

Part 3 Pointer Exercise- Kirk Martin

1.)

```
Node Q=p.getNext();  
//New Node variable  
//points to the next node of P.
```

2.)

```
Node r=new Node(30);  
//uses 2nd Constructor to initiate a new  
node
```

3.)

```
r.setNext(q.getNext());  
q.setNext(r);
```