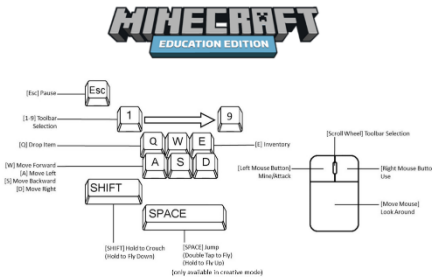


## Learn: Navigation/Movement



### Apply:

1. Practice moving Forward (W), Backward (S)
2. Practice moving Left (A), Right (D)

**Learn:** When moving right and left- the Avatar side steps, it **does not** turn left/right and then walk.

### Apply:

1. Practice Jumping by tapping the Space Bar once.
2. Practice Flying by double tapping and holding the Space Bar down.
3. Practice Sneaking down by pressing the Shift key once.
4. Practice Flying back down to the ground by double tapping and holding the space bar down again.

**Learn:** Use the mouse or touchpad to "look" around- Turn to the left, right or turn all the way around. Think of the mouse as your head. To look up, you move your mouse forward and to turn you move your mouse in the direction you want to turn.

## Learn: Break/Inventory/Place

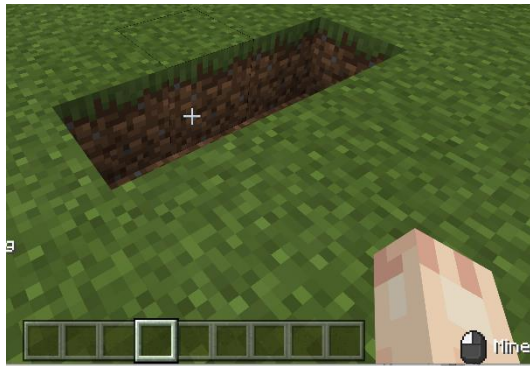
**Learn:** Breaking Blocks is an important skill- It helps you in the building process as you create. The Blocks of Grass World is only four blocks deep. As you learn to break blocks, remember you can't mine more than four blocks deep.

### Apply:

1. To Break or Mine blocks, point the cross hair (+) to the ground so that you see a faint line in the shape of a black square around the cross hair.



2. Look at your on-screen menu. On the bottom right there is a mouse icon.
3. Use the left click to "mine" or break the block.



4. "Mine" a few blocks in a straight line.

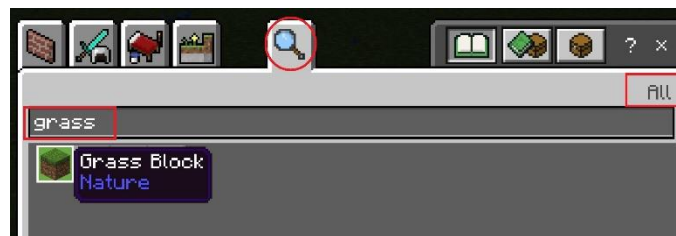
**Learn:** *Inventory*- Before we can Place blocks we need to add blocks from the inventory to our **hot bar** which contains the 9 boxes at the bottom of our game screen.

1. Access the inventory by pressing the (E) key on the keyboard. **Tip:** to remember how to access the inventory, think "E" for "Everything."



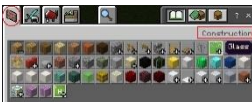
## Inventory

The Spyglass is the search tool to help find and name the different material that you have access to in the game.



The block materials are organized in four categories. The Four categories are as follows:

### Construction



### Equipment



### Items



### Nature



The Plus (+) beside the block indicates that the block has more than one option available. For example, in the Items category, if the bed is selected, there is a (+) beside the bed. When the (+) is selected, different colored beds will appear.

**Apply:** Spend a few moments looking at what inventory is available.

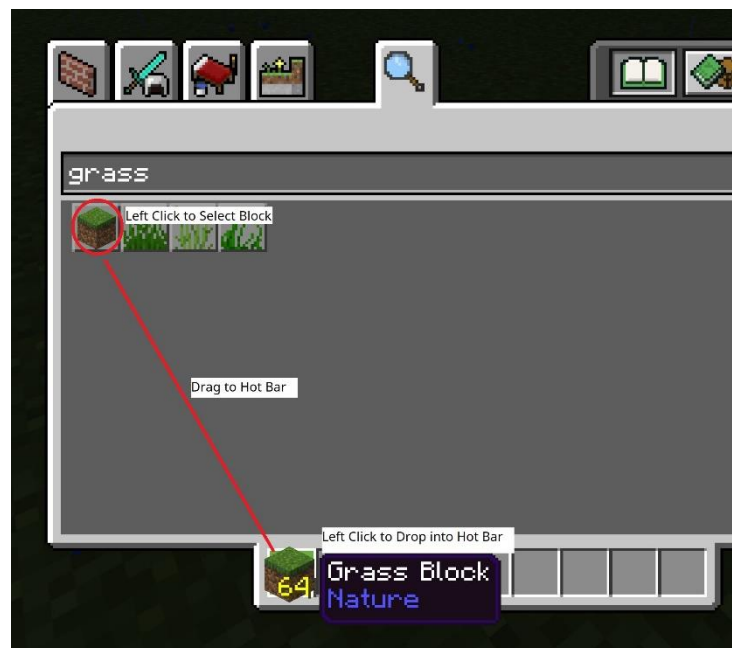
**Learn:** *Adding your first inventory item-* We will add a block of grass to our hot bar so that as you learn to place and mine, you can fill accidental breaks with a block of grass.

**Apply:**

1. Press "E" to access the inventory.
2. Use the Spy Glass search tool, type in the word "grass."



3. Select the Block of Grass by using the left click of the mouse.
4. Drag the Block down to the first slot in the hot bar.
5. Left click again to drop the Block of Grass into the first slot of the hot bar.



6. Press the "X" on the top right of the inventory screen to get back into the game.  
A block of grass is not in slot one of the hot bar.



7. Select 1 on the keyboard or use the mouse wheel to select the first slot on the hot bar.
8. The Block of Grass is now in the avatar's hand.
9. Point the cross hair (+) down the hole that you mined. **Note:** the mouse icon now appears with the words "Place" for the right click.
10. Right Click to "Place" the Block of Grass in the hole that was "Mined."
11. Left Click to "Mine" the Block again and Right Click to "Place" once more.

## Practice Building Skills

**Learn:** *Use the skills-* you have just learned to build a four walled structure or house. Choose material from the Construction category to build the structure and decorate from the Items and Nature categories.

### Apply:

1. Press "E" for the inventory.
2. Select the Construction Category.



3. Choose a Block to Build with. If you aren't sure, choose Planks and then select Oak Wood planks.
4. Select by left clicking on the block, dragging down to the 2<sup>nd</sup> box of the hot bar, and then left clicking again to drop block in hot bar.
5. Go back up to the inventory and select a block of glass in any color of choice.
6. Select by left clicking on the block, dragging down to the 3<sup>rd</sup> box of the hot bar, and then left clicking again to drop block in hot bar.
7. Select the "x" on the top right to return to the game screen.
8. Begin building the structure.

### Tips to Remember as you build:

1. The avatar builds with what is in your hand. Change what is in your hand by using the numbers on the keyboard or the wheel on the mouse.
2. Look at the Screen menu to remind you how to move.
3. Wherever the cross hair (+) is, the block will be placed or mined.
4. Look at the mouse icon on the right corner of the screen to help you Place and Mine. The left click is the Mine and the right click is the Place.
5. Press "E" on the keyboard to go get more Inventory to drop in the hot bar.
6. If the hot bar is full, go back to the inventory, drag an item out of the hot bar back into the inventory. \*It does not matter where you drag it to, just drag it up to the inventory box and it will disappear. This leaves an open space in the hot bar for new items to be placed.