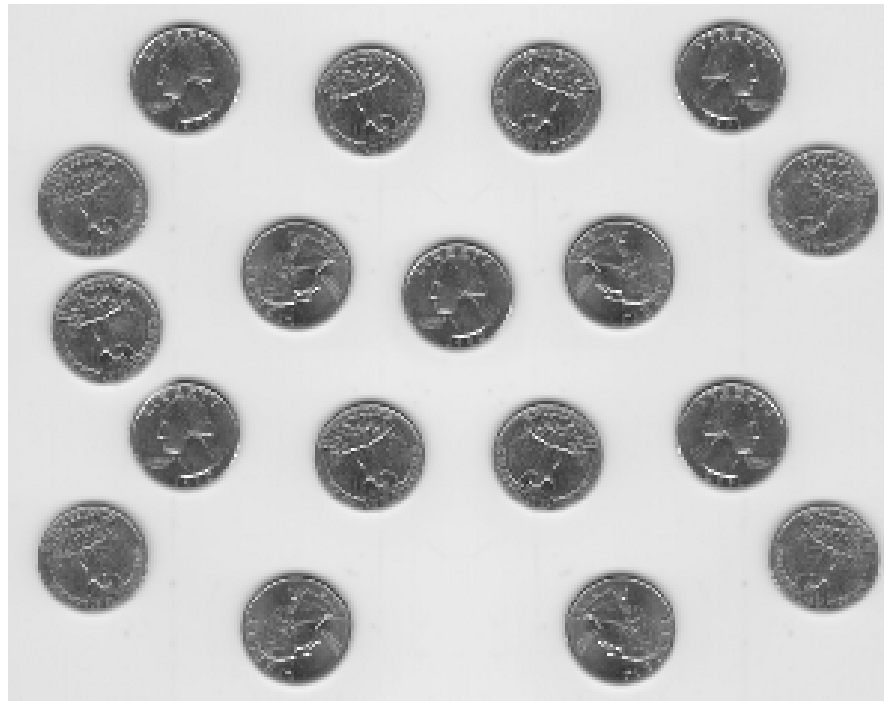


Template matching

Outline

- Use template matching to count the number of coins in the image 'coins.png'



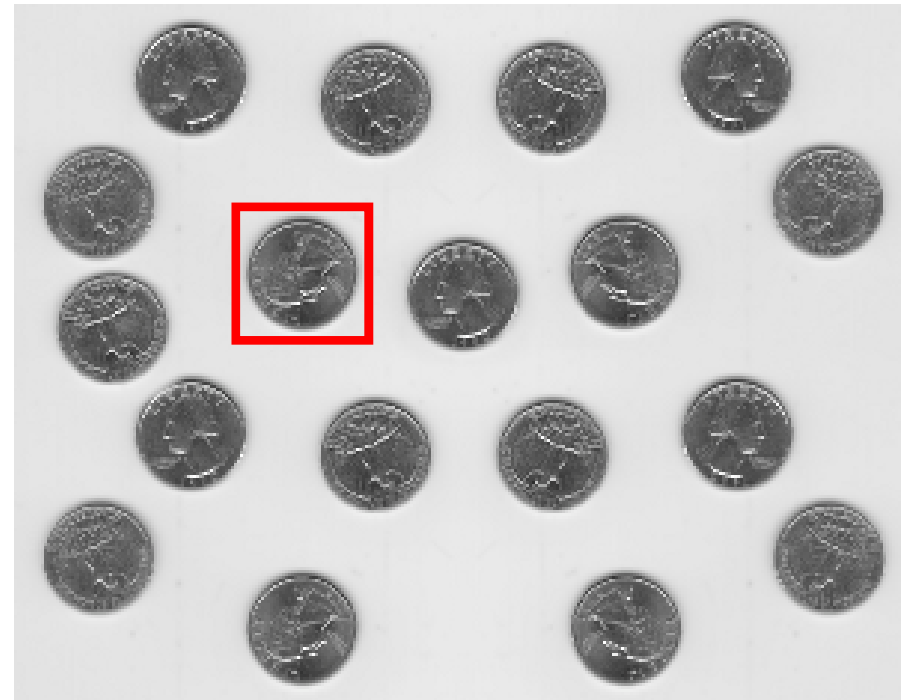
Template matching

- In Matlab, given an image `img` and a template `B`, values of convolution, correlation and normalized cross correlation coefficients can be computed as follows:
 - Convolution: **conv2**(`img`, `B`, 'same');
 - Correlation: **conv2**(`img`, `rot90(B,2)`, 'same');
 - Norm. cross. corr. coeff: **normxcorr2**(`B`,`img`);
- These operators slide the template `B` over the image `img`, computing at each step the corresponding value

Template matching

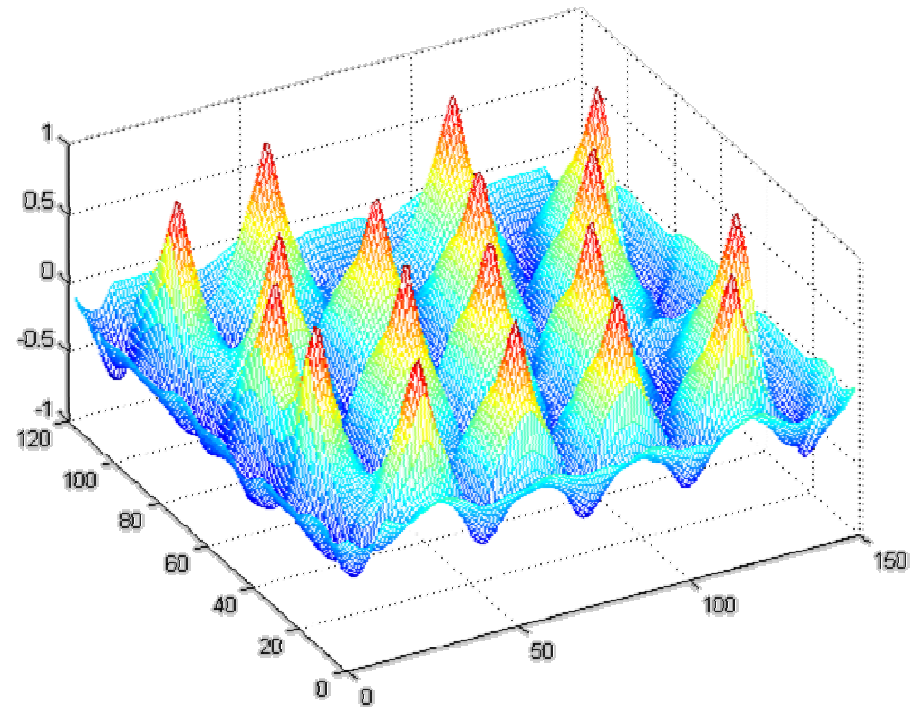
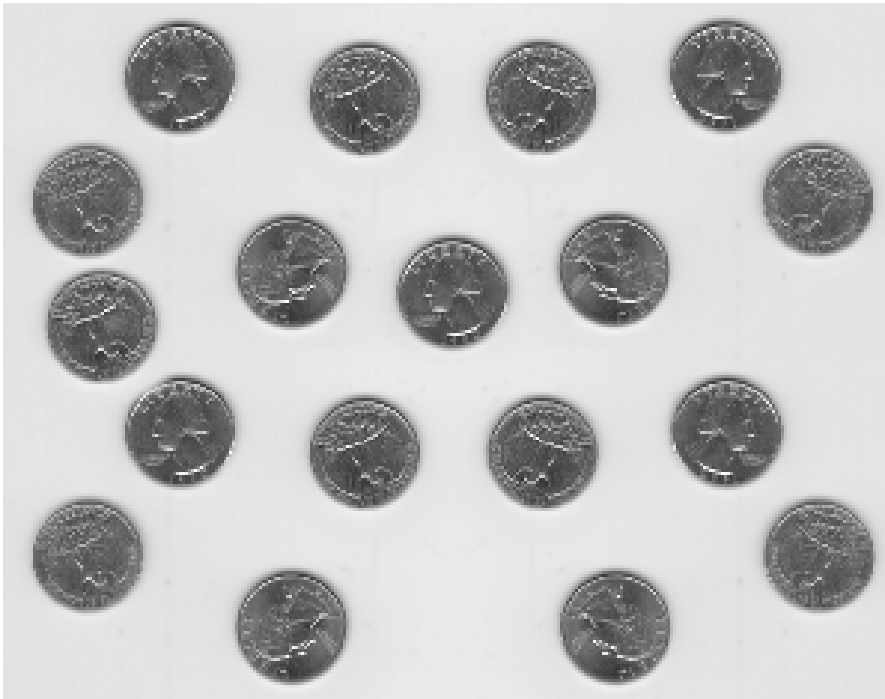
- The following Matlab code can be used to compute the normalized cross correlation coefficient between image `img` and a template:
 - ▣ `img_out = normxcorr2(template, img);`
- The template can be one of the coins in the image:
 - ▣ `img = imread('coins.png');`
 - ▣ `template = imcrop(img);`

press the mouse button and drag to define the crop rectangle. Adjust the rectangle bounds and then double-click inside the rectangle.



Template matching

```
>> figure; imshow(img);  
>> figure; imshow(template);  
>> figure; mesh(img_out); colormap('jet');
```



Template matching

- Finally, detect maxima points and count them
 - Trace:
 - Define a function (e.g. isMax) that processes a 2D array and returns 1 if the central element of the array is a maximum (and its value is greater than a threshold) 0 otherwise
 - Process values of the correlation coefficient (img_out) using nlfilter and isMax and put results into img_max
 - Count the number of elements of img_max that are equal to 1:
 - `sum(img_max(:)==1)`



Template matching

- `img_max = nlfilter(img_out, [5 5], @isMax);`
- `sum(img_max(:)==1);`

```
function out = isMax(inputData)
```

```
    central = uint8( (size(inputData)+1)/2 );
```

```
    if (inputData(central(1), central(2))<0.8)
```

```
        out=0;
```

```
    elseif ( inputData(central(1), central(2)) == max(inputData(:)) )
```

```
        out=1;
```

```
    else
```

```
        out=0;
```

```
    end
```
