

```

import random

'''
0 = empty seat
1 = randomly assigned economy seat
2 = specifically assigned premium seat
'''

economy_seats = 0
premium_seats = 0
num_rows = int(input("How many rows are in the plane? "))
num_columns = int(input("How many columns are in the plane? "))
seats = num_rows*num_columns

# making a 2D array of the plane of rows, cols
def make_a_plane(rows, cols):
    plane = [[0 for x in range(cols)] for y in range(rows)]
    return plane

def show_plane(plane):
    for i in plane:
        print(i)

# this function changes the value of a seat at x,y:
def assign_seat(plane,seat_row,seat_column,value):
    plane[seat_row][seat_column] = value

def choose_seat(plane):
    global seats
    global premium_seats
    show_plane(plane)
    seat_row = int(input("What row would you like? "))
    seat_column = int(input("What column would you like? "))
    if plane[seat_row][seat_column] == 2:
        print("Sorry, that seat is taken")
        choose_seat(plane)
    elif plane[seat_row][seat_column] == 0:
        print("That seat is available!")
        assign_seat(plane,seat_row,seat_column,2)
        seats -= 1
        premium_seats += 1
        print('seats left = ',seats)
        print('premium seats = ',premium_seats)
        print('economy seats = ',economy_seats)
    elif plane[seat_row][seat_column] == 1:
        print("That seat is available!")
        assign_seat(plane,seat_row,seat_column,2)
        economy(plane)

```

```

premium_seats += 1
seats -= 1
print('seats left = ',seats)
print('premium seats = ',premium_seats)
print('economy seats = ',economy_seats)

```

```

def economy(plane):
    seat_row = random.randint(0, num_rows-1)
    seat_column = random.randint(0,num_columns-1)
    if plane[seat_row][seat_column] !=0:
        economy(plane)
    else:
        assign_seat(plane,seat_row,seat_column,1)

```

```

#~~~~~Main~~~~~#

```

```

plane = make_a_plane(num_rows,num_columns)

```

```

while seats !=0:
    customer = int(input("What kind of customer are you? (1 for economy, 2 for premium) "))
    num_tickets = int(input("How many tickets are you purchasing? ")) #added user input for
number of tickets to determine whether customer is buying for group or self
    if customer == 1:
        if num_tickets == 1: #added a nested conditional to execute original code where one ticket
was assumed
            economy(plane)
            economy_seats += 1
            seats -= 1
            print('seats left = ',seats)
            print('premium seats = ',premium_seats)
            print('economy seats = ',economy_seats)
        else: #tries to deal with placing group tickets together unless displaced by premium
            zero_counter = 0 #counts how many 0s in a row as array is traversed
            for x in range(num_rows):
                if zero_counter == num_tickets:
                    break #if consecutive empty seats matches num_tickets, loop breaks
                for y in range(num_columns):
                    if zero_counter == num_tickets:
                        break #ditto
                if x == num_rows - 1 and y == num_columns - 1: # if the entire array is traversed without
finding the correct number of seats, customers are randomly assigned to remaining seats; the
position of this code is currently preventing it from assigning a group of 3 in the last row
                    while num_tickets > 0:
                        economy(plane)
                        economy_seats += 1
                        seats -= 1
                        num_tickets -= 1
                    break
            if y == 0:

```

```

        zero_counter = 0 #resets to 0 if starting in a new row to prevent seats from being
assigned non-adjacently when switching from one row to the next
        if plane[x][y] == 0:
            zero_counter += 1
            #print(zero_counter) #added this just to troubleshoot
            if zero_counter == num_tickets: #this condition means we've found the correct number
of adjacent seats and can assign now
                for z in range(num_tickets):
                    assign_seat(plane, x, y - z, 1) #will assign economy seat to current position in array
and the positions directly before it
                    economy_seats += 1 #accounting
                    seats -= 1 #accounting
                    #Need to add code to deal with scenario where seats left don't match this condition
                else: #resets counter to 0 if a non-zero value is detected while traversing array or if row
boundary is reached
                    zero_counter = 0
            print('seats left = ',seats)
            print('premium seats = ',premium_seats)
            print('economy seats = ',economy_seats)

```

```

''' Alex's code
counter = 0

```

```

while counter < num_tickets:
    plane[seat_row][seat_column] == 0:
        assign_seat(plane,seat_row,seat_column,1)
        seats -= 1
'''

```

```

if customer == 2:
    while num_tickets > 0: #Changed this to while loop to keep letting user choose seats for
number tickets desired
        choose_seat(plane)
        num_tickets -= 1
    print("Here is your seat:")
    show_plane(plane)
    print('\n')

print("Plane is full!")

```

```

'''

```

Additional Ideas:

-Finalize dimensions of plane: 5 rows, 3 columns, no dividing aisle

-How to deal with group tickets

-If 2/3 tickets (regardless of customer type?), seat them together in the same row on the same side of the dividing column if we have one.

-If >3 tickets (regardless of customer type?), seat them first in the same row, then in adjacent row.

-One algorithm for how premium bumps economy: seat economy together when possible, but if premium chooses their seat, they are randomly assigned and will never be purposely placed together again except through chance

- Need code for number of tickets input

- Need code to assign adjacent seats

- Need code for accounting updates

-Algorithm 2 for bumping groups: Do the same as above but code economy group tickets as 3 (a new category) and try to do them a courtesy if possible

Lower Priority Ideas?

-Add an empty column that visually divides the plane?

-Make UI more realistic for rows/columns when customer chooses seat(s); might require 2 2d arrays, one for customer type, one for seat assignment

'''