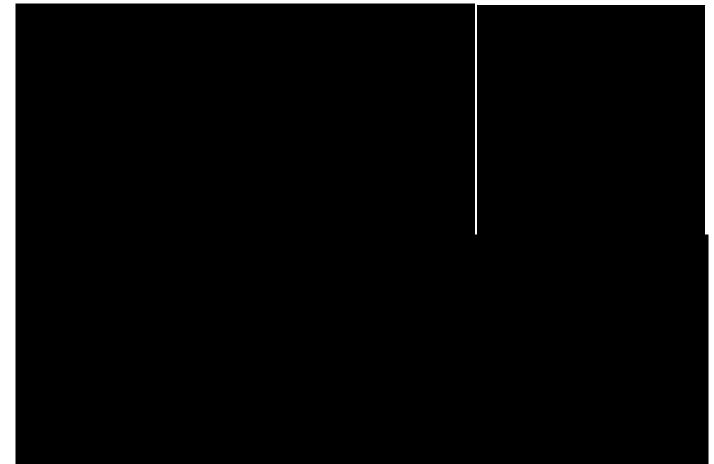
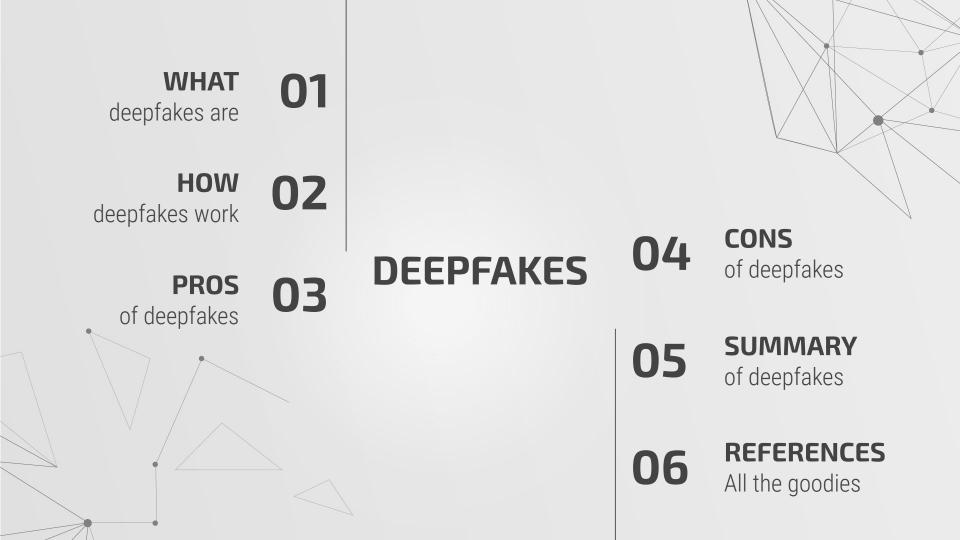


Which ONE is real?

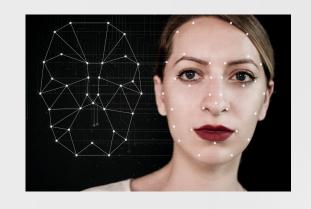






01

WHAT deepfakes are



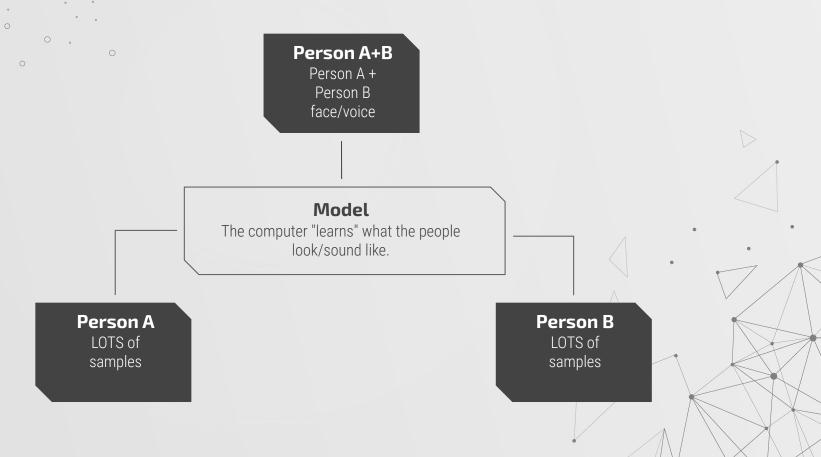


Deepfake is

a computer-rendering of a virtual imitation of a real person in an audio or video recording

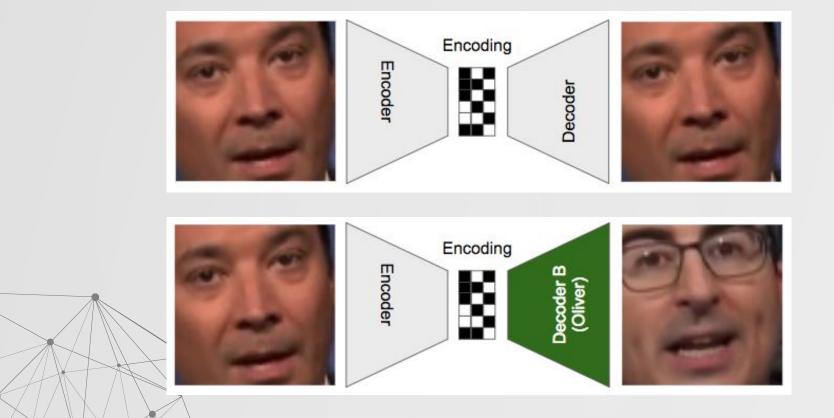


Machine Learning (ML) model





"A deep neural network learns how to take an input, compress it down into a small representation or encoding, and then to regenerate the original input from this encoding."



RESULT

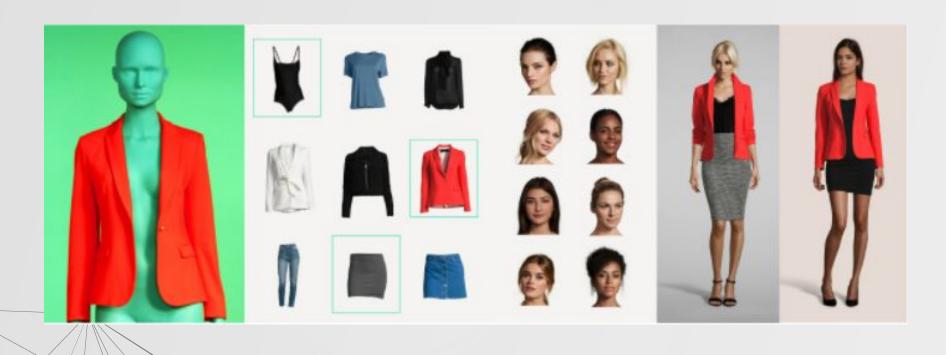




Replacing actors (deceased, stunts, preference)



Fashion / Targeted Advertisements



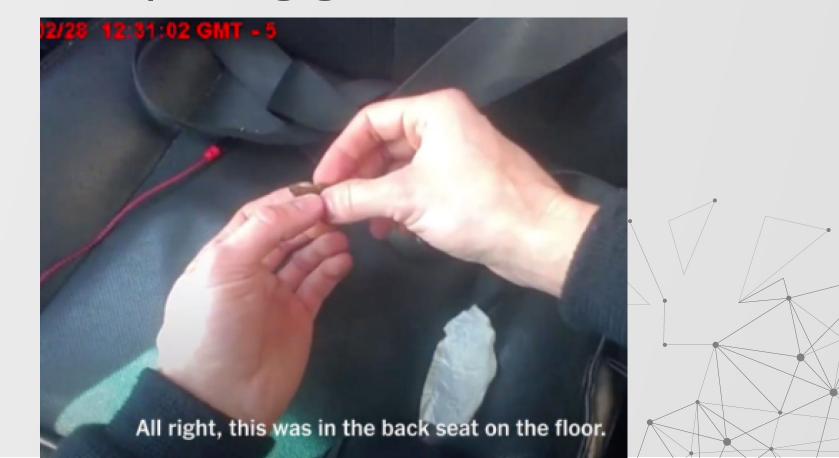
Harmless Entertainment



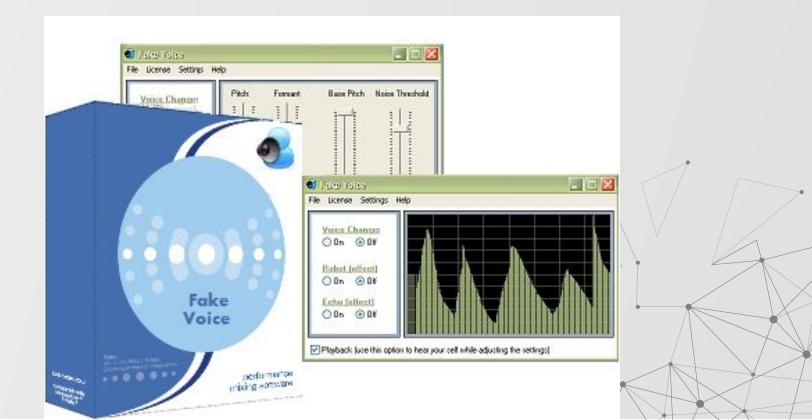




Numerous Examples of Egrigious Government Misconduct



The End Justifies the mean - just get the conviction



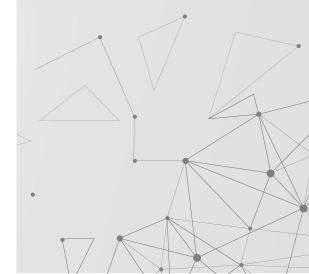
Ruin a person's reputation with superimposed face.



Doctored Audio

A reputable person was smeared with an audio recording supposedly showing the person accepting bribes when the audio is a really computer-rendering of the person's voice.







SUMMARY

- Like any technology, there is the potential for good/bad
- New opportunity for programmers to create programs that make virtual reality look real (games, movies)
- Leads to new breakthroughs in machine learning and artificial intelligence
 - Modern developments are turning text to audio/video
- Potential problems can happen when people cannot tell real recordings from realistic-looking fake ones
 - Video outlets (news, Youtube, Facebook, etc) will need to continue to develop their machine learning models to detect deepfakes



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