

Hunter Mooney Junior Full-Stack Web Developer

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Profile

Recent Nucamp Coding Bootcamp graduate looking for web development opportunities. Motivated self-starter, eager to contribute skills acquired through Nucamp Coding Bootcamp and continue learning in a collaborative development environment. Extensive background in graphic design, 3D modeling as well.

Education

Full Stack Web + Mobile Development, <i>Nucamp Coding Bootcamp</i> 🔗	03/2023 – present
Front End Web & Mobile Development, <i>Nucamp Coding Bootcamp</i> 🔗	03/2023 – 06/2023
Web Development Fundamentals, <i>Nucamp Coding Bootcamp</i> 🔗	01/2023 – 02/2023
Associate of Science - AS, Graphic Design <i>Kilgore College</i>	2007 – 2010 Kilgore, TX

Certificates

Front-End Web Development: React Native [🔗](#) | Front-End Web Development: React [🔗](#)
Front-End Web Development: Bootstrap [🔗](#) | Web Development Fundamentals Bootcamp [🔗](#)

Dev Skills

HTML

CSS

JavaScript

React Native

React

MongoDB

Node.js

Awards

Nucamp Certificate of Honor, *Nucamp Coding Bootcamp* [🔗](#) 26/06/2023
For achieving mastery and superior performance of the bootcamp curriculum in Front End Web and Mobile Development Bootcamp

Professional Experience

Grand Saline Housing Authority, Maintenance Technician

02/2022 – present | Grand Saline, TX

Responsible for the upkeep of government housing for low-income families, the disabled, and elderly. With expertise in plumbing, electrical work, mowing, painting, mudding, tape and bed, inspections, and general maintenance, I contributed to the overall functionality and livability of the housing community.

TEGNA Design Tank, Motion Graphic Artist

09/2020 – 11/2021 | Denver, CO

In my role as a Motion Graphic Artist at The TEGNA Design Tank, an esteemed design studio overseeing 60+ news stations across the United States, I had the privilege of creating visually compelling broadcast content. Working alongside a talented team of designers and creative professionals, I contributed to the development of captivating motion graphics that enhanced storytelling and captivated viewers.

Four Story Creative, 3D Artist

02/2020 – 09/2020 | Waxahachie, TX

In my role as a 3D Artist specializing in VR/AR Unity platforms, including Oculus Rift and Android, I have been instrumental in building immersive and interactive experiences. I have created visually stunning 3D assets, followed design guidelines, optimized models, and collaborated with artists, animators, and developers to bring projects to life.

TEGNA Design Tank, Motion Graphic Artist

08/2017 – 12/2018 | Denver, CO

In my role as a Motion Graphic Artist at The TEGNA Design Tank, an esteemed design studio overseeing 40+ news stations across the United States, I had the privilege of creating visually compelling broadcast content. Working alongside a talented team of designers and creative professionals, I contributed to the development of captivating motion graphics that enhanced storytelling and captivated viewers.

KYTX CBS19 (London Broadcasting / TEGNA)

Website Producer & Social Media Coordinator

08/2016 – 08/2017 | Tyler, TX

As a Digital Content Publisher, I have played a critical role in delivering timely and engaging news content to the station's digital platforms. With responsibilities ranging from publishing daily breaking news to producing and editing video content, I have also utilized CMS software, implemented SEO analytics, and prioritized captivating stories to drive increased traffic to the station's website.

Lead Production Artist

08/2012 – 08/2017 | Tyler, TX

As a Lead Production Artist, I have been responsible for designing captivating graphics, controlling lower thirds using broadcast hardware/software during primetime broadcasts, and producing error-free content for daily use. Additionally, I have mentored and trained numerous graphic operators on playout machines, maximized operational efficiency in the control room, and contributed to troubleshooting, maintenance, and workflow optimization through template creation.

Camera Operator & Assistant Production Artist

08/2011 – 08/2012 | Tyler, TX

As a Studio Camera Operator and Assistant Production Artist, my role has encompassed operating studio cameras, managing teleprompter operations, and performing various miscellaneous tasks as needed. Additionally, I have been responsible for designing graphics and controlling lower thirds using video broadcast hardware/software during live evening broadcasts on weekends.