribute code on	github. We fix	ked this I	by letting these people work on code, but this also meant that			
they had to get used to the code. They will	•		-	•		, <u> </u>			
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Problem 4									
Description: Double task assignments									
			between these tw						

one person to do that one task (PDF export).												
Adjustments												
1. We will keep our adjustments from last week, like meeting each day. We might change the location for better internet performance and climate (it's very hot in IDE).												
2. We will plan more time for tasks overall	and make sure to also p	olan time for pull r	equests and cod	e quality.								
3. Tasks will be communicated and divided more clearly. If two people have the same amount of time assigned to a task, that task should be split.												
4. We will push for everyone to contribute	code on github.											
5. Create issues for relevant points in feed	back.											