

The background of the slide is a light orange color. At the top center is a computer monitor with an orange screen and a white base. To the left of the monitor is a white keyboard with orange keys. Below the keyboard is a white smartphone with an orange screen. To the right of the monitor is a white notebook with an orange cover and a white pencil lying next to it. In the center of the slide, there is a white circle followed by the text "DOM Guided Project".

# DOM Guided Project

I can follow step-by-step guidance to create a JS DOM image gallery.

The background of the slide features several stylized, flat-design illustrations in shades of orange and tan. At the top center is a computer monitor. To its left is a keyboard and a mouse. To the right is a tablet with a white circular icon on its screen. At the bottom left is a smartphone, and at the bottom right is a pencil.

# Starter

You want to build an image gallery site.  
What features should this site have?

# Image Gallery

## Features

*Let's generate a list of image gallery features as a class.*

## Image Gallery



Prev

Next

# Your Notes

- ❖ What are the requirements of this assignment?

# To Do

1. Choose one of these starting points:
  - a. [Fill in the blank starter code](#)
  - b. [Directions only starter code](#)
  - c. No starter code
2. Fork the repl.it before starting to code
3. Post a link to your project on today's assignment
4. Code! Your goal is to implement at least 2 of the features we listed.

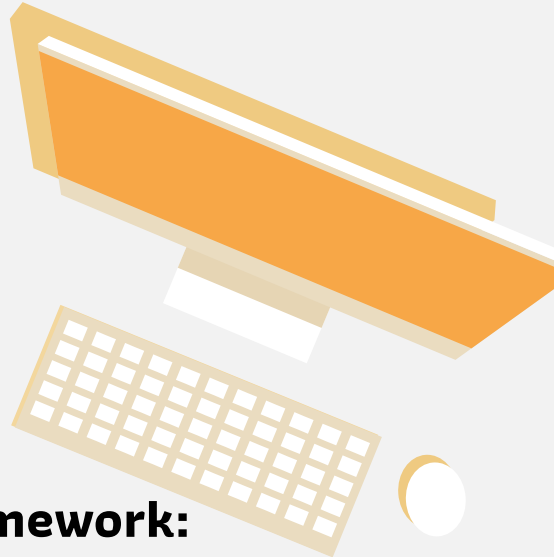
Lesson 1 of 2

## Homework:

Complete at least 5 lines of code if you did not do so in class.

## Resource:

[W3Schools DOM](#)



# Exit Ticket

- ❖ Which JS DOM concepts did you use while working on your project today?

# Standards

- ❖ 9-12.CT.4 Implement a program using a combination of student-defined and third-party functions to organize the computation.