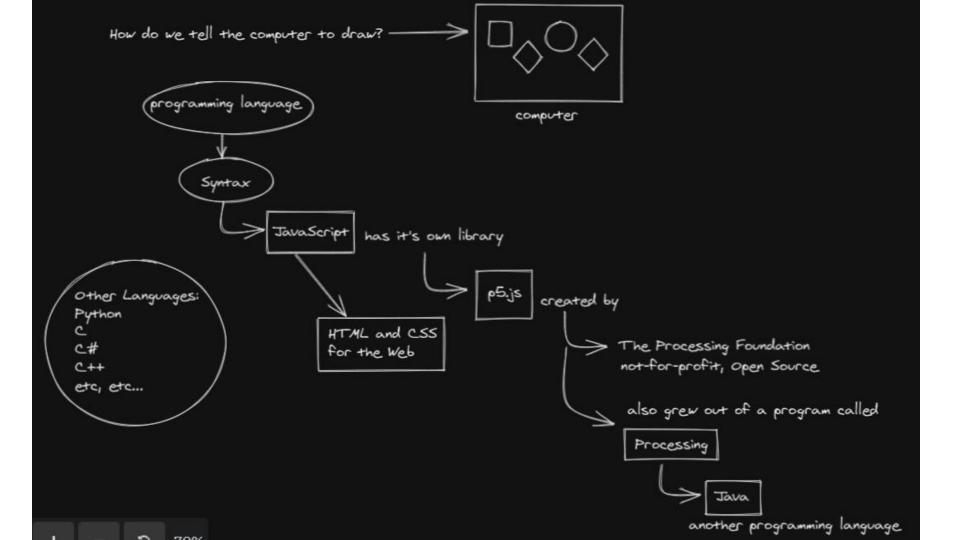
## Introduction to P5.js

### How to Make a PBJ

Day 1

# How do we tell the computer to do something?

Day 2



```
1▼ function setup() {
     createCanvas(400, 400);
5▼ function draw() {
     background(220);
```

### How to add comments

```
function setup() {
   createCanvas(400, 400);//this is how you make a comment
}

function draw() {
   background(220);//using the two forward slashes won't mess up your code
}
```

# Talk it out Draw it out //Write it out



Names on the deliverable, please

### Demo & Discussion



#### TEST IT OUT!

- In your teams, open the p5.js interface on your own device.
- Work collaboratively to make changes and experiment with the code.

### Deliverable:

- Create a program that makes a canvas 500 pixels high, 700 pixels wide.
- Comments in the code should reflect your understanding of which <u>argument</u> controls which.

Challenge: create a background that is purple