line(x1, y1, x2, y2)

triangle(x1, y1, x2, y2, x3, y3)

quad(x1, y1, x2, y2, x3, y3, x4, y4)

rect(x, y, width, height)

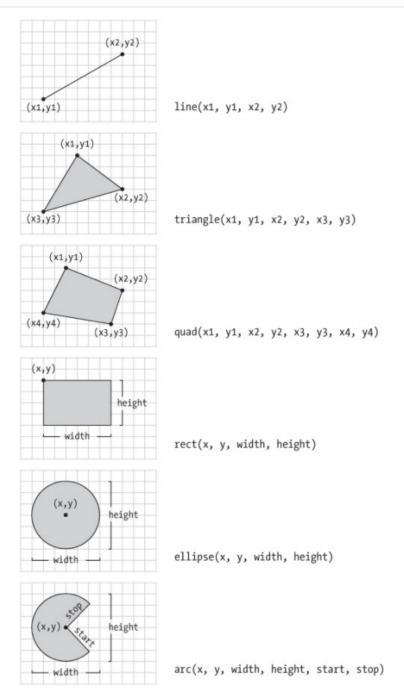ellipse(x, y, width, height)

arc(x, y, width, height, start, stop)

Figure 3-1. Shapes and their coordinates