

You have been asked to help develop a Baseball game program.
Your job is to create a class that will be used for all the characters in the game.

Consider the following items:

- Name of the class
- Attributes of the class (Provide at least 3)
- Methods of the class. (provide at least 3)

Remember that the attributes and methods are characteristics that each character will have.
Provide a name and short description for each attribute and method.

Name of your class _____





Attributes of your class {

}

Methods of your class {

}

Rubric below

				
Requirements	Exceeds requirements for this assignment	Meet requirements for this assignment	Does not meet one requirement for this assignment	Does not meet two or more requirements for this assignment
Mastery of concept	Responses show exceptional understanding of concept	Responses show adequate understanding of concept	Responses are approaching understanding of concept	Responses are below understanding of concept