

```
public class ExpressionTree{
```

```
//You must write this method:
```

```
//Calculate the value of the entire tree
```

```
public double evaluate(){
```

```
    return 10000000000000.0;//replace this
```

```
}
```

```
//You must write this method:
```

```
//Return a string representation of the tree
```

```
//A value is just the string of the value
```

```
//An operation has parenthesis around
```

```
//such as
```

```
//"12.5" //just a value
```

```
//(5.0-8.0)" //a tree with 2 value children
```

```
//(12.5*(5.0-8.0)) //a tree that is the product of the previous two example trees
```

```
////((2.0+1.0)/(8.0*0.43)) - 1.0)" //a tree with more
```

```
public String toString(){
```

```
    return "replace this with your code";
```

```
}
```

```
private double value;
```

```
private ExpressionTree left,right;
```

```
private char operator;
```

```
//Tree can be a value
```

```
public ExpressionTree(double val){
```

```
    value = val;
```

```
    left = null;
```

```
    right = null;
```

```
}
```

```
//Tree can be an operator that connects two sub-trees
```

```
public ExpressionTree(char op, ExpressionTree l, ExpressionTree r){
```

```
    operator = op;
```

```
    left = l;
```

```
    right = r;
```

```
}
```

```
//Return true when the node is a value, false when it is an operator
```

```
//when the children are null, the current tree is an operator
```

```
private boolean isValue(){
```

```
    return left==null && right ==null;
```

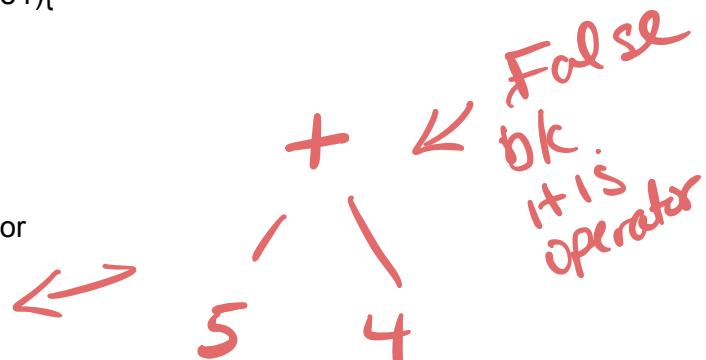
```
}
```

```
//Return false when the node is a value, true when it is an operator
```

```
private boolean isOperator(){
```

value  
left  
right  
operator

Default



← true

```
    return !isValue();  
}
```

//To simplify things, you get a method to use to convert the  
//operator and two values into a result.

```
private double apply(double a, double b, char op){  
    if(op == '+'){  
        return a+b;  
    }else if(op == '-'){  
        return a-b;  
    }else if(op == '*'){  
        return a*b;  
    }else{ // if(op == '/') { //or any invalid operators  
        return a/b;  
    }  
  
}
```

could be  
+ - \* /

```
}
```

```
public class TreeDriver{  
    public static void main(String[] args){
```

```
        //1. Test out single value trees. They are the base case and  
        //should be tested first!
```

```
        //2. Uncomment the 'Trees with children' section
```

```
        //3. Uncomment the 'Multi level trees' so you can work with more complex examples..
```

```
        //1. Single value trees
```

```
        ExpressionTree one = new ExpressionTree(1.0);  
        ExpressionTree two = new ExpressionTree(2.0);  
        ExpressionTree three = new ExpressionTree(3.0);  
        ExpressionTree four = new ExpressionTree(4.0);  
        ExpressionTree five = new ExpressionTree(5.0);  
        ExpressionTree ten = new ExpressionTree(10.0);
```

```
        //Check your toString for single value trees.
```

```
        System.out.println("Should print 1.0 2.0 3.0 4.0 5.0 10.0 on separate lines");  
        System.out.println(one);  
        System.out.println(two);  
        System.out.println(three);  
        System.out.println(four);  
        System.out.println(five);  
        System.out.println(ten);
```

```
        //check your evaluate:
```

```
        System.out.println("Should print true 6 times");  
        System.out.println(one.evaluate()==1.0);  
        System.out.println(two.evaluate()==2.0);
```

```
System.out.println(three.evaluate()==3.0);
System.out.println(four.evaluate()==4.0);
System.out.println(five.evaluate()==5.0);
System.out.println(ten.evaluate()==10.0);
```

//2. Trees with children

//These need to be evaluated:

```
/**
ExpressionTree a = new ExpressionTree('+',one,one);//2.0 "(1.0 + 1.0)"
ExpressionTree b = new ExpressionTree('-',five,ten);//-5.0 "(5.0 - 10.0)"
ExpressionTree c = new ExpressionTree('*',three,four);//12.0 "(3.0 * 4.0)"
ExpressionTree d = new ExpressionTree('/',one,two);//0.5 "(1.0 / 2.0)"
System.out.println("Should print out the same thing as the comments in the source code:");
System.out.println(a.toString() + " is equal to " + a.evaluate());
System.out.println(b.toString() + " is equal to " + b.evaluate());
System.out.println(c.toString() + " is equal to " + c.evaluate());
System.out.println(d.toString() + " is equal to " + d.evaluate());
*/
/** output:
(1.0+1.0) is equal to 2.0
(5.0-10.0) is equal to -5.0
(3.0*4.0) is equal to 12.0
(1.0/2.0) is equal to 0.5
*/
```

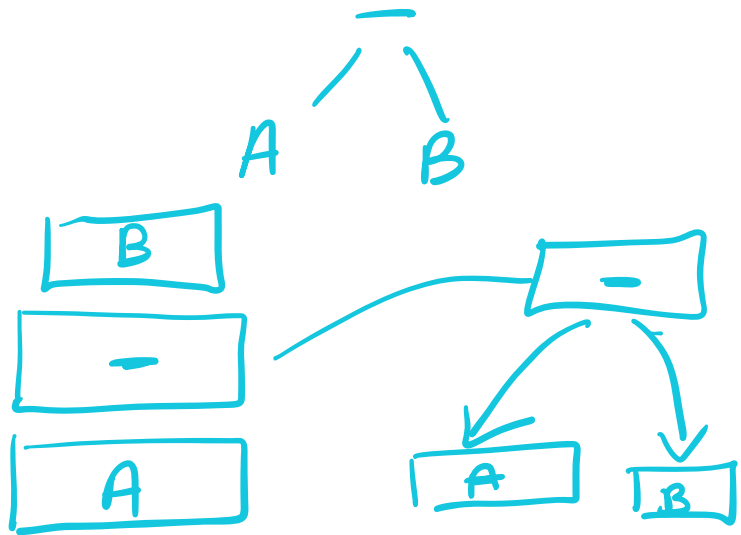
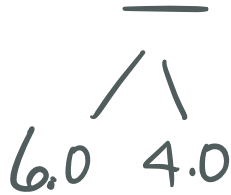
//3. Multi level trees which need to be evaluated:

```
/**
ExpressionTree e = new ExpressionTree('/',c,two);
ExpressionTree f = new ExpressionTree('-',c,ten);
ExpressionTree g = new ExpressionTree('+',b,c);
ExpressionTree h = new ExpressionTree('*',a,d);
ExpressionTree i = new ExpressionTree('+',h,one);
System.out.println("Should print out the same thing as the comments in the source code:");
System.out.println(e.toString() + " is equal to " + e.evaluate());
System.out.println(f.toString() + " is equal to " + f.evaluate());
System.out.println(g.toString() + " is equal to " + g.evaluate());
System.out.println(h.toString() + " is equal to " + h.evaluate());
System.out.println(i.toString() + " is equal to " + i.evaluate());
*/
/** output:
((3.0*4.0)/2.0) is equal to 6.0
((3.0*4.0)-10.0) is equal to 2.0
((5.0-10.0)+(3.0*4.0)) is equal to 7.0
((1.0+1.0)*(1.0/2.0)) is equal to 1.0
(((1.0+1.0)*(1.0/2.0))+1.0) is equal to 2.0
*/
```

```
}
}
```

$(6.0 - 4.0)$

$(A - B)$



if root == null  
return;

if it is an operator (isOperator)  
print the operator.  
with a (

"(10 - (1.0 / 3.5))"

- if single node tree  
print value

if (root == null)  
return value

else

if isoperator is true  
print "("

go to left node  
print value



go back to root  
and print operator

then goto right node

1.0    3.5    if is operator is true  
                 print ' ) '

go to left  
                 print value

go back to root