



Part 2: Learning to Code

Coding Lesson 2 - Data Types & Calculations

Context of the Activity			
The Big Idea: Learning the foundations of coding - specifically the basic types of data and			
how to do number calculations			
Prerequisite Knowledge and Skills:	Connection	Connections to SOLs:	
 An account on Scratch 	CS K.1-2	CS 3.1 - 3	
https://scratch.mit.edu	CS 1.1-3	CS 4.1 - 3	
 Practice Exercises 	CS 2.1-3	CS 5.1 - 3	
Matarials			

Materials

- Slides http://bit.ly/2Hma8Na
- lacktriangle

 Copy of the Tools of Programming http://bit.ly/csTools

Lesson Structure and Activities

Warm Up [10 min] :Opener:

- Have teachers log into their Scratch accounts
- Open the starter program: https://scratch.mit.edu/projects/227504750/
 - Run the program by clicking the icon
 - o Change the program: follow the steps in the slides

Launch (Engage) [10min]: Teacher Directed Instruction:

- Define output (see slides)
 - Prompt what examples of output did we see in this program?
- Lab lecture see slides walk the teacher through using input and variables

Explore [20min] : Joint/Guided Practice | Student Practice:

- Do practice exercises encourage folks to pick their level mild, medium or spicy
- Link: http://bit.ly/2Hma8Na

Summarize [15min] : Debrief

- Journal: Besides math, how could you connect number calculations in Scratch to the core subjects?
- Think pair share discussion