| NAME: | DATE: |
|-------|-------|
| | |

PANDA'S PROTECTED HABITAT

| 14/ | , |
|-----------------------------------|---|
| WHAT IS THE NAME OF THE BLOC | (|
| WE USE TO MAKE LOOPS? | |
| | |
| WHAT IS A NESTED LOOP? | |
| | |
| | |
| | |
| | |
| | |
| Why would we use a nested | |
| LOOP? | |
| | |
| | |
| | |
| MULATIC THE DIFFERENCE DETAILS | |
| WHAT IS THE DIFFERENCE BETWE | |
| A REPEAT LOOP AND A CONDITION | VAL |
| LOOP? | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | LOOK AT THIS SAMPLE CODE. |
| on chat command "wall" | Is this an effective use of a loop? Why or why not? |
| agent teleport to player | |
| agent place on move ▼ true ▼ | EXPLAIN YOUR THINKING. |
| | |
| agent destroy obstacles ▼ (true ▼ | |
| repeat 10 times | |
| do agent move forward ▼ by 4 | |
| | |
| agent move up ▼ by 1 | |
| agent turn left - | |