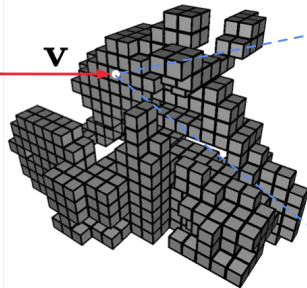
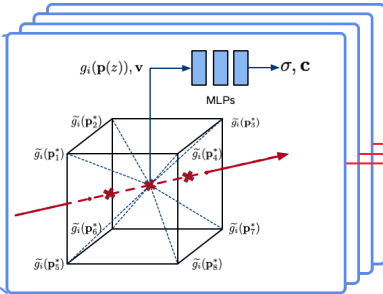




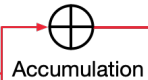
Camera
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Ray-Voxel Intersection



Sampling & Evaluation inside Intersected Voxels



Predicted Image