

## Anonymous Types

Create a Console Application that have a class Product as the following :

```
namespace Anonymous_types
{
    class Program
    {
        static void Main(string[] args)
        {
            var product = new { ProductID = "P001",
                                ProductName = "Coffee",
                                UnitPrice = 10.5f,
                                Quantity = 5
                                };

            Console.WriteLine("ProductID = {0}",
                               product.ProductID);

            Console.WriteLine("ProductName = {0}",
                               product.ProductName);
            Console.WriteLine("UnitPrice = {0}",
                               product.UnitPrice);
            Console.WriteLine("Quantity = {0}",
                               product.Quantity);

            //Console.WriteLine("Change Quantity to 20 ");
            //product.Quantity = 20; //error : read only

            Console.ReadLine();
        }
    }
}
```