

Practical exercises. Sorting and searching algorithms for one-dimensional array
Linear selection sort *Selection and change sort*

```
#include<stdio.h>
#include <conio.h>
int main ( )
{
    int A[50], i, n, k, min, minind;
    clrscr( );
    printf(" Enter number of elements : ");
    scanf("%d", &n);
    printf(" Enter elements of array:\n");
    for(i=0;i<n;i++)
    {
        scanf("%d", &A[i]);
    }
    for(i=0; i<n-1; i++)
    {
        min=A[i];
        minind=i;
        for( k=i+1; k<n; k++)
        {
            if (A[k]<min)
            {
                min=A[k];
                minind=k;
            }
        }
        A[minind]=A[i];
        A[i]=min;
    }
    puts("\n Result of linear selection sort");
    printf(" Sorted array:\n");
    for (i=0;i<n;i++)
    {
        printf(" %d\n", A[i]);
    }
    getch( );
    return 0;
}
```

```
#include<stdio.h>
#include <conio.h>
int main ( )
{
    int A[50], i, n, k, t;
    clrscr( );
    printf(" Enter number of elements: ");
    scanf("%d", &n);
    printf(" Enter elements of array:\n");
    for(i=0;i<n;i++)
    {
        scanf("%d", &A[i]);
    }
    for(i=0; i<n-1; i++)
    {
        for( k=i+1; k<n; k++)
        {
            if (A[k]<A[i])
            {
                t=A[k];
                A[k]=A[i];
                A[i]=t;
            }
        }
    }

    puts("\n Result of selection & change sort");
    printf(" Sorted array:\n");
    for (i=0;i<n;i++)
    {
        printf(" %d\n", A[i]);
    }
    getch( );
    return 0;
}
```

Bubble sort

```
#include<stdio.h>
#include <conio.h>
int main ( )
{
    int A[50], n, i, k, t;
    clrscr( );
    printf(" Enter number of elements: ");
    scanf("%d", &n);
    printf(" Enter elements of array:\n");
    for(i=0;i<n;i++)
    {
        scanf("%d", &A[i]);
    }
    for(i=0; i<n-1; i++)
    {
        for( k=0; k<n-1-i; k++)
        {
            if (A[k]>A[k+1])
            {
                t=A[k];
                A[k]=A[k+1];
                A[k+1]=t;
            }
        }
    }
    puts("\n Result of bubble sort");
    printf(" Sorted array:\n");
    for (i=0;i<n;i++)
    {
        printf(" %d\n", A[i]);
    }
    getch( );
    return 0;
}
```

Sequential search

```
#include<stdio.h>
#include <conio.h>
int main ( )
{
    int A[50], n, i, ind, key;
    clrscr( );
    printf(" Enter number of elements: ");
    scanf("%d", &n);
    printf(" Enter elements of array:\n");
    for(i=0;i<n;i++)
    {
        scanf("%d", &A[i]);
    }
    printf(" Enter key of searching element: ");
    scanf("%d", &key);
    ind= -1;
    for(i=0; i<n; i++)
    {
        if (A[i]==key)
        {
            ind= i; break;
        }
    }
    puts("\n Result of sequential search");
    if (ind >=0)
    {
        printf("Position of element is:%d\n",ind+1);
    }
    else
    {
        printf(" Element was not found\n");
    }
    getch( );
    return 0;
}
```

Binary search (only for sorted arrays)

Corresponding piece of code:
(to be substituted in the
program for sequential
search)

```
int left, right, m;
left=0; right=n-1;
while (left<=right)
{
    m=(left+right)/2;
    if(key<A[m]) {right=m-1;}
    else { if(key>A[m]) {left=m+1;}
           else { ind=m; break;} }
}
puts("\n Result of binary search");
```

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