

Name: _____

Lesson 07: Game Exploration Worksheet

Directions: Play each video game for a few minutes. Based on your knowledge of Computer Science, identify the different components in at least two game.

Game Name: _____

Sprites:	
Variables:	
Conditional Statements:	
Sprite Interactions:	
Design Elements:	

Game Name: _____

Sprites:	
Variables:	
Conditional Statements:	
Sprite Interactions:	
Design Elements:	

Game Planning Sheet: Now, think about the elements you researched in the retro games. What elements would you like to include in your video game? Sketch out ideas on how to program them on the table below:

Your Game Name: _____

Sprites:	
Variables:	
Conditional Statements:	
Sprite Interactions:	
Design Elements:	