Level 1 Instruction Set

Step	Instruction	Instruction
0	set	Write 0 in cell a
1	set	Write 1 in cell b
2	set	Write 7 in cell c
3	set	Write 5 in cell d
4	plot	Draw pixel at column (cell a), row (cell a)
5	+	Add (cell a) and (cell b). Write result in cell a.
6	plot	Draw pixel at column (cell a), row (cell a)
7	<	Compare cell a and cell c. If (cell a) is less than (cell c) write 1 in cell e Otherwise write 0 in cell e
8	jump	Compare cell e If (cell e) is 1 go to step (cell d) and continue Otherwise ignore this step and continue

If you get here, no more steps, then you are done! Check your answer!

Memory Registers

	Ī	1		l	ĺ		İ	İ	İ	İ	İ	I	İ	İ	İ	İ
<u>a</u>	b		С	d		е	f	g	h	i	j	k	I	m	n	p
0		1	7		5	1										
1						1										
2						1										
3						1										
4						1										
5						1										
6						0										
7																

Level 2 Instruction Set

Step	Instruction	Instruction
0	set	Write 0 in cell a
1	set	Write 0 in cell b
2	set	Write 9 in cell c
3	set	Write 1 in cell d
4	set	Write 1 in cell e
5	set	Write 7 in cell f
6	set	Write 17 in cell g
7	plot	Draw pixel at column (cell a), row (cell b)
8	+	Add (cell a) and (cell d). Write result in cell a.
9	+	Add (cell b) and (cell e). Write result in cell b.
10	<	Compare cell b and cell c If (cell b) is less than (cell c) write 1 in cell h Otherwise write 0 in cell h
11	jump	Compare cell h If (cell h) is 1 go to step (cell f) and continue Otherwise ignore this step and continue
12	jump	Compare cell i If cell i is 1 go to step (cell g) and continue Otherwise ignore this step and continue
40	4	Maide A in cell i
13	set	Write 1 in cell i
14	set	Write -1 in cell b
15	set	Write -1 in cell d
16	jump	Compare cell i If (cell i) is 1 go to step cell f and continue Otherwise ignore this step and continue

If you get here, no more steps, then you are done! Check your answer!

Memory Registers

а	b	С	d	е	f	g	h	i	j	k	I	m	n	р
0	0	9	1	1	7	17	1	1						
1	1		-1				1							
2	1						1							
3	3						1							
4							1							
5							1							
6							1							
7							1							
8							0							
9							1							
8							1							
7							1							
6							1							
5	1						1							
4							1							
3							1							
2							1							
1							1							
0							0							
-1														
	9													

Monitor