## **PYTHON SOLUTIONS TO QUIZ APPS**

## BASIC QUIZ APP

```
quiz_basic.py × +
                                                                                                                     = :
 2 This is the "BASIC" version of the quiz app. Students will create a quiz variable and intialialize it to a list
    containing lists of questions and answers. Students will create a function called "quizzer" that will process the items
    in their quiz variable by asking the question and checking the user answer. The question and answer variables are their
    just to make the code easier for the beginning student to read.
 5 sports_quiz = [["What is Mickey Mantle's number?","7"],["How many home runs did Aaron Judge hit this year?","62"],
    ["What is Tom Brady's jersey number?", "12"], ["How many NFL games does each team play in the regular season?", "17"],
    ["What is Lebron James's jersey number?", "6"]]
 8 ▼ def quizzer(quiz):
10
        question =0
11
        answer = 1
12
        score = 0
13
14 ▼
        for item in quiz:
15
           print("Question: " + item[question])
16
17
           user_response = input("Answer: ")
18
19 ▼
           if user_response == item[answer]:
20
            score = score + 1
21
            print("Correct!")
22
            print(" ")
23 ▼
           else:
24
            print("Incorrect")
25
            print(" ")
26
27
        print("Your score is: " + str(score))
28
29
30
31
    quizzer(sports_quiz)
32
33
```

BASIC QUIZ APP

## INTERMEDIATE QUIZ APP

```
quiz.py × +
                                                                                                                     = :
 1 ...
 2 This is the "INTERMEDIATE" version of the quiz app. It builds upon the basic quiz app with additional functionality. In
    this version, students will create a "score" variable and a "question_number" variable. These variables are made to
    just make it more like an actual quiz with the score variable being set to 0 and the user receiving points for every
    correct answer. The scoring will be scaffolded by allowing the by allowing students to submit a version where the score
    increments by 1 or by 100/the length of the quiz. The question number will just increment as each question is asked.
    Also, if the user gets the question incorrect the program will inform the user of the correct answer. Lastly, the
    program will report the score after all questions have been answered.
 3 111
 4
 5 sports quiz = [["What is Mickey Mantle's number?", "7"], ["How many home runs did Aaron Judge hit this year?", "62"],
    ["What is Tom Brady's jersey number?", "12"], ["How many NFL games does each team play in the regular season?", "17"],
    ["What is Lebron James's jersey number?", "6"], ["How many NBA games does each team play in a season?", "82"], ["What
    number does Cristiano Ronaldo currently wear?", "7"], ["How many goals has Lionel Messi scored in his career", "785"],
    ["In football, how many points for a touchdown?", "6"], ["In basketball, how many points for a free throw?", "1"]]
 6
 7
 8 ▼ def quizzer(quiz):
        question_num = 1
10
        score = 0
11
        question =0
12
        answer = 1
13
14 ▼
        for item in quiz:
15
           print("Question " + str(question_num) +": " + item[question])
16
17
           user response = input("Answer: ")
18
19 ▼
           if user_response == item[answer]:
20
            print("Correct!")
21
            print(" ")
22
            score = score + 100/len(quiz)
23 ▼
24
            print("Incorrect. The correct answer is: " + item[answer])
25
            print(" ")
26
27
           question_num = question_num + 1
28
29
        print("Your score is: " + str(int(score)))
30
31
32
33 quizzer(sports_quiz)
34
```

```
quiz2.py × +
                                                                                                                     = :
2 This is the "ADVANCED" version of the quizz app. This version has all of the functionalities of the previous two
    versions, with the only difference being that a new variable "n" is created to keep track of the user's attempts at
    answering the current question - the user gets 2 tries to answer the question before getting it wrong and the program
    moving to the next question. I'm thinking of adding the last bit of functionality from the quiz app in Snap by making a
    list of "acceptable_responses" that will trigger a correct response.
3 '''
 4 sports_quiz = [["What is Mickey Mantle's number?","7"],["How many home runs did Aaron Judge hit this year?","62"],
    ["What is Tom Brady's jersey number?", "12"], ["How many NFL games does each team play in the regular season?", "17"],
    ["What is Lebron James's jersey number?", "6"], ["How many NBA games does each team play in a season?", "82"], ["What
    number does Cristiano Ronaldo currently wear?", "7"], ["How many goals has Lionel Messi scored in his career", "785"],
    ["In football, how many points for a touchdown?", "6"], ["In basketball, how many points for a free throw?", "1"]]
6 ▼ def quizzer(quiz):
      question_num = 1
      score = 0
9
      question =0
10
      answer = 1
11
     n = 0
12
13 ▼
      for quiz_item in quiz:
14
           print("Question " + str(question_num) +": " + quiz_item[question])
15
16
           user_response = input("Answer: ")
17
18 ▼
           while n < 1:
19
               n = n + 1
20 ▼
               if user response != guiz item[answer]:
21
                print("Incorrect, try again...")
22
                print(" ")
23
                print("Question " + str(question_num) +": " + quiz_item[question])
24
                user_response = input("Answer: ")
25
26 ▼
           if user_response == quiz_item[answer]:
27
             print("Correct!")
28
             print(" ")
29
             score = score + 100/len(quiz)
30
             n = 0
31 ▼
             print("Incorrect. The correct answer is: " + quiz_item[answer])
32
33
             print(" ")
34
             n = 0
35
36
           question_num = question_num + 1
37
38
      print("Your score is: " + str(int(score)))
39
40
41 quizzer(sports_quiz)
42
```

```
= :
quiz4.py × +
1 sports_quiz = [["What is Mickey Mantle's number?","7",["seven"],["How many home runs did Aaron Judge hit this
    year?", "62",["sixty two", "sixty-two", "Sixty two", "Sixty Two"]], ["What is Tom Brady's jersey number?", "12",
    ["Twelve", "twelve"]], ["How many NFL games does each team play in the regular season?", "17",["seventeen",
    "Seventeen"]], ["What is Lebron James's jersey number?", "6", ["six", "Six"]]]
 2
 3
 4 ▼ def quizzer(quiz):
      acceptable_responses = 2
      question_num = 1
 7
      score = 0
      question =0
 9
      answer = 1
10
      n = 0
      j = True
11
12
13 ▼
     for quiz_item in quiz:
14
           print("Question " + str(question_num) +": " + quiz_item[question])
15
16
           user_response = input("Answer: ")
17
18 ▼
           for items in quiz_item[acceptable_responses]:
19 ▼
              if user_response == quiz_item[answer] or user_response == items:
20
                 print("Correct!")
21
                 print(" ")
22
                 score = score + 100/len(quiz)
23
                 n = 0
24
                j = True
25
                 break
26 ▼
              else:
27
                j = False
28
              while j == False and n < 1:
29 ▼
30
31
                print("Incorrect, try again...")
32
                print(" ")
33
                print("Question " + str(question_num) +": " + quiz_item[question])
34
                user_response = input("Answer: ")
35
36
           question_num += 1
37
38 ▼
           if n == 1:
39
             print("Incorrect. The correct answer is: " + quiz_item[answer])
40
             print(" ")
41
             n = 0
42
43
      print("Your score is: " + str(int(score)))
44
45
46 quizzer(sports_quiz)
47
```