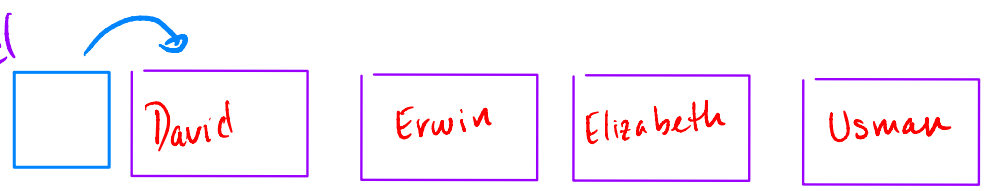


Node Walker = head

If index = 0

Add value



while ~~if~~ we're at the end of list

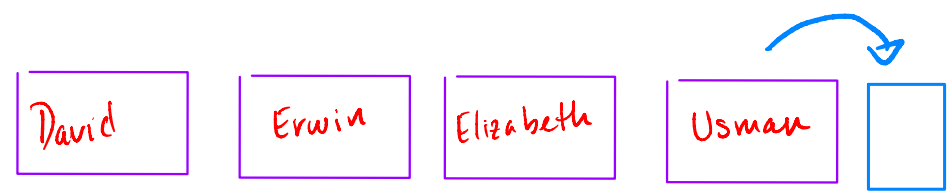
Walker ++

Point current end

Node to new

node

this.get(this.size)



while

get index before I'm inserting, point new node to Elizabeth. Point Index to new node.

