Hun (Donghun) Kim

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EDUCATION

Harvard University - Graduate School of Design

05/2026

Master in Design Engineering

Cambridge, MA

Seoul National University (SNU)

08/2024

B.S. Computer Science and Engineering, B.F.A. Visual Communication and Design

Seoul, Korea

RESEARCH EXPERIENCE

Human-Computer Interaction Lab (Seoul National University)

Seoul, Korea

AI Research Intern

07/2023 - 12/2023

- Researched methodologies for designers to leverage AI in the creative process and submitted a paper titled "Designing A Drawing Interface For Crafting Visual Inputs That Aid Text-to-Image Generation" to DIS 2024.
- Researched data visualization strategies for analyzing Continual Learning and submitted a paper titled "CLeVer: Continual Learning Visualizer for Detecting Task Transition Failure." to PacificVis 2024.

WORK EXPERIENCE

Dalpha (AI Subscription B2B SaaS Startup)

Seoul, Korea

Product Owner

03/2024 - 07/2024

- Led the development of an internal administrator system named "dalpha-ops-admin" that analyzed how customers use their purchased AI models, supporting data visualization of subscription usage patterns.
- Led a team of developers to create a Feedback Loop System for Dalpha's search AI products by leveraging Qdrant's API and Redis Cache, allowing users to experience a customizable smart search engine.

Linq (Techstars'23 Startup)

Seoul, Korea

Software Engineer & Product Designer

12/2023 - 03/2024

• Developed dashboard pages for managing vector databases and generating automated documents that streamline the process of resolving customer support issues

Hyphen Labs (Techstars'23 Startup)

San Francisco, CA

Developer

12/2022 - 03/2023

• Built an institutional DeFi trade platform with Sepior's MPC (Multiparty Computation) solution that allowed the user and the institution each to own a shard of key for securely managing user's blockchain wallet.

Naver Smart Studio Alto TF (WYSIWYG Content Editor Platform)

Gyeonggi, Korea

Developer

06/2022 - 12/2022

- Implemented algorithms to optimize the performance of NAVER's open-source document store, Yorkie, an SDK for building collaborative editing applications
- Set practices for implementing CRDT algorithms in a multiplayer whiteboard using a multi-layer approach.

Whoyaho Corp. (Entertainment Mobile App Startup)

Seoul, Korea

Developer

06/2021 - 02/2022

- Devised strategies for implementing advertisement-reward system to Whoyaho's 'Fidget Town' PVP board game app (over 1 million downloads as of 2022/07/12) and deterring abusive users intending to exploit the system.
- Developed management web solutions for published applications of Whoyaho, allowing user management and scheduled item updates for mobile applications.

PUBLICATIONS

Minsuk Chang, **Donghun Kim**, Hyeon Jeon, Seokweon Jung, Prof. Jinwook Seo. (2024). CLeVer: Continual Learning Visualizer for Detecting Task Transition Failure. 2024 IEEE 17th Pacific Visualization Symposium (PacificVis)

Donghun Kim & Mingu Lee (2021) A Study on Web App Service Design Reading the Personality of One's Acquaintance Targeting 20s Based on Enneagram, *the HCI Society of Korea's Academic Conference*, p.p. 227-232

SKILLS

Languages: Typescript (Nest.js, Node.js, React.js, Next.js, D3.js, P5.js), Python (Pytorch), C# (Unity)

Open-source projects: Dotting (pixel-art editor), Yorkie (CRDT document store), libplanet (Unity Blockchain SDK)

[CV compiled on 2024-08-]