Homework 3

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Exercise 1 (Sort k sorted lists).

Idea is to use a Priority Queue (min heap) to keep the smallest elements in k lists. Then at each iteration, we remove the smallest element from the Queue, pop that element from its list and add in the next smallest element in that list into the queue.

Algorithm 1: Merge k sorted lists (L[1][:],...,L[k][:])Let BH be an empty heap; result = []; // output list for i in [1..k]: Add(i, L[i][1]); // Initial heap while BH is not empty: j = Extract-min(BH); // j-th sorted list x = pop(L[j][1]);Add x to result;if L[j][:] is not empty; // insert only if not end of the list

Proof. Correctness:

return result;

The correctness follows that very time the minimum among all uninserted numbers is added to the output list of result.

Time Complexity:

Add(j, L[j][1]);

It takes O(k) to build the initial heap; for every element, it takes $O(\log k)$ for Extract-min and $O(\log k)$ to insert the next one from the same list. In total it takes $O(k + n \log k) = O(n \log k)$.

Exercise 2 (Computation of the Fibonacci number).

Make use of matrix multiplication.

Proof. Correctness:

With the matrix multiplication hint provided and definition of Fibonacci number, we can have the following relationship

$$\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \cdot \begin{bmatrix} F(n-1) \\ F(n-2) \end{bmatrix} = \begin{bmatrix} F(n-1) + F(n-2) \\ F(n-1) \end{bmatrix} = \begin{bmatrix} F(n) \\ F(n-1) \end{bmatrix}$$
 (1)

Algorithm 2: Fib(n)

```
\begin{array}{l} \textbf{if } n = \textbf{0:} \\ \mid \  \, \textbf{return 0} \\ \textbf{elif } n = \textbf{1:} \\ \mid \  \, \textbf{return 1} \\ \textbf{else:} \\ \mid \  \, F(0) = \textbf{0:} \\ \mid \  \, F(1) = \textbf{1:} \\ \mid \  \, A = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}; \\ \textbf{return } A^n [F(1), F(0)]^T [\textbf{0}]; \\ \end{pmatrix} // \  \, \textbf{return first element, } F(n) \end{array}
```

Let A denote $\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$, then it's not difficult to obtain

$$A^{n} \cdot \begin{bmatrix} F(1) \\ F(0) \end{bmatrix} = \begin{bmatrix} F(n) \\ F(n-1) \end{bmatrix}$$
 (2)

Time Complexity:

 $O(\log n)$, which is the time compexity for computing matrix multiplication for 2-by-2 size matrix.

Exercise 3 (Computing maximum sum of contiguous subarray).

a) Let S(i,j) denote sum of the array from i-th element to the j-th element.

$$S(i,j) = \begin{cases} 0 \text{ if } i < j \\ \sum_{k=i}^{j} L[k] \text{ otherwise} \end{cases}$$

Algorithm 3: Naive Sum(L[1..n])

Proof. Correctness:

Intuitivey, sum is stored in a n-by-n matrix S, where each entry S[i, j] is the summation from *i*-th element to *j*-th element in array L for $i \leq j$. The algorithm will return the maximum sum from the matrix and return 0 if all numbers in array L are negative.

Time complexity:

 $\Theta(n^2)$. Constant computing costs within 2 nested for-loop of size n.

b.1) One approach.

Defining $S_{left}[i]$ as the sum of all element on the left of j including j

$$S_{left}[i] = \sum_{j=1}^{i} L[j].$$

Next, we find two elements e_{min} and e_{max} such that

$$e_{min} = \underset{i}{\arg\min} S_{left}[i],$$

$$e_{max} = \underset{i}{\arg\max} S_{left}[i].$$

Now, the maximum contiguous sub-array is given by $[e_{min} + 1, ..., e_{max}]$.

Algorithm 4: Find maximum contiguous array(L)

```
Initialize zero array with length n S_{left};

Let S_{left}[1] = L[1];

for i in [2, ...n]:

| S_{left}[i] = S_{left}[i-1] + L[i]

Let e_{min} = e_{max} = 1;

for i in [1..n]:

| if S_{left}[i] \ge S_{left}[e_{max}]:

| e_{max} = i;

if S_{left}[i] \le S_{left}[e_{min}]:

| e_{min} = i;

return [e_{min} + 1, ..., e_{max}]
```

Complexity

Time complexities of all operations are $\Theta(n)$.

Proposition 0.1. Algorithm (4) returns the maximum contiguous sub-array.

 ${\it Proof.}$ To show that our algorithm produces correct result, we start from the problem statement

$$\max_{i,j} \sum_{k=i}^{j} L[k]$$

$$= \max_{i,j} \left(\sum_{k=1}^{j} L[k] - \sum_{k=1}^{i-1} L[k] \right)$$

$$= \max_{j} \sum_{k=1}^{j} L[k] - \min_{i} \sum_{k=1}^{i-1} L[k]$$

Our algorithm produces the corresponding $\arg\max_{j}\sum_{k=1}^{j}L[k]$ and $\arg\min_{i}\sum_{k=1}^{i-1}L[k]$.

b.2) Another approach.

Proof. Correctness:

Sum is stored in the number maxEnding and max keeps track of the maximum sum. maxEnding will be reset to 0 every time it goes to negative. The

Algorithm 5: DP Sum(L[1..n])

```
\begin{array}{l} \max = 0; \\ \max \operatorname{Ending} = 0; \\ \text{for } i \ in \ [1..n]; \\ \\ \max \operatorname{Ending} = \max \operatorname{Ending} + \operatorname{L[i]}; \\ \text{if } \max \operatorname{Ending} < 0; \\ \\ \mid \max \operatorname{Ending} = 0 \\ \text{elif } \max < \max \operatorname{Ending}; \\ \\ \mid \max = \max \operatorname{Ending} \\ \text{return } \max \end{array}
```

algorithm will return the maximum sum and return 0 if all numbers in array L are negative.

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Time complexity:

 $\Theta(n)$. Constant computing costs within one for-loop of size n.

Exercise 4 (Arbitrage).

The problem can be interpreted as a graph problem with each currency to be a node and each exchange rate to be te weight of edge between two currencies. By doing the following transforms, we can solve the problem by applying Floyd-Warshall Algorithm for determining the existence of negative cycle.

Algorithm 6: Arbitrage Opportunity(R[:,:])

```
Let Adj[:,:] = -\log R[:,:]; // Component-wise logarithm Construct the graph G(Adj); negative-cycle = Floyd-Warshall(G); return negative-cycle
```

Proof. Correctness:

$$\begin{split} R[i_1,i_2] \cdot R[i_2,i_3] & \cdots R[i_k,i_1] > 1 \\ \frac{1}{R[i_1,i_2]} \cdot \frac{1}{R[i_2,i_3]} & \cdots \frac{1}{R[i_k,i_1]} < 1 \\ \log(\frac{1}{R[i_1,i_2]} \cdot \frac{1}{R[i_2,i_3]} & \cdots \frac{1}{R[i_k,i_1]}) < \log(1) \\ \log(\frac{1}{R[i_1,i_2]}) + \log(\frac{1}{R[i_2,i_3]}) + \ldots + \log(\frac{1}{R[i_k,i_1]}) < 0 \end{split}$$

Thus by replacing edge weight of R[i,j] to $\log(\frac{1}{R[i,j]})$, the problem reduces to finding a negative cycle.

Time Complexity:

 $O(n^3)$. The Floyd-Warshall Algorithm uses 3 nested for-loop over n nodes.

Exercise 5 (Maximum matching).

The Bipartite Matching problem can be transformed to Max-Flow Formulation.

To check whether a given matching M in bipartite graph G is maximum matching, we have to construct its residual graph and check whether there is still augmenting path.

Given bipartite graph $G = \{L \cup R, E\}$ and its matching M, a directed graph $G' = \{L \cup R \cup \{s, t\}, E'\}$ is created as specified in notes. Then residual graph G_f is then constructed as following:

All edges from L are directed to R and assigned infinite capacity while those edges in M also have reverse edges with unity capacity. Source s is added and connected with each vertex in L with unit capacity edges. For those vertices in L but not in M, the edges point out from s, and for those in L and M, edges point to s. Similarly, sink t is added with unit capacity edges. For vertices in R but not in M, edges point to t, otherwise edges come out from t.

Algorithm 7: Check Max Matching $(G(L \cup R, E), M)$

```
Create G'(L \cup R \cup \{s,t\}, E');
Construct residual graph G_f;
if there exists an augmenting path P in G_f:
| return False
else:
| return True
```

Proof. Correctness:

According to the theorem that max cardinality of a matching in G equals to the value of max flow in G', and the Augmenting Path Theorem, we will construct the residual graph and search whether there is augmenting path. If there is, the flow is not max-flow, which indicates that the matching is not a maximum matching, the algorithm returns False. Otherwise returns True.

Time Complexity:

O(m+n). BFS or DFS can be performed to check whether there is augmenting path.