

Unit Plan: Bootstrap CSS

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SEDC 73600: Curriculum Design For Computer Science

Lesson Plan – 01: What is missing?

Learning Target:	I will learn how to use a CSS library called Bootstrap and describe its purpose.	
Standard Referenced	NYS CS Standard #: 9-12.CT.4	Standard: Implement a program using a combination of student-defined and third-party functions to organize the computation.
Success Criteria:	I will <ul style="list-style-type: none">○ know the purposes of libraries in CS.○ link the Bootstrap's CSS and JS to my index.html file	

Lesson Breakdown:

	Activity	Minutes	Time	Actual Time
1	Attendance, Agenda & LT's	3 min	9:00 - 9:03	
2	<input type="checkbox"/> Lesson on purpose of libraries <input type="checkbox"/> Modeling connecting Bootstrap	10 min	9:03 - 9:13	
3	Classwork: Link Bootstrap & Google fonts & explore popular components	25 min	9:13 - 9:38	
4	Introduce Travel Blog Project/ Discussion/Wrap-Up: Review the success criteria	5 min	9:38 - 9:43	
5	Leave no Trace	2 min	9:43 - 9:45	

Resources:

→ [Google Slides](#)

→ <https://www.youtube.com/watch?v=MJRmBfY7WrU>