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import java.util.Scanner;
public class LinearEquationRunner
 public static void main(String[] args)
      int x1 = -1;
      int y1 = 5;
      int x2 = 3;
      int y2 = 10;
      LinearEquation equation = new LinearEquation(x1, y1, x2, y2);
      System.out.println("Equation: " + equation.equation());
      System.out.println("Slope: " + equation.slope());
      System.out.println("y-intercept: " + equation.yIntercept());
      System.out.println("Distance: " + equation.distance());
      System.out.println();
      System.out.println("---- Line info ----");
      System.out.println(equation.lineInfo());
      System.out.println();
      double testX = 4;
      System.out.println("Coordinate for x: " + equation.coordinateForX(testX));
 boolean testing = true;
      Scanner scan2 = new Scanner(System.in);
      System.out.println("Welcome!");
      System.out.print("Enter coordinate 1: ");
      String coord3 = scan2.nextLine();
      System.out.print("Enter coordinate 2: ");
      String coord4 = scan2.nextLine();
      System.out.println();
      System.out.println("These points are on the vertical line, x = 5,");
      System.out.println("which is not a linear equation. Goodbye!");
      if (testing)
          Scanner scan = new Scanner(System.in);
          System.out.println("Welcome!");
          System.out.print("Enter coordinate 1: ");
          String coord1 = scan.nextLine();
          System.out.print("Enter coordinate 2: ");
          String coord2 = scan.nextLine();
          System.out.println();
          LinearEquation eq = new LinearEquation(5, 7, 5, -3);
          System.out.println(eq);
          System.out.println();
          System.out.print("Solve for x or y? "); // x
          String xOrY = scan.nextLine();
          if (!testing)
              System.out.print("Enter a value for x: "); // 4
              Double value = scan.nextDouble();
              System.out.println();
          // System.out.println("The point on the line is " + eq.coordinateForX(value));
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System.out.print("Enter a value for y: ");
           System.out.println();
           System.out.println(eq.coordinateForY(value));
LinearEquation eq1 = new LinearEquation(-1, 5, 3, 10); // good for 5/4 slope
LinearEquation eq2 = new LinearEquation(-6, -2, 1, -1); // good for 1/7 slope
LinearEquation eq3 = new LinearEquation(2, 10, -1, 3); // good for 7/3 slope
LinearEquation eq4 = new LinearEquation(-1, 4, -7, 12); // good for -8/6 slope
LinearEquation eq5 = new LinearEquation (1, 4, 7, 12); // good for 8/6 slope
LinearEquation eq6 = new LinearEquation(4, 0, 6, 10); // good for 5 slope
LinearEquation eq7 = new LinearEquation(7, 14, 5, 10); //
LinearEquation eq8 = new LinearEquation(6, 2, 8, -12); //
LinearEquation eq9 = new LinearEquation(-1, 3, 2, 6); // good for
LinearEquation eq11 = new LinearEquation (-2, -2, 4, 4); // good for line through origin
LinearEquation eq13 = new LinearEquation(7, 12, 3, 2); // good for 10/4 slope
LinearEquation eq14 = new LinearEquation(7, 12, 3, 12); // good for horizontal
LinearEquation eq15 = new LinearEquation(16, -2, 3, -2); // good for horizontal
LinearEquation eq17 = new LinearEquation(1, -10, -3, 2); //
//System.out.println(eq17);
```

```
public class LinearEquation
private int x1, y1, x2, y2;
 public LinearEquation(int x1, int y1, int x2, int y2)
     this.x2 = x2;
     this.y1 = y1;
     this.y2 = y2;
public double distance()
     double sumOfSquares = Math.pow((x2 - x1), 2) + Math.pow((y2 - y1), 2);
     double sqrt = Math.sqrt(sumOfSquares);
     return roundedToHundredth(sqrt);
 public double yIntercept()
     double b = y1 - slope()*x1;
      return roundedToHundredth(b);
 public double slope()
     double slope = (double) (y2 - y1) / (x2 - x1);
     return roundedToHundredth(slope);
 public String equation()
  if (isHorizontal())
         return "y = " + y1;
 String str = "y = " + printableSlope() + "x" + printableYIntercept();
return str;
 public String printableYIntercept()
     if (yIntercept() < 0)</pre>
      return " - " + Math.abs(yIntercept());
      else if (yIntercept() > 0)
        return " + " + yIntercept();
  else
      return "";
```

```
public String printableSlope()
   int den = x2 - x1;
    if ((double) num / den == -1)
     return "-";
    else if ((double) num / den == 1)
     return "";
    else
        int mod = num % den;
       if (mod == 0)
       return "" + (num / den);
        num = Math.abs(y2 - y1);
       den = Math.abs(x2 - x1);
 String str = num + "/" + den;
        if (slope() < 0)
           return "-" + num + "/" + den;
        else
           return num + "/" + den;
public String coordinateForX(double xValue)
    double y = slope() * xValue + yIntercept();
    return "(" + xValue + ", " + roundedToHundredth(y) + ")";
public String coordinateForY(double yValue)
    if (isHorizontal())
        if ((int) yValue == y1)
           return "All points on this line have " + yValue + " as the y value.";
            return "No points on this line have " + yValue + " as the y value.";
```

```
double x = (yValue - yIntercept())/slope();
         return "(" + roundedToHundredth(x) + ", " + yValue + ")";
 public boolean isHorizontal()
    return y2 == y1;
public double roundedToHundredth(double toRound)
     double roundedNumber = Math.round(toRound * 100) / 100.0;
     return roundedNumber;
public String toString()
     String str = "The two points are: (" + x1 + ", " + y1 + ")";
     str += "\nThe equation of the line between these points is: " + equation();
                                   ne is: " + slope();
     str += "\nThe y-intercept of the line is: " + yIntercept();
    str += "\nThe distance between the two points is: " + distance();
   return str;
public String lineInfo() {
    return toString();
```