

## Playtest Reflection Form

GAME: \_\_\_\_\_

DATE: \_\_\_\_\_

NAME: \_\_\_\_\_

GRADE: \_\_\_\_\_

### Fun

How fun was the game?  
(Please circle a face)



SO fun!



Fun!



I'm not sure



Not so fun



Epic fail

### Difficulty Level

How difficult was the game?  
(Please circle one)

Too Easy

Nicely  
Challenging

Too  
Challenging

### Clarity of Rules

How clear were the rules?  
(Please circle a face)



Perfectly clear!



A little clear



I'm not sure



Not so clear



Not clear at all

What can you and other players learn from playing this game?

What would you change about the game? What would you add or take out?

What was your favorite thing about the game?

What was your least favorite thing about the game?

# Glows and Grows Worksheet

GAME: \_\_\_\_\_

DATE: \_\_\_\_\_

REVIEWER: \_\_\_\_\_

## GLOWS

*Positive Feedback; what works well*

## GROWS

*Constructive feedback; areas for improvement*

