Day 8 Checklist:
Improving predator logic:
Modification vs. elaboration

You must have the following tasks accomplished before the end of class today.

Accomplished	Task
☐	Make sure you have completed all of the tasks from yesterday's (Day 7) checklist Do you need to schedule time outside of class in case progress is an issue? Discuss with your team.
☐	Division of labor and assignment of tasks. • **Who works on what?** • **Again, who should take on what responsibilities unless that/those person(s) are out for the day?** • **What needs to happen if a team member is stuck or becomes frustrated?** *Collaboration is encouraged if the team feels it necessary to be successful.*

☐	• Finish predator logic
	• How should your team approach the predatory functions?
	  ○ Work out who works what of this part of the code amongst yourselves.
	  ○ Keep in mind the questions posed in the previous checklist item
	  ○ What parts of the code need to be

	modified, and what other parts may need more functions to work more efficiently.
☐	Finish predator motion logic • How do predators move? • How does the number of prey (hobbits) affect their motion?
☐	Begin work on predator death functionality • Think back to how the Nazgul died in your models on paper? • What defines when they finally die? • How do we express this in Python?