

# AIM: How do computers run/execute instructions?

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Students will be able to (SWBAT) analyze commands and rules of a programming language and execute a set of instructions to complete a task

**DO NOW:** Write all the steps you went through to get to class today. Make sure you're thorough if you are giving these instructions to someone else to follow.

Use pen/paper, open up a google doc, or notepad on computer.

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## ACTIVITY: The World's Slowest Computer

- Directly corresponds to real computers
- Runs/Executes at human speed so we can track it
- Everything you do is real computation, not a simulation



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## Vocabulary:

- **Program** - A set of instructions that perform a specific task
- **Initialization** - Preparing the computer to execute a program
- **Execution** - Carrying out instructions in a program
- **Programming Language** - Commands and grammar for programs
- **Memory Cells** - Aka. “registers”, each storing an integer
- **Monitor** - A 10x10 grid of pixels: White/Yellow= blank; Green = filled
- **Hertz** - Number of instructions executed per second

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Roles: One partner is the **Compiler and Error Checker**.  
Second partner is the **Graphics Card and CPU/Memory**

- **Compiler:** Reads instructions from program booklet
- **Error Checker:** Checks each instruction is executed correctly and monitor is correct
- **Graphics Card:** Instead of flipping sponges, write “x” or another symbol. Yellow = blank; Green = [filled in]
- **CPU and Memory (Reader/Writer):** Reads/Writes and Calculates values to the registers / memory
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# Instructions I: The World's Slowest Computer

										0
										1
										2
										3
										4
										5
										6
										7
										8
										9
0	1	2	3	4	5	6	7	8	9	

[illegible]

- 1) Work with one other partner
  - One is Compiler and error checker
  - Second partner is CPU/Memory and Graphics Card
- 2) Initialize the monitor
  - Draw a 10x10 grid.
  - Number rows and columns from 0 thru 9.

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## Instructions II: The World's Slowest Computer

										0
										1
										2
										3
										4
										5
										6
										7
										8
										9
0	1	2	3	4	5	6	7	8	9	

Memory Registers

a	b	c	d	e	f	g	h	i	j	k	l	m	n	p

- 3) Initialize the computer memory
- Label your memory registers a thru p

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## Instructions III: The World's Slowest Computer

										0
										1
										2
										3
										4
										5
										6
										7
										8
										9
0	1	2	3	4	5	6	7	8	9	

Memory Registers

a	b	c	d	e	f	g	h	i	j	k	l	m	n	p

- Partner 1:
  - Read each instruction carefully
  - Check if Partner 2 does calc correctly
- Partner 2:
  - executes instruction
  - Reads/Writes in memory as needed

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**Get Started! What's the output?**



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**Q:** What is the World's Slowest Computer?