

# Brainstorm Lesson Plan Graphic Organizer

**Group's Topic:** Data Structure

**Lesson derived from topic:** Variables

<b>Goal for Learning Objectives:</b>	Create an unplugged activity to expose students to & help students grow in understanding of variables.
<b>Teacher Delivery Content:</b>	Peardeck via Google Slides
<b>Warm Up:</b>	Show students a video clip of Free Guy. Ask what they would do/think if they became warped into a video game world. Would you like this? Expound. Think Pair Share.
<b>Task for Mini Lesson</b>	Inform students that “back in the day” people played a game called MASH which can be likened to the Metaverse now. If you could create a world or be put into a Metaworld like Ryan Renold in the movie Free Guy, who would you be? What would you be doing? You have a choice to create/select your avatar in this video game. How? Using variables. This would introduce variables and the game of MASH. -Additional tiered differentiated activities.
<b>Interactive Group Activity</b>	Carousel around the room/group to identify what items your group would like to create, create envelopes and a list of options before playing.
<b>PDF</b>	