

Unit Plan: Bootstrap CSS

by: Shana Elizabeth Henry, Yenmin Young and Christine Marra

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SEDC 73600: Curriculum Design For Computer Science

Lesson Plan – 02: Carousel

Learning Target:	I will learn how to use the Carousel component in the Bootstrap Library.	
Standard Referenced	NYS CS Standard #: 9-12.CT.10	Standard: Collaboratively design and develop a program or computational artifact for a specific audience and create documentation outlining implementation features to inform collaborators and users.
Success Criteria:	I will <ul style="list-style-type: none"> ○ Identify 5 pictures to be used in a webpage Carousel. ○ Add the Carousel tags to a HTML template provided. ○ Add pictures to the Carousel. 	

Lesson Breakdown:

	Activity	Minutes	Time	Actual Time
1	Attendance, Agenda & LT's	3 min	9:00 - 9:03	
2	<input type="checkbox"/> Lesson on purpose of Carousel <input type="checkbox"/> Model how to add the Carousel tags from Bootstrap to a Repl template <input type="checkbox"/> Model how to add pictures to the Carousel.	15 min	9:03 - 9:18	
3	Classwork: Students will modify a Repl template by adding Carousel tags from Bootstrap and photos.	20 min	9:18 - 9:38	
4	Discussion/Wrap-Up: Review the success criteria	5 min	9:38 - 9:43	
5	Leave no Trace	2 min	9:43 - 9:45	

Resources:

- [Google Slides](#)
- <https://www.youtube.com/watch?v=MJRmBfY7WrU>
-  Carousel Slider Bootstrap 5 | Slider Carousel Tutorial