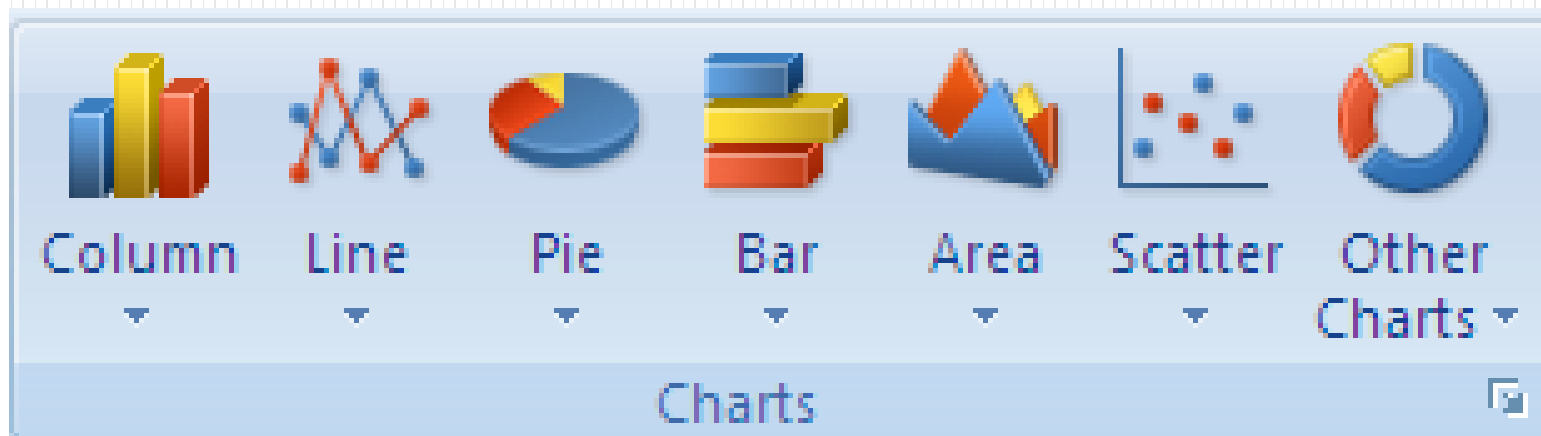


Lecture 05

Two Dimensional Graphics

Part 4

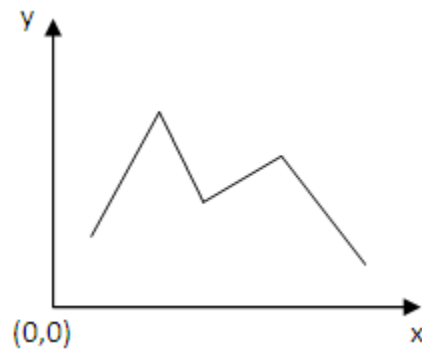
Visualizing Real Data



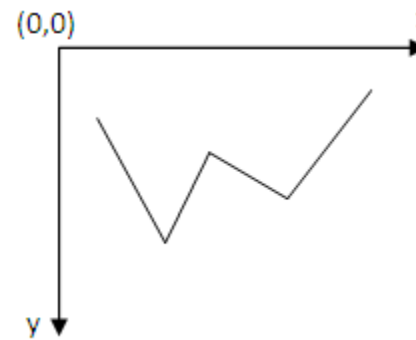
- Visualizing data is a common request in some applications.
- Graphical data is easier to stand than text
- Programmers should have the skill at data visualization
- Demo: Creating Line Chart for a time series

- Normal Coordinates versus Device Coordinates
- Expected Shape
- Mapping a Real Point to Device Point
- Drawing Area in a Component

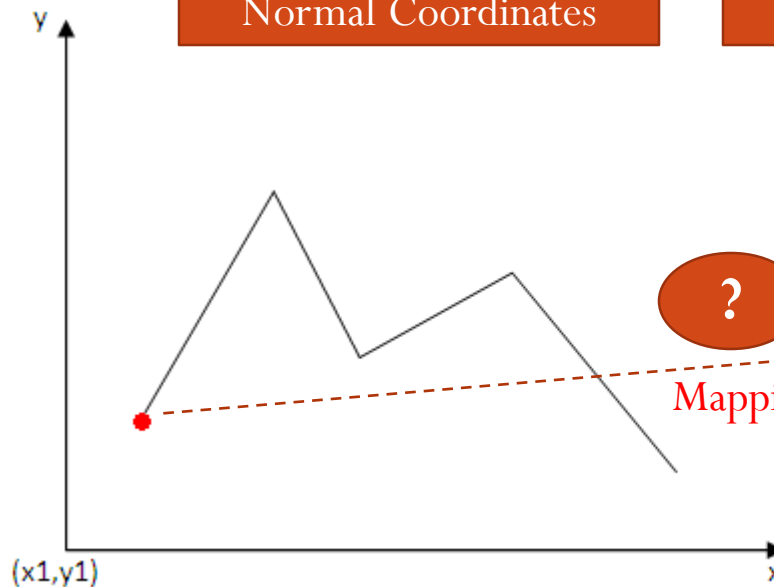
Normal Coordinates versus Device Coordinates



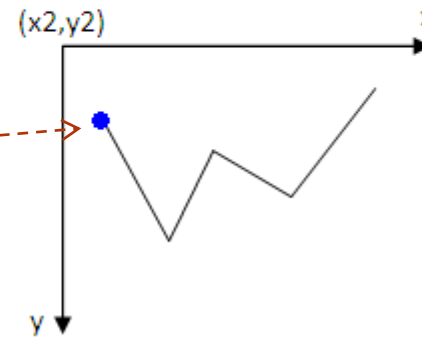
Normal Coordinates



Device Coordinates



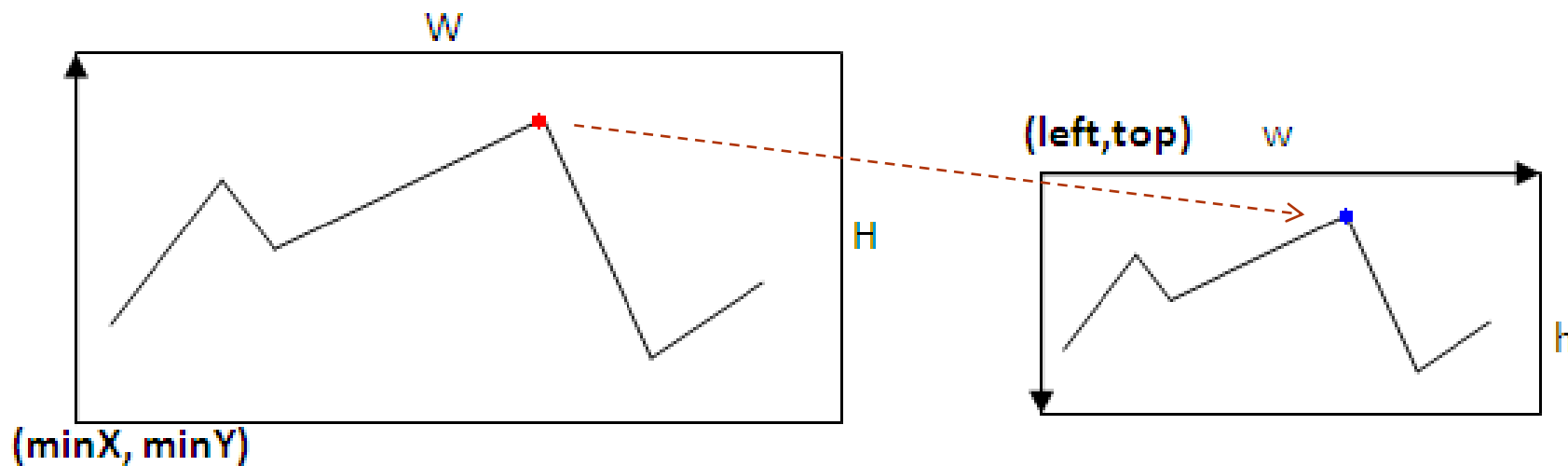
Normal Coordinates



Device Coordinates

?

Mapping

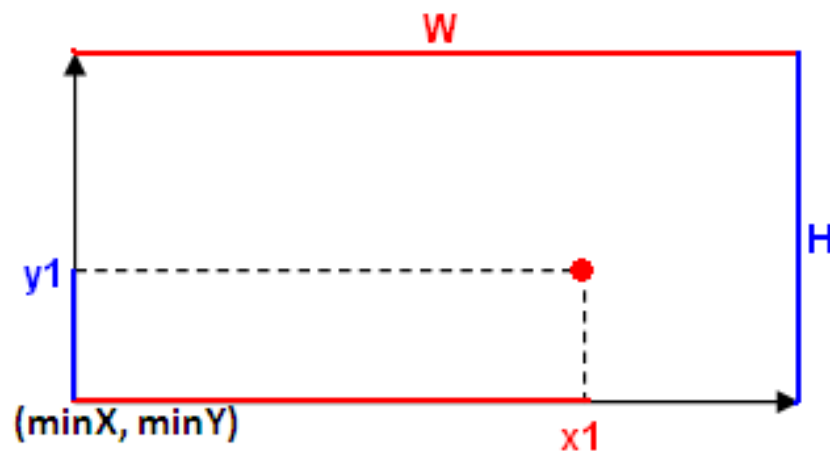


Common used shape

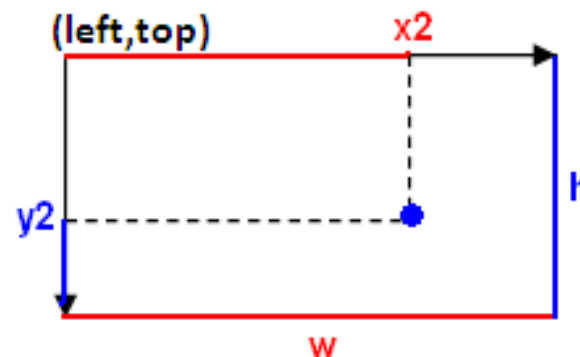
The shape will be on device

A mapping is needed to exchange a real point to an on-device point

Mapping a Real Point to Device Point



Normal Coordinates



Device Coordinates

Properties of the point must be preserved

Computing x2

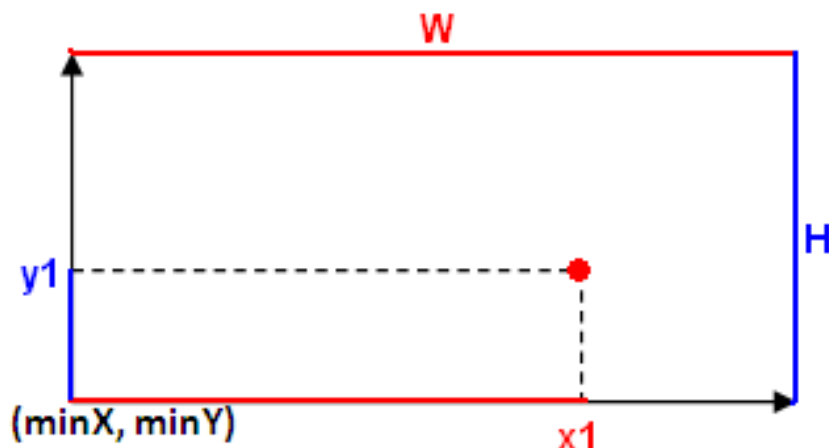
$$(x1 - minX) / W = (x2 - left) / w \rightarrow x2 = left + (x1 - minX) * w / W$$

$$\text{Let } C_w = w / W$$

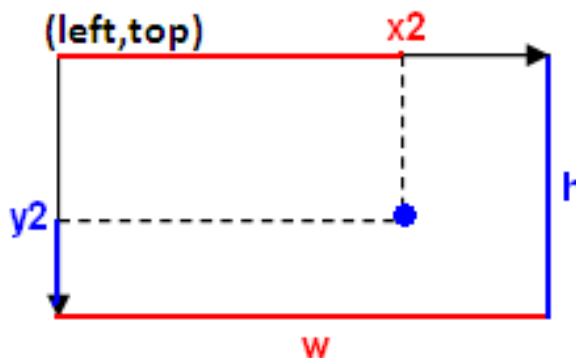
$$\rightarrow x2 = left + C_w(x1 - minX)$$

$$\rightarrow x2 = C_w x1 + \text{left} - C_w \text{minX}$$

Mapping a Point



Normal Coordinates



Device Coordinates

Properties of the point must be preserved

Computing y2

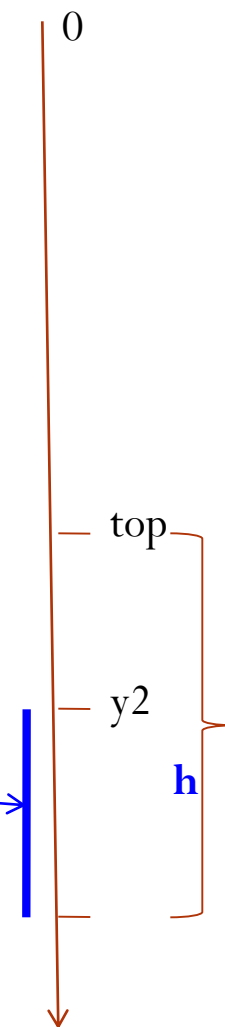
$$(y1 - \text{minY}) / H = (\text{top} + h - y2) / h$$

$$(y1 - \text{minY}) * h / H = \text{top} + h - y2$$

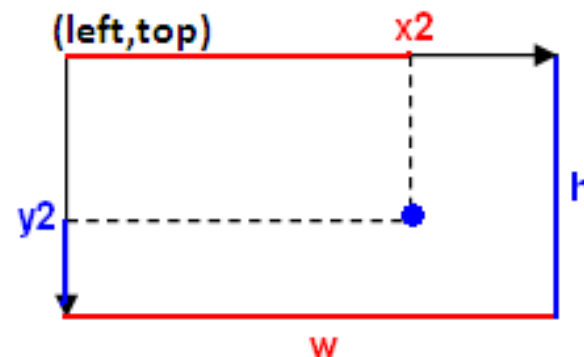
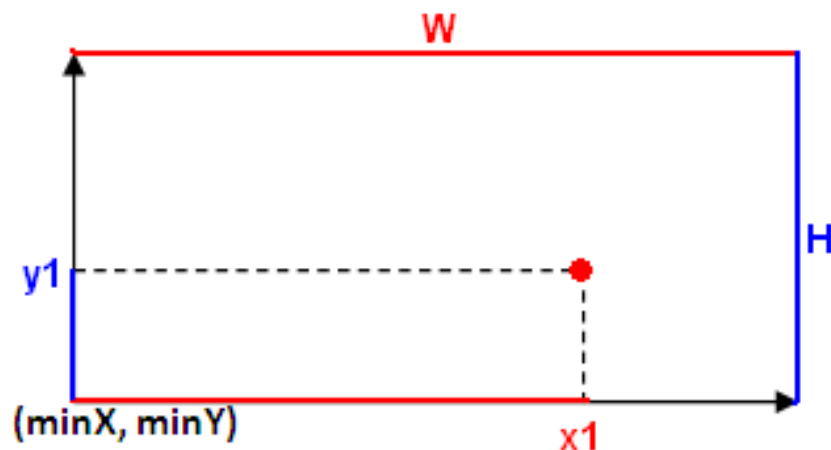
$$\text{Let } C_h = h / H$$

$$\rightarrow y2 = \text{top} + h - C_h(y1 - \text{minY})$$

$$\rightarrow y2 = -C_h y1 + C_h \text{minY} + \text{top} + h$$



Mapping a Point



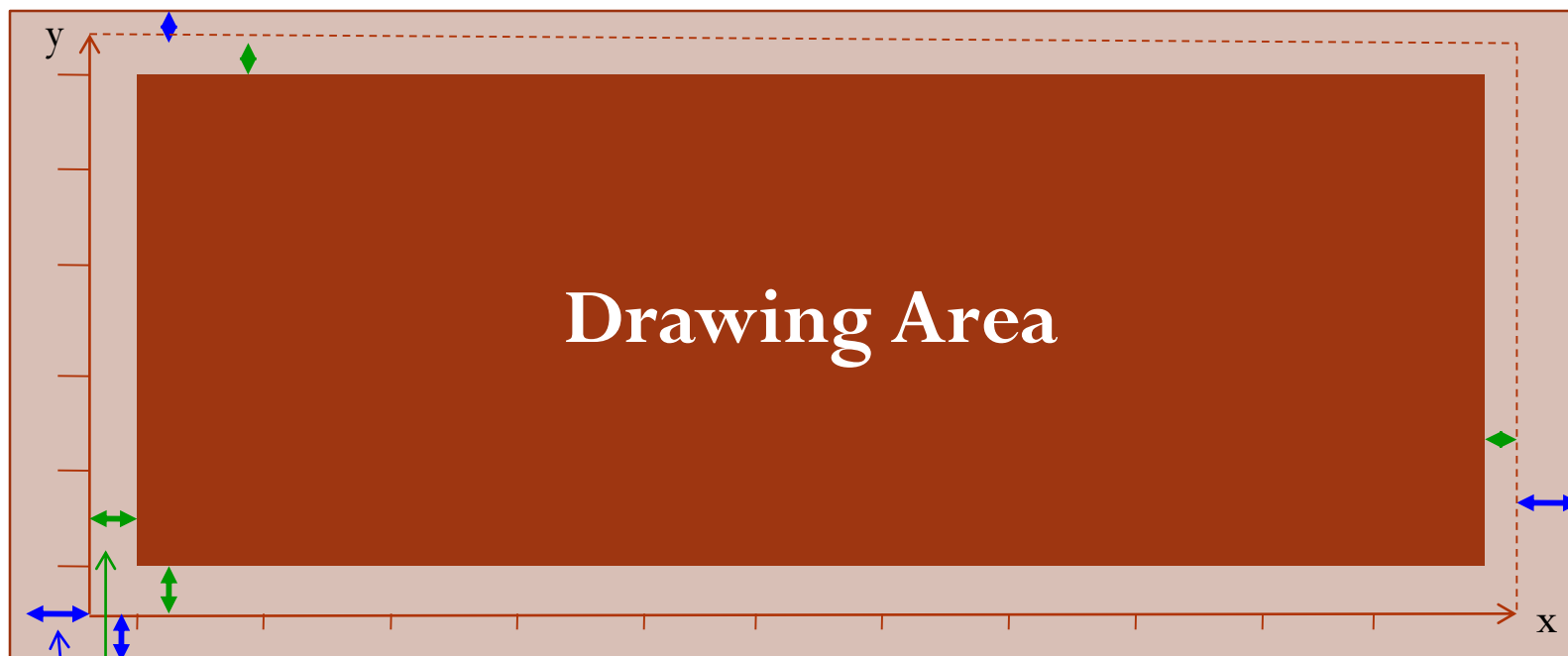
- $x2 = C_w x1 + \underline{\text{left} - C_w \text{minX}}$
- $x2 = C_w x1 + C1$
- $y2 = -C_h y1 + \underline{C_h \text{minY} + \text{top} + h}$
- $y2 = -C_h y1 + C2$

Classes can be use in Java API:

-java.awt.**Dimension**: An area on component

-java.awt.geom.**AffineTransform** for mapping a point in one window to another

Drawing Area in a Component



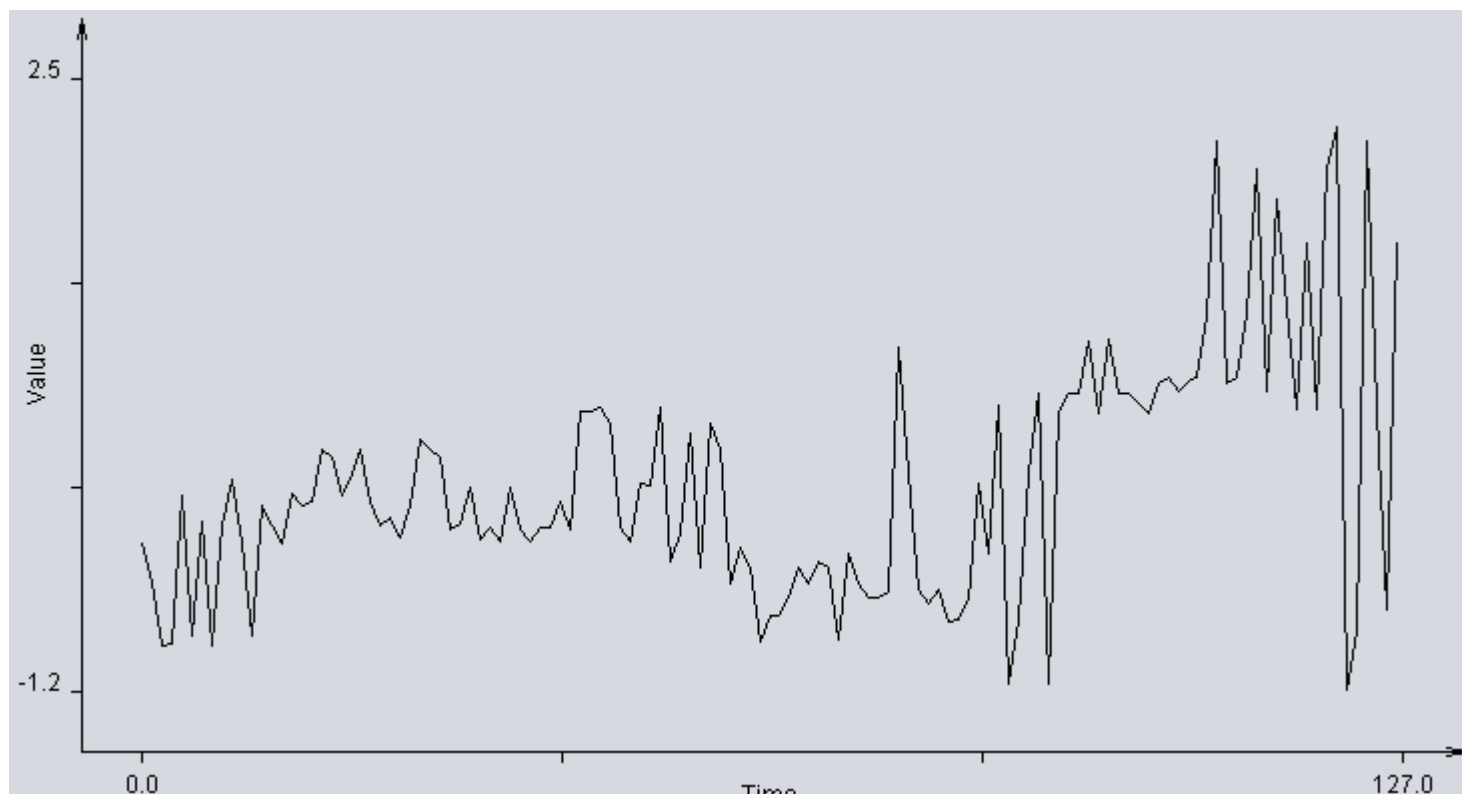
Gaps should be reserved:

Gaps between component's boundaries and coordinates' boundaries

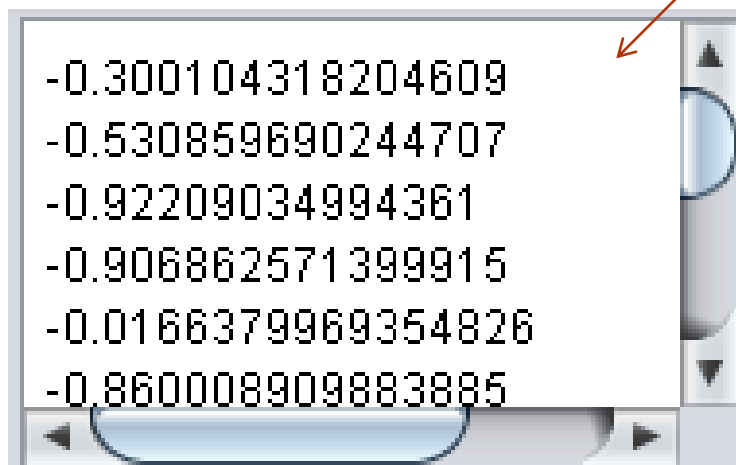
Gaps between coordinates' boundaries and drawing boundaries

Demo: Creating Line Chart

- A **time series** is a sequence of data points, typically consisting of successive measurements made over a time interval. Examples of time series are electrocardiograms (ECG), ocean tides, counts of sunspots, and the daily closing value of the Dow Jones Industrial Average. Time series are very frequently plotted via line charts. (Wikipedia)



- This demonstration depicts how to draw a line chart for a time series.
- Time series is usually stored as a list of values, time intervals are default. Example:



```
-0.300104318204609
-0.530859690244707
-0.92209034994361
-0.906862571399915
-0.0166379969354826
-0.860008909883885
```

They can be considered as points:

(0, -0.300104318204609)

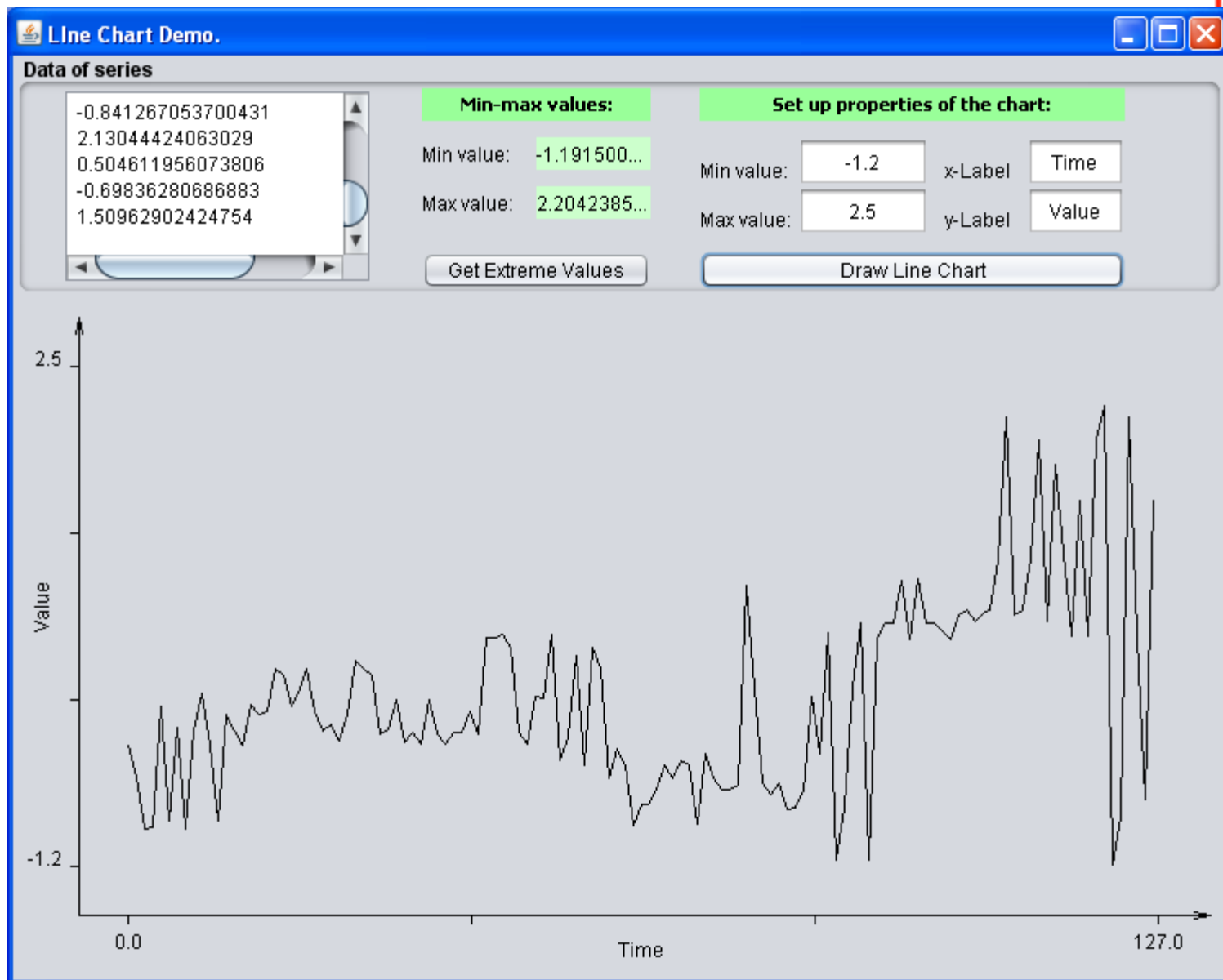
(1, -0.530859690244707)

(2, -0.92209034994361)

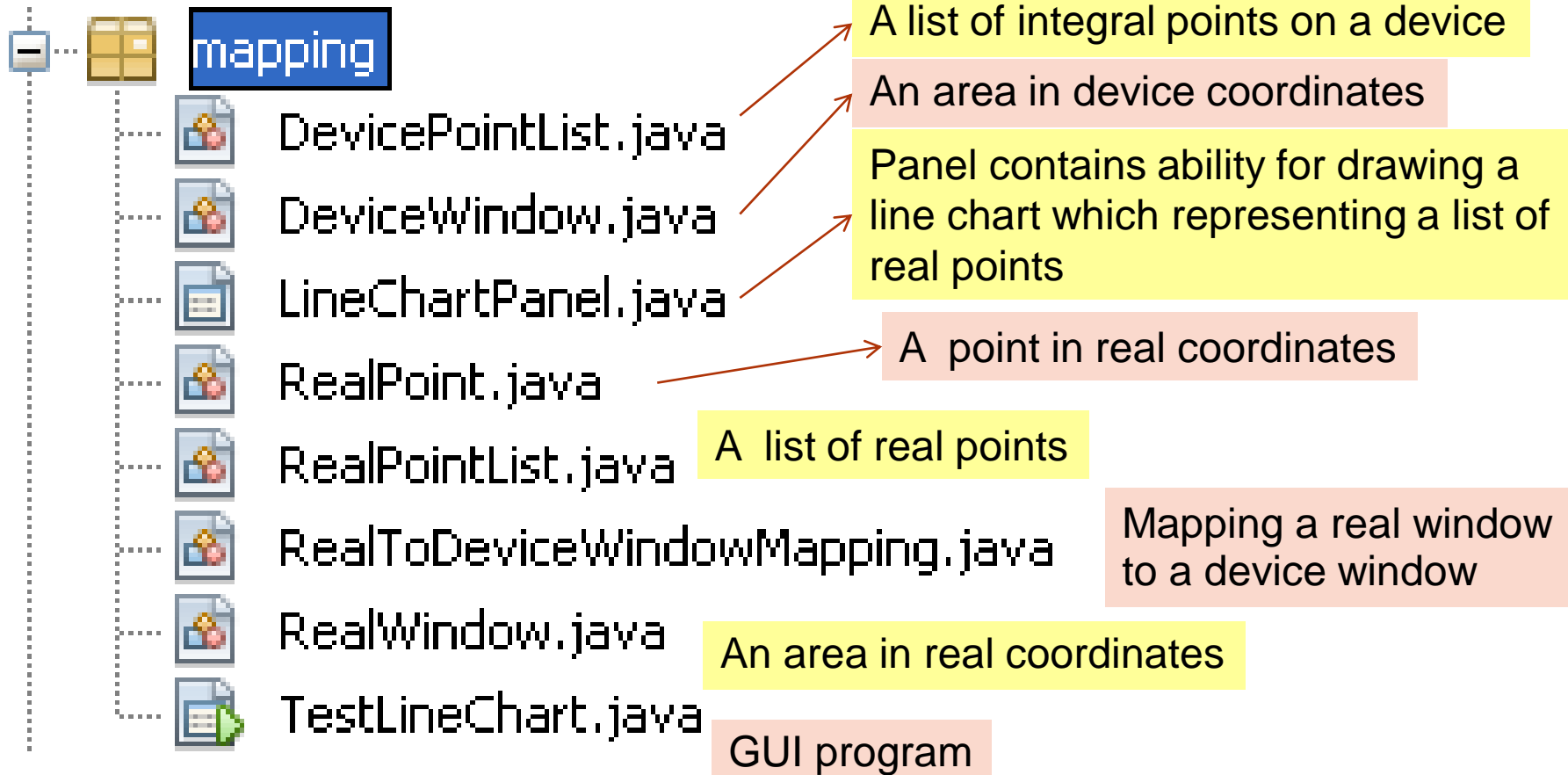
(3, -0.906862571399915)

....

GUI



Class Design



```

/* Class for real points */
package mapping;
public class RealPoint implements Comparable<RealPoint> {
    public double x, y;
    public RealPoint(double x, double y) {
        this.x = x;
        this.y = y;
    }
    @Override
    // Function for comparison based on x-coordinate
    public int compareTo(RealPoint p) {
        int result = 0;
        if (this.x > p.x) result = 1;
        if (this.x < p.x) result = -1;
        return result;
    }
}

```

```

/* Class encapsulates a list of real Points */
package mapping;
import java.util.Collection;
import java.util.ArrayList;
import java.util.Iterator;
import java.util.Collections;
public class RealPointList extends ArrayList<RealPoint> {
    public double minX, minY;
    public double maxX, maxY;
    public RealPointList() {
        super();
    }
    // Create a list of real points from array of values (y-coordinates)
    // Values at the x-axis are default values of 0, 1, 2,...
    public RealPointList (double[] values ){
        super();
        for (int i=0; i<values.length; i++ )
            this.add(new RealPoint(i, values[i]));
        getBoundaries();
    }

```

```
public void getBoundaries() {
    Collections.sort(this);
    minX = this.get(0).x;
    maxX = this.get(this.size()-1).x;
    minY = maxY = this.get(0).y;
    for (int i = 0; i < this.size(); i++) {
        RealPoint p = this.get(i);
        if (minY > p.y)
            minY = p.y;
        if (maxY < p.y)
            maxY = p.y;
    }
}
```



```

/* Class encapsulates a list of device-points */
package mapping;
import java.util.ArrayList;
import java.awt.Point;

public class DevicePointList extends ArrayList<Point> {
    // Create a list of device points with 0 elements
    public DevicePointList() {
        super();
    }
}

```

```

/* Class for a device window */
package mapping;

public class DeviceWindow {
    public int left, top, width, height;
    // Exception is thrown if values are negative
    public DeviceWindow(int left, int top, int width, int height)
        throws Exception {
        this.left = left;
        this.top = top;
        this.width = width;
        this.height = height;
    }

    public int getLeft() { ...3 lines }
    public void setLeft(int left) { ...3 lines }
    public int getTop() { ...3 lines }
    public void setTop(int top) { ...3 lines }
    public int getWidth() { ...3 lines }
    public void setWidth(int width) { ...3 lines }
    public int getHeight() { ...3 lines }
    public void setHeight(int height) { ...3 lines }
}

```

```

/* Class for a real window */
package mapping;
public class RealWindow {
    double minX, minY, width, height;
    // An exception is thrown if width or height are negative numbers
    public RealWindow(double minX, double minY, double width, double height)
        throws Exception{
        this.minX = minX;
        this.minY = minY;
        this.width = width;
        this.height = height;
    }
    public double getMinX() { ...3 lines }
    public void setMinX(double minX) { ...3 lines }
    public double getMinY() { ...3 lines }
    public void setMinY(double minY) { ...3 lines }
    public double getWidth() { ...3 lines }
    public void setWidth(double width) { ...3 lines }
    public double getHeight() { ...3 lines }
    public void setHeight(double height) { ...3 lines }
}

```

```

/* Class for mapping a real point to a point on a device
   Mapping a RealPointList to DevicePointList
*/
package mapping;
import java.awt.Point;
public class RealToDeviceWindowMapping {
    RealWindow rWin; // real window
    DeviceWindow dWin; // window on device
    /* Cw = dWin.width/rWin.width
       Ch = dWin.height/rWin.height
       C1 = dWin.left - Cw* rWin.minX
       C2=  Ch*rWin.minY + dWin.top + dWin.height
       x2 = Cwx1  + C1
       y2 = - Chy1 + C2
    */
    double Cw, Ch, C1, C2; // coefficients for mapping

```

RealToDeviceWindowMapping.java x

```
public RealToDeviceWindowMapping(RealWindow rWin, DeviceWindow dWin) {
    this.rWin = rWin;
    this.dWin = dWin;
    // Compute coefficients
    Cw = dWin.width/rWin.width;
    Ch = dWin.height/rWin.height;
    C1 = dWin.left - Cw* rWin.minX;
    C2=  Ch*rWin.minY + dWin.top + dWin.height;
}

//Mapping a real point to device point
public Point map(RealPoint p){
    int  x2 = (int) (Math.round(Cw*p.x  + C1));
    int  y2 = (int) (Math.round(-Ch*p.y + C2));
    return new Point(x2,y2);
}

//Mapping a list of real points to a list of device points
public DevicePointList map(RealPointList rList){
    DevicePointList dList = new DevicePointList();
    for (RealPoint realPoint: rList) dList.add(map(realPoint));
    return dList;
}
}
```

```

/* Panel for drawing line charts */
package mapping;
import java.awt.Color;
import java.awt.Graphics;
import javax.swing.JOptionPane;
import java.awt.Point;
import java.awt.Font;
import java.awt.FontMetrics;
import java.awt.Graphics2D;
public class LineChartPanel extends javax.swing.JPanel {
    // gaps from boundary
    int leftGap=40; // gaps for presenting axes
    int topGap=10;
    int rightGap=10;
    int bottomGap=40;
    int innerGap=30; // gap between axes and chart area
    Color currentColor= Color.BLACK; // current color is used
    DeviceWindow chartArea= null; // Drawing area
    int numberOfScale=4; // number of scale lines

```

Constructor, getters, setters

```
LineChartPanel.java x
history [icons]

/** Creates new form LineChartPanel ...3 lines */
public LineChartPanel() {
    initComponents();
}

public int getLeftGap() { ...3 lines }
public void setLeftGap(int leftGap) { ...3 lines }
public int getBottomGap() { ...3 lines }
public void setBottomGap(int bootomGap) { ...3 lines }
public int getTopGap() { ...3 lines }
public void setTopGap(int topGap) { ...3 lines }
public int getRightGap() { ...3 lines }
public void setRightGap(int rightGap) { ...3 lines }
public Color getCurrentColor() { ...3 lines }
public void setColor(Color color) { ...3 lines }
public DeviceWindow getChartArea() { ...3 lines }
public void setChartArea(DeviceWindow chartArea) { ...3 lines }
```

 LineChartPanel.java x

```
// From gaps, the chart area is computed
void setupChartArea(){
    int left = leftGap + innerGap;
    int top = topGap + innerGap;
    int width= this.getWidth() - leftGap - rightGap- 2*innerGap;
    int height = this.getHeight()- topGap - bottomGap- 2*innerGap;
    try {
        this.chartArea = new DeviceWindow(left, top, width, height);
    }
    catch (Exception e){
        String msg= "Device window parameters must be positive integers";
        JOptionPane.showMessageDialog(this, msg);
    }
}
```

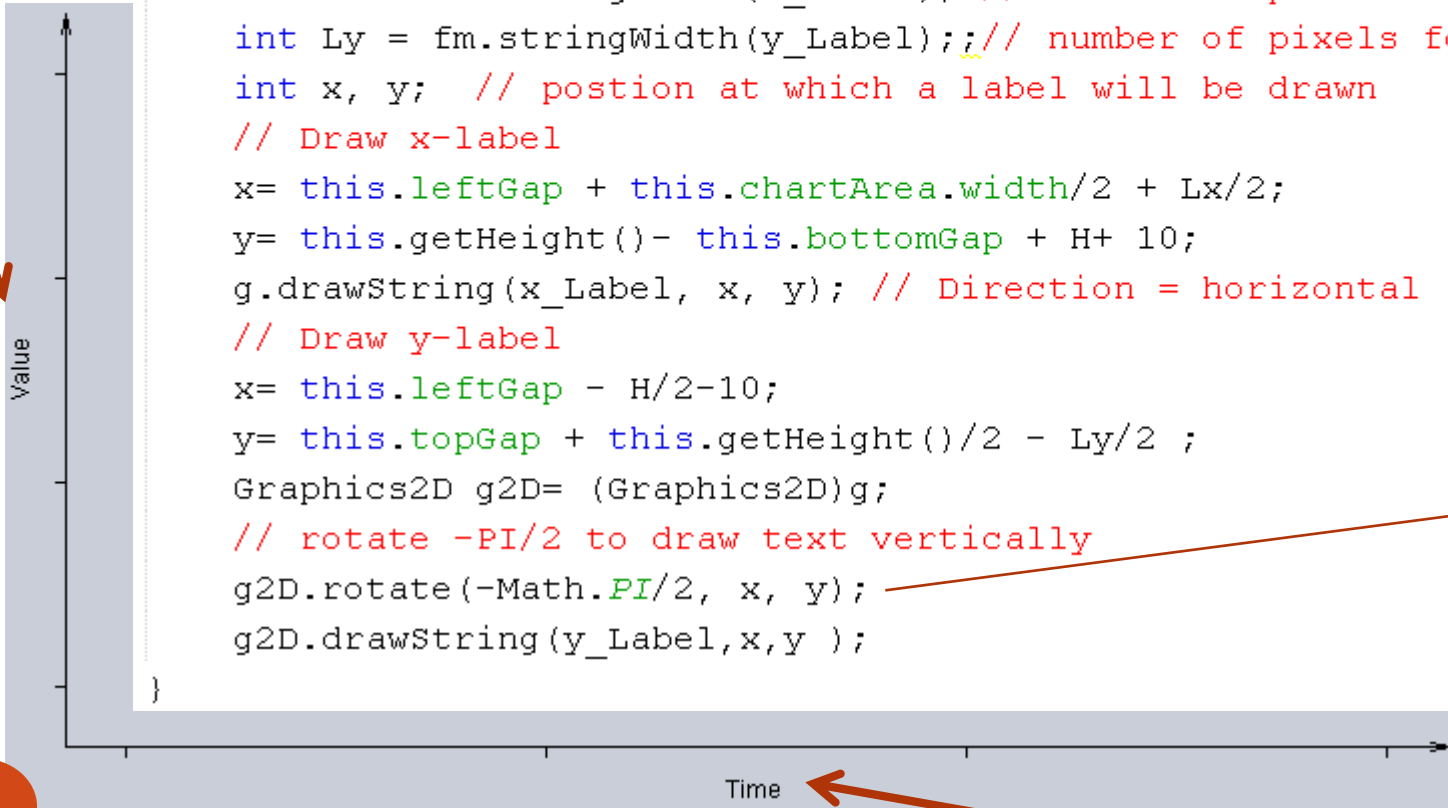


```
void drawAxes() {
    Graphics g = this.getGraphics();
    int arrowLength=10, arrowWidth=2;
    // Draw horizontal axis
    int x1, y1, x2, y2;
    x1= x2=this.leftGap;
    y1= this.getHeight()-this.bottomGap;
    y2= this.topGap;
    g.drawLine(x1, y1, x2, y2);
    // Draw the arrow
    g.drawLine(x2-arrowWidth, y2+arrowLength, x2, y2);
    g.drawLine(x2+arrowWidth, y2+arrowLength, x2, y2);
    // Draw vetical axis
    x1= this.leftGap;
    x2= this.getWidth()-this.rightGap;
    y1= y2= this.getHeight()-this.bottomGap;
    g.drawLine(x1, y1, x2, y2);
    // Draw the arrow
    g.drawLine(x2, y2, x2-arrowLength, y2-arrowWidth);
    g.drawLine(x2, y2, x2-arrowLength, y2+arrowWidth);
}
```



LineChartPanel.java

```
// Draw lables of axes
void drawLabels (String x_Label, String y_Label){
    Graphics g = this.getGraphics();
    Font font= g.getFont(); // Get font for computing positions of labels
    FontMetrics fm= g.getFontMetrics();
    int H = fm.getHeight();; // height of the current font
    int Lx = fm.stringWidth(x_Label); // number of pixels for x-label
    int Ly = fm.stringWidth(y_Label);; // number of pixels for y-label
    int x, y; // postion at which a label will be drawn
    // Draw x-label
    x= this.leftGap + this.chartArea.width/2 + Lx/2;
    y= this.getHeight()- this.bottomGap + H+ 10;
    g.drawString(x_Label, x, y); // Direction = horizontal
    // Draw y-label
    x= this.leftGap - H/2-10;
    y= this.topGap + this.getHeight()/2 - Ly/2 ;
    Graphics2D g2D= (Graphics2D)g;
    // rotate -PI/2 to draw text vertically
    g2D.rotate(-Math.PI/2, x, y);
    g2D.drawString(y_Label,x,y );
}
```



this is a string

this is a string

(x,y)

this is a string

```
// Draw scaling label on the horizontal axes
```

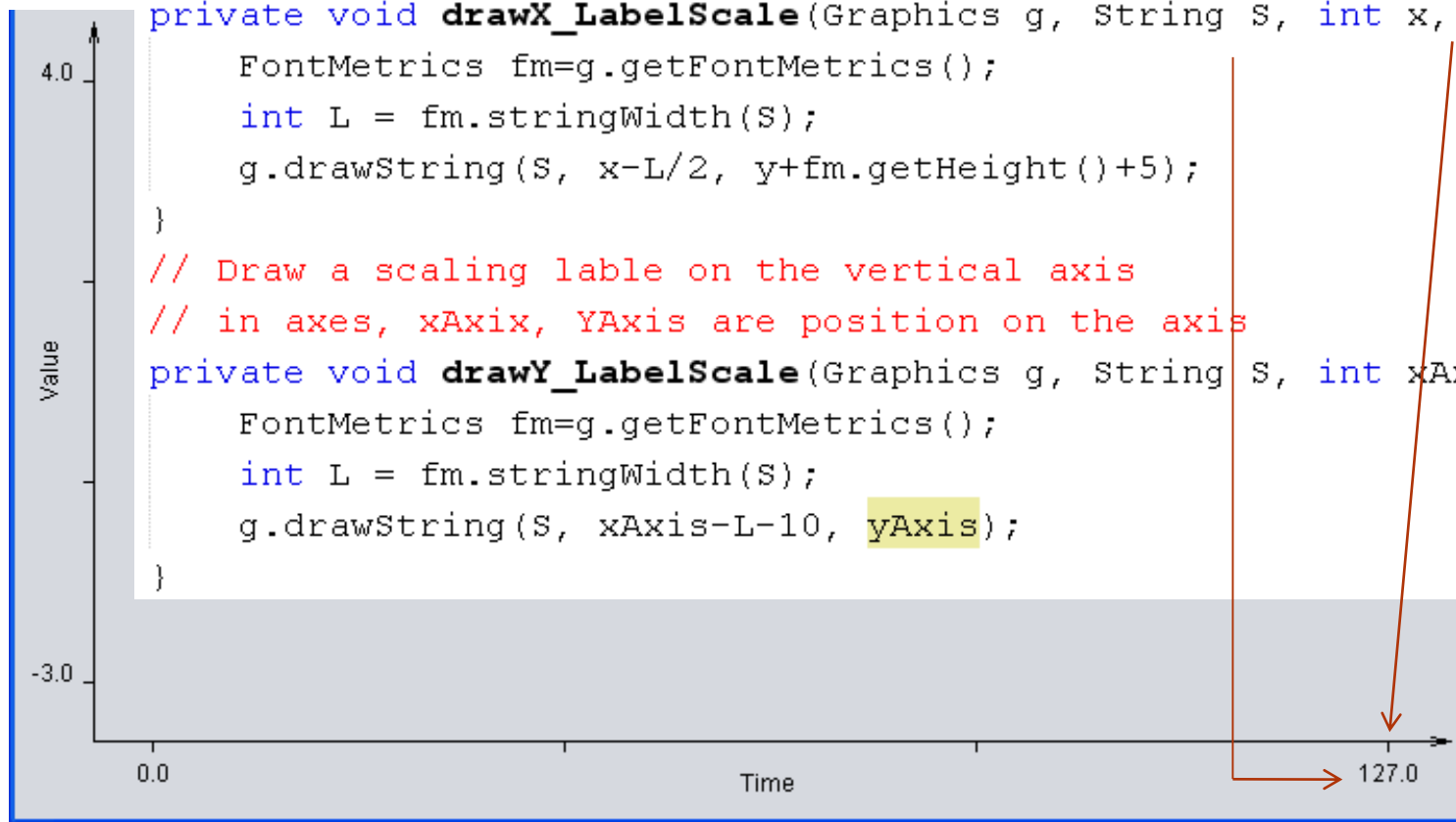
```
// (x,y): position on the horizontal axes
```

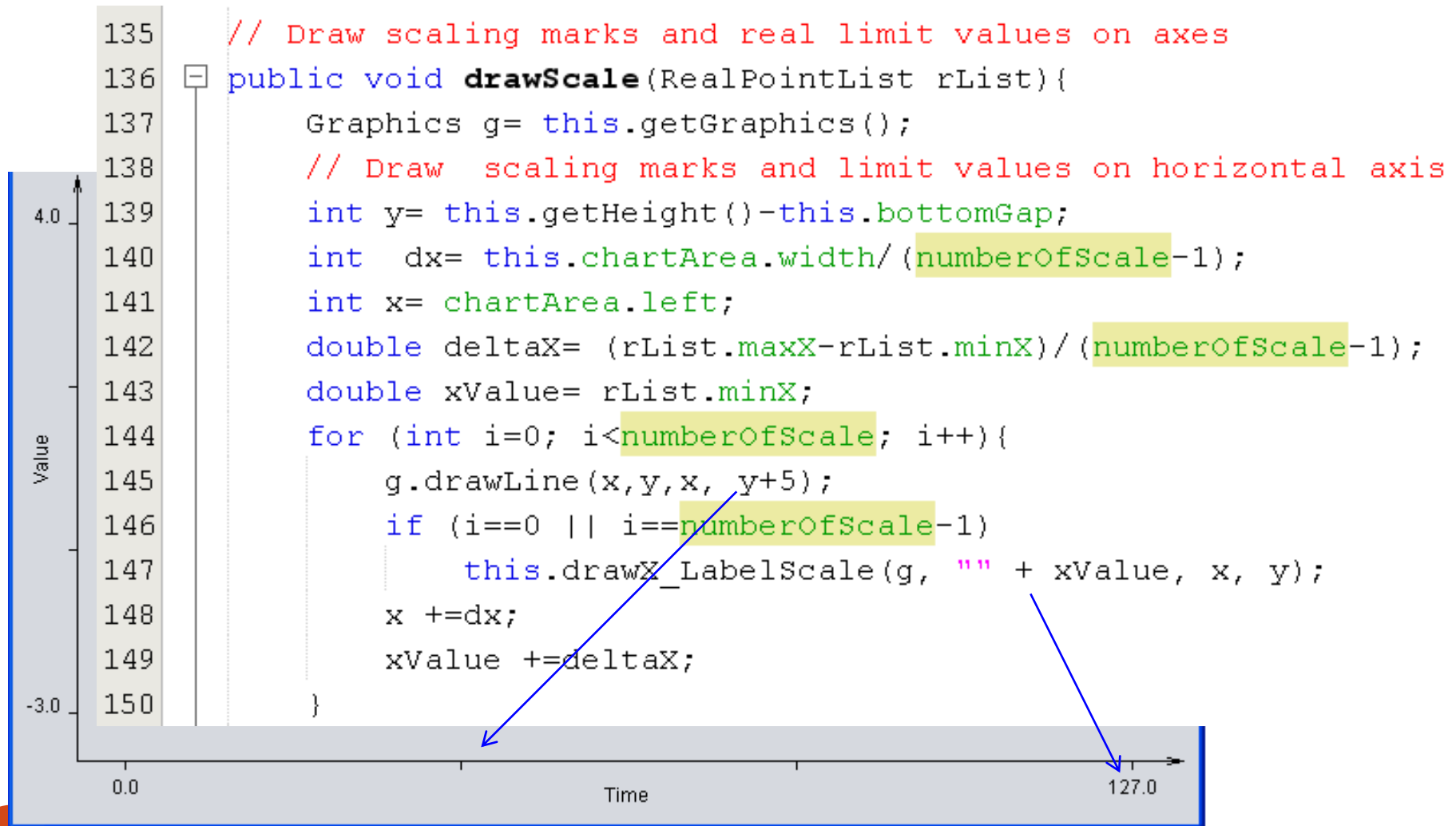
```
private void drawX_LabelScale(Graphics g, String S, int x, int y ){
    FontMetrics fm=g.getFontMetrics();
    int L = fm.stringWidth(S);
    g.drawString(S, x-L/2, y+fm.getHeight()+5);
}
```

```
// Draw a scaling lable on the vertical axis
```

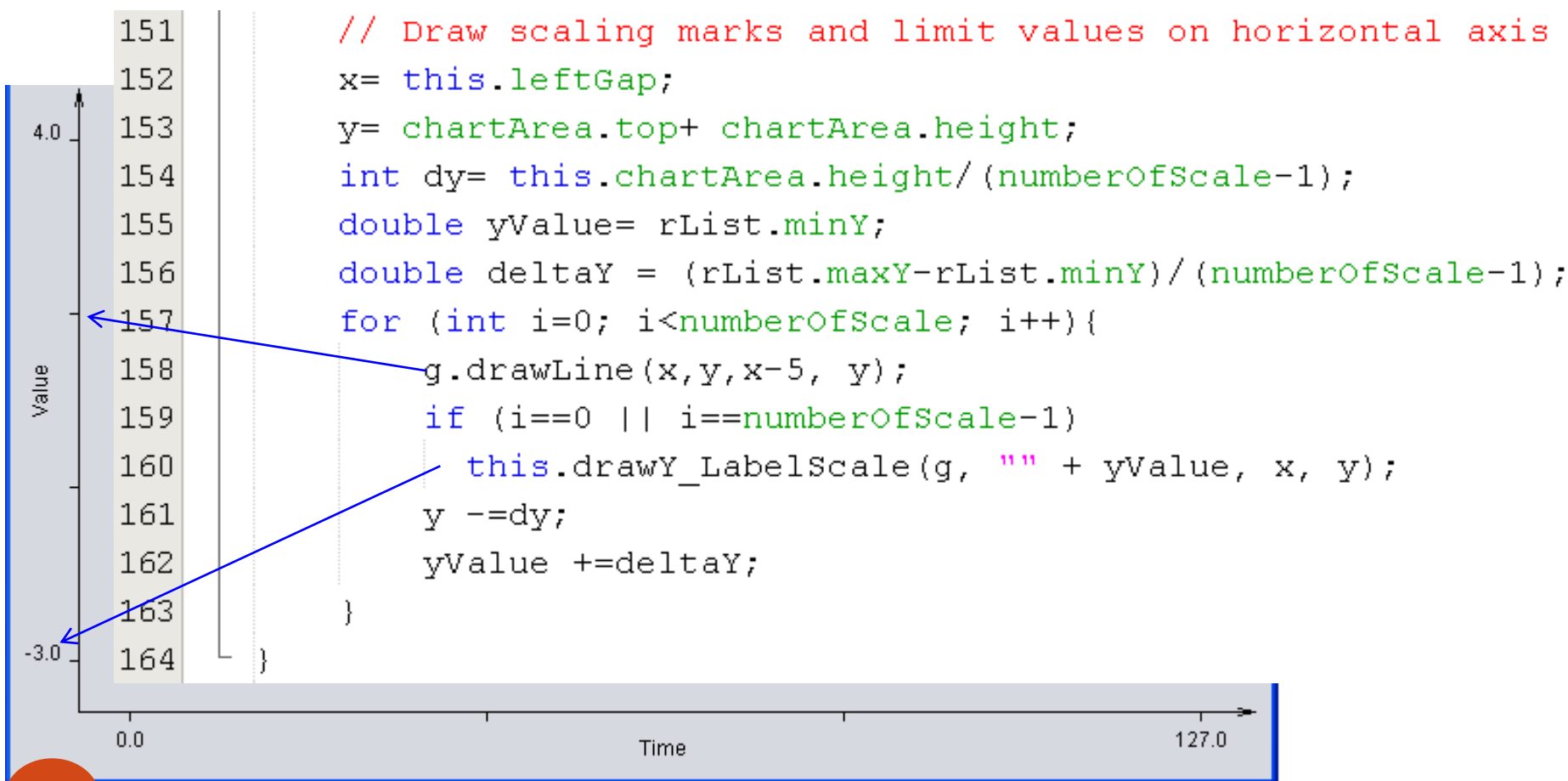
```
// in axes, xAxiX, YAxis are position on the axis
```

```
private void drawY_LabelScale(Graphics g, String S, int xAxis, int yAxis){
    FontMetrics fm=g.getFontMetrics();
    int L = fm.stringWidth(S);
    g.drawString(S, xAxis-L-10, yAxis);
}
```





The method drawScale(..) contd.



```

165 // Draw line chart for a list using a known real ranges
166 public void drawChart(RealPointList list, double minX, double minY,
167     double maxX, double maxY) {
168     RealWindow rWindow=null; // Determine real window
169     double width = maxX- minX;
170     double height = maxY-minY;
171     try { // create a real window
172         rWindow= new RealWindow(minX, minY, width, height);
173     }
174     catch (Exception e){
175         String msg = "Parameters of real window must be positive numbers!";
176         JOptionPane.showMessageDialog(this, msg);
177     }

```

The method drawChart(...) contd.

 LineChartPanel.java x

```

178     if (rWindow !=null) { // create a mapping: real wndow --> chartArea
179         RealToDeviceWindowMapping map =
180             new RealToDeviceWindowMapping(rWindow, chartArea);
181         DevicePointList pList=map.map(list); // create points on the device
182         // Draw line chart
183         int n= pList.size(); // number of points of the list
184         if (n>1){
185             { Graphics g= this.getGraphics();
186                 Point p1= pList.get(0); // 2 points for drawing a line
187                 Point p2;
188                 int i=1;
189                 while (i<n){
190                     p2 = pList.get(i);
191                     g.drawLine(p1.x, p1.y, p2.x, p2.y);
192                     p1=p2;
193                     i++;
194                 }
195             }
196         }
197     }
    }

```

TestLineChart.java

[JFrame] - Navigator

- Form TestLineChart
 - Other Components
 - [JFrame]**
 - BorderLayout
 - pData [JPanel]
 - null
 - jScrollPane1 [JScrollPane]
 - txtData [JTextArea]
 - lbMin [JLabel]
 - jLabel4 [JLabel]
 - jLabel5 [JLabel]
 - lbMax [JLabel]
 - jLabel9 [JLabel]
 - jLabel3 [JLabel]
 - jLabel2 [JLabel]
 - jLabel1 [JLabel]
 - txtMin [JTextField]
 - txtMax [JTextField]
 - OK btnDraw [JButton]
 - OK btnGetExtremeVal [JButton]
 - txtX_Label [JTextField]
 - txtY_Label [JTextField]
 - jLabel6 [JLabel]
 - jLabel7 [JLabel]

Data of series

```

-1.19150041286397
-0.841267053700431
2.13044424063029
0.504611956073806
-0.69836280686883
1.50962902424754
  
```

Min-max values:

Min value:

Max value:

Set up properties of the chart:

Min value: x-Label:

Max value: y-Label:

A LineChartPanel will be add to the frame center by code


```
-1.19150041286397
-0.841267053700431
2.13044424063029
0.504611956073806
-0.69836280686883
1.50962902424754
```

Property Text:

```
-0.300104318204609
-0.530859690244707
-0.92209034994361
-0.906862571399915
-0.0166379969354826
-0.860008909883885
-0.175941438085159
-0.92209034994361
-0.191168727157551
0.0817553481397268
-0.300104318204609
-0.860008909883885
-0.0728626322272284
-0.191168727157551
-0.300104318204609
-0.00726706378588532
-0.0740340023176218
-0.0564639730644435
0.262143372601077
0.211775143973984
-0.0166379969354826
0.123924067712617
```

```
0.267999733581741
-0.0564639730644435
-0.191168727157551
-0.147829126965571
-0.273163491385384
-0.0728626322272284
0.318367962208834
0.262143372601077
0.211775143973984
-0.220452326788983
-0.184140571878031
0.0302161899464127
-0.281362462021154
-0.213424660980765
-0.295418935737296
0.0302161899464127
-0.22279509960119
-0.295418935737296
-0.213424660980765
-0.213424660980765
-0.0552926192897602
-0.220452326788983
0.494070049468728
0.494070049468728
0.511640111353326
0.426131758957036
-0.213424660980765
-0.295418935737296
0.053643037020138
0.0407579986572305
0.511640111353326
-0.418410511029192
-0.241536955784644
0.361707056613802
-0.447694110660624
0.426131758957036
0.257457990133764
```

```
-0.541402086321088
-0.327045308180934
-0.447694110660624
-0.903348493760155
-0.744045000400206
-0.744045000400206
-0.636281203652004
-0.453550961112591
-0.541402086321088
-0.418410511029192
-0.447694110660624
-0.879921744580691
-0.3680426087163
-0.541402086321088
-0.636281203652004
-0.636281203652004
-0.594112598289085
0.879443532401462
0.119238603666753
-0.57771384123204
-0.664393661612984
-0.57771384123204
-0.770985990376532
-0.761615551756108
-0.64916588306929
0.059499871156395
-0.3680426087163
0.523353812257261
-1.14816033951639
-0.761615551756108
0.119238603666753
0.603005803672886
-1.14816033951639
0.47650015074123
0.595977648393366
```

```
0.603005803672886
0.919268875480871
0.485870099890352
0.923954421105285
0.603005803672886
0.595977648393366
0.538581101329652
0.485870099890352
0.656887620468437
0.695542311348697
0.618233092745278
0.67328588805418
0.695542311348697
1.06803013592154
2.13044424063029
0.656887620468437
0.695542311348697
1.08794378640385
1.95825476259625
0.618233092745278
1.76849652793441
1.11722754919238
0.504611956073806
1.50962902424754
0.504611956073806
1.95825476259625
2.20423856580844
-1.19150041286397
-0.841267053700431
2.13044424063029
0.504611956073806
-0.69836280686883
1.50962902424754
```

Demo.: Code



```
TestLineChart.java x
History [Icons]
package mapping;

public class TestLineChart extends javax.swing.JFrame {
    LineChartPanel pChart;
    RealPointList rList; // list of real points
    /** Creates new form Test1 ...3 lines */
    public TestLineChart() {
        initComponents();
        this.setSize(750, 600);
        pChart = new LineChartPanel();
        this.getContentPane().add(pChart);
        this.btnDraw.setEnabled(false);
    }
}
```

Get Extreme Values

```
private void btnGetExtremeValActionPerformed(java.awt.event.ActionEvent evt) {
    // Get values in txtData
    String contents =this.txtData.getText();
    String[] valueStrs = contents.split("\n");
    double[] values = new double[valueStrs.length];
    for (int i=0; i<values.length; i++)
        values[i]= Double.parseDouble(valueStrs[i]);
    rList= new RealPointList(values);
    rList.getBoundaries();
    double minValue= rList.minY;
    double maxValue= rList.maxY;
    this.lbMin.setText("" + minValue);
    this.lbMax.setText("" + maxValue);
    this.btnDraw.setEnabled(true);
}
```

Draw Line Chart

```
private void btnDrawActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    // Get setup vaules
    double minY = Double.parseDouble(txtMin.getText());
    double maxY = Double.parseDouble(txtMax.getText());
    String x_Label= txtX_Label.getText();
    String y_Label= txtY_Label.getText();
    if (rList!=null) {
        //Set up min value, max value to real point list
        rList.minY= minY;
        rList.maxY= maxY;
        rList.minX=0; // x= 0, 1, 2, ...
        rList.maxX = rList.size();
        // compute Chart area
        this.pChart.setupChartArea();
        this.pChart.drawAxes();
        this.pChart.drawLabels(x_Label, y_Label);
        this.pChart.drawScale(rList);
        double minX= 0, maxX= rList.size();
        pChart.drawChart(rList, minX, minY, maxX, maxY);
    }
}
```

- Normal Coordinates versus Device Coordinates
- Expected Shape
- Mapping a Real Point to Device Point
- Drawing Area in a Component

Thank You