

Day 1 Checklist: Project Launch

You must have the following tasks accomplished before the end of class today.

Accomplished	Task
<input type="checkbox"/>	Select the members of your team whom you wish to collaborate with.
<input type="checkbox"/>	Establish a set of team norms and expectations for your team. Consider each of the following questions: <ul style="list-style-type: none">• How should the team each member responsible for the work that needs to be done complete the project?• What should the consequences be if one (or more) team members fails to fulfill the expectations established by the team?• How should the team move forward in case one (or more) members are out?
<input type="checkbox"/>	Read through the rules on the handout provided to you at the beginning of class. <ul style="list-style-type: none">• What questions do you have about the project?• Discuss amongst your team members

	<p>what you think the handout is asking of you.</p> <ul style="list-style-type: none"> ● Write a list of five things you need to start thinking about right away when starting this project.
□	<ul style="list-style-type: none"> ● Create a 5x5 generation model grid on paper <ul style="list-style-type: none"> ○ Go through the process a number of times so you begin to understand how the code should work.
□	<ul style="list-style-type: none"> ● After you brainstorm and go through some work on paper, answer the questions provided on the handout. This will demonstrate to me that you understand the general rules of the code.