

CMPE 310 - Lab 1

The Files

| | Category | What it does |
|------------------|-------------|---|
| compile.sh | Helper File | This file runs a few commands that compiles and links assembly. |
| sumFile | Code File | This is the compiled exe of the code. |
| sumFile.asm | Code File | This is the assembly code of the program. |
| sumFile.o | Code File | |
| tester.js | Helper File | This file is JavaScript program that runs a bunch of tests on the given program. I just used this to run hundreds or thousands of tests against my program. |
| customTest.txt | Helper File | This is the file that I used to check the code works with another file. |
| randomInt100.txt | Helper File | This is the file given to us that can be used to test the program. |
| README.md | Git File | Just a readme |
| report.pdf | Lab Report | This is the final lab report file. |

The Pseudo Code

```
BEGIN
  POP argument_count
  COMPARE argument_count WITH 2
  IF argument_count < 2 THEN
    THROW ERROR
  END IF

  POP executable_name
  POP filename

  COPY_STRING(filename, destination = filename_variable)

  OPEN_FILE(filename_variable, mode = read_only)
  IF FILE_OPEN_FAILED THEN
    THROW ERROR
  END IF

  READ_FILE(file_descriptor, buffer, 4096)
  IF READ_FAILED THEN
    THROW ERROR
  END IF

  SET sum = 0
  SET position = buffer_start
  SET bytes_read = number_of_bytes_read_from_file

  WHILE position < buffer_start + bytes_read DO
    SET character = *position
    INCREMENT position

    IF character IS NEWLINE THEN
      IF first_number_flag IS FALSE THEN
        ADD number_to_sum(sum, current_number)
      END IF
      SET current_number = 0
      SET first_number_flag = FALSE
    ELSE IF character IS DIGIT THEN
      CONVERT character TO INTEGER
      MULTIPLY current_number BY 10
      ADD character TO current_number
    END IF
  END WHILE

  IF first_number_flag IS FALSE THEN
    ADD number_to_sum(sum, current_number)
  END IF

  PRINT_NUMBER(sum)
  PRINT NEWLINE

  CLOSE_FILE(file_descriptor)

  EXIT PROGRAM
END
```

The Code

```
section .bss
    buffer resb 4096
    sum resd 1
    filename resb 100

section .data
    msg_open_fail db "error opening file", 10, 0
    msg_read_fail db "error reading file", 10, 0
    newline db 10, 0
    file_descriptor dd 0

section .text
    global _start

_start:
    pop eax
    cmp eax, 2
    jl exit

    pop eax
    pop ebx

    mov esi, ebx
    mov edi, filename
    call copy_string

    mov eax, 5
    mov ebx, filename
    mov ecx, 0
    int 0x80

    cmp eax, 0
    jl open_fail
    mov [file_descriptor], eax

    mov ebx, eax
    mov eax, 3
    mov ecx, buffer
    mov edx, 4096
    int 0x80

    cmp eax, 0
    jle read_fail
    mov edx, eax

    xor eax, eax
    mov [sum], eax

    mov esi, buffer
    mov ecx, edx
    call add_integers

    mov eax, [sum]
    call print_number

close_file:
    mov eax, 6
    mov ebx, [file_descriptor]
    int 0x80

exit:
    mov eax, 1
    xor ebx, ebx
    int 0x80

open_fail:
    mov eax, 4
    mov ebx, 1
    mov ecx, msg_open_fail
    mov edx, 19
    int 0x80
    jmp exit

read_fail:
    mov eax, 4
    mov ebx, 1
    mov ecx, msg_read_fail
    mov edx, 19
    int 0x80
    jmp close_file

copy_string:
.loop:
    mov al, [esi]
    mov [edi], al
    inc esi
    inc edi
    test al, al
    jnz .loop
    ret

add_integers:
    xor eax, eax
    xor ebx, ebx
    xor edi, edi
    mov dl, 1

next_char:
    cmp edi, ecx
    jge done
```

```

    mov al, [esi]
    inc esi
    inc edi

    cmp al, 10
    je add_to_sum
    cmp al, '0'
    jl next_char
    cmp al, '9'
    jg next_char
    sub al, '0'
    imul ebx, ebx, 10
    add ebx, eax
    jmp next_char

add_to_sum:
    cmp dl, 1
    je skip_first_num
    add [sum], ebx

skip_first_num:
    xor ebx, ebx
    mov dl, 0
    jmp next_char

done:
    cmp dl, 1
    je ret_skip
    add [sum], ebx

ret_skip:
    ret

print_number:
    mov ecx, buffer
    add ecx, 4096
    mov edi, ecx
    mov ebx, 10

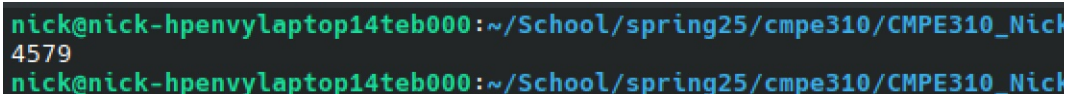
.convert:
    xor edx, edx
    div ebx
    add dl, '0'
    dec edi
    mov [edi], dl
    test eax, eax
    jnz .convert

    mov edx, ecx
    sub edx, edi
    mov eax, 4
    mov ebx, 1
    mov ecx, edi
    int 0x80

    mov eax, 4
    mov ebx, 1
    mov ecx, newline
    mov edx, 1
    int 0x80
    ret

```

The Output

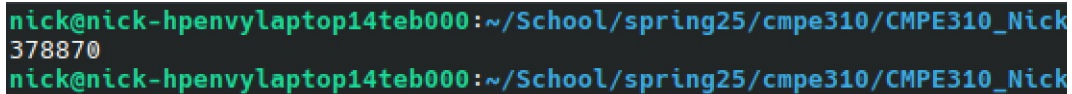


```

nick@nick-hpenvylaptop14teb000:~/School/spring25/cmpe310/CMPE310_Nick
4579
nick@nick-hpenvylaptop14teb000:~/School/spring25/cmpe310/CMPE310_Nick

```

Output of the code

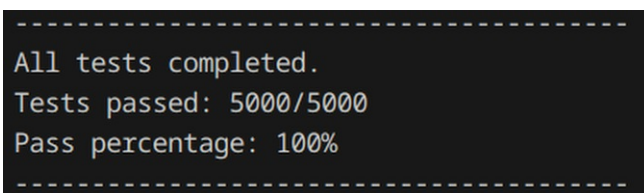


```

nick@nick-hpenvylaptop14teb000:~/School/spring25/cmpe310/CMPE310_Nick
378870
nick@nick-hpenvylaptop14teb000:~/School/spring25/cmpe310/CMPE310_Nick

```

Custom test output



```

-----
All tests completed.
Tests passed: 5000/5000
Pass percentage: 100%
-----

```

Tests passed