# **CMPE 310 - Lab 1**

### The Files

• compile.sh

	Category	What it does
compile.sh	Helper File	This file runs a few commands that compiles and links assembly.
hammingDistance	Code File	This is the compiled exe of the code.
hammingDistance.asm	Code File	This is the assembly code of the program.
hammingDistance.o	Code File	
psudoCode.ts	Helper File	This file is TypeScript code for me to come up with a algorithm.
psudeoCode.txt	Helper File	This is the file that I used to translate the algorithm in psudoCode.ts to assembly
README.md	Git File	Just a readme
report.pdf	Lab Report	This is the final lab report file.

### The Pseudo Code

```
BEGIN
    DISPLAY "First string: "
    READ str1
   NULL_TERMINATE(str1)
   DISPLAY "Second string: "
   READ str2
NULL_TERMINATE(str2)
    SET hamming_distance = 0
   SET index = 0
    WHILE str1[index] is not null AND str2[index] is not null DO
        SET char1 = str1[index]
        SET char2 = str2[index]
        SET bit_position = 8
        WHILE bit_position > 0 DO
            IF (char1 LSB != char2 LSB) THEN
                INCREMENT hamming_distance
            END IF
            SHIFT_RIGHT char1
            SHIFT_RIGHT char2
            DECREMENT bit_position
        END WHILE
        INCREMENT index
    CONVERT hamming_distance TO STRING hamming_distance_str
   DISPLAY "The Hamming distance is: "
DISPLAY hamming_distance_str
```

```
DISPLAY NEWLINE

EXIT PROGRAM
END
```

### The Code

setnz ah

```
section .data
                        prompt_1 db "First string: ", 0
prompt_2 db "Second string: ", 0
result db "The Hamming distance is: ", 0
newline db 10, 0
                          hamming_distance_str db "000", 0
{\tt section}\ .{\tt bss}
                          str1 resb 256
                          str2 resb 256
                          {\tt hamming\_distance\ resb\ 1}
{\tt section .text}
                          global _start
_start:
                          ; first prompt
                          mov eax, 4
                          mov ebx, 1
                         mov ecx, prompt_1
mov edx, 14
                          int 0x80
                          ; read in string
                          mov eax, 3
                         mov ebx, 0
                        mov ecx, str1
mov edx, 255
                          int 0x80
                        ; null terminate
mov byte [str1 + eax - 1], 0
                          ; second prompt
                          mov eax, 4
                         mov ebx, 1
                        mov ecx, prompt_2
mov edx, 15
                         int 0x80
                          ; read in string
                          mov eax, 3
                          mov ebx, 0
                          mov ecx, str2
                          mov edx, 255
                          int 0x80
                          ; null terminate
                          mov byte [str2 + eax - 1], 0
                          ; calculate hamming distance
                          xor ecx, ecx
                          xor edx, edx
calculate_loop:
                         mov al, [str1 + ecx]
mov bl, [str2 + ecx]
                          cmp al, 0
                         je end_calculation
                          cmp bl, 0
                          je end_calculation
                            ; Compare the binary representation of each character % \left( 1\right) =\left( 1\right) \left( 1\right)
                          mov esi, 8
{\tt compare\_bits:}
                         xor ah, ah
                          xor bh, bh
                          test al. 1
```

```
test bl, 1
   setnz bh
   cmp ah, bh
   je skip_bit
   inc edx
skip_bit:
   shr al, 1
    shr bl, 1
   dec esi
   jnz compare_bits
   jmp calculate_loop
end_calculation:
    ; store data
   mov [hamming_distance], dl
   ; convert hamming distance to string
   movzx eax, byte [hamming_distance]
   call int_to_str
   ; print result string
   mov eax, 4
   mov ebx, 1
   mov ecx, result
   mov edx, 25
   int 0x80
   ; print result number (the hamming distance)
   mov eax, 4
   mov ebx, 1
   mov ecx, hamming_distance_str
   mov edx, 3
   int 0x80
   ; print the newline
   mov eax, 4
   mov ebx, 1
   mov ecx, newline
   mov edx, 1
   int 0x80
   ; close program
   mov eax, 1
   xor ebx, ebx
   int 0x80
int_to_str:
   ; Convert integer in EAX to string in hamming_distance_str
   mov ecx, 10
   xor ebx, ebx
   mov edi, hamming_distance_str + 2
convert_loop:
   xor edx, edx
   div ecx
   add dl, '0'
   mov [edi], dl
   dec edi
   test eax, eax
   jnz convert_loop
   ret
```

## The Output

```
nick@nick-hpenvylaptop14teb000:~/School/cmpe310/HammingDistance$ ./hammingDistance
First string: foo
Second string: bar
The Hamming distance is: 008
nick@nick-hpenvylaptop14teb000:~/School/cmpe310/HammingDistance$ ./hammingDistance
First string: 560000000000124
Second string: 169807802340342
The Hamming distance is: 017
nick@nick-hpenvylaptop14teb000:~/School/cmpe310/HammingDistance$ []
```

Output of the code