Raksha Shanbhag

2A Computer Engineering | Candidate for BASc. | University of Waterloo (548) 333 3385 | r2shanbh@uwaterloo.ca | linkedin.com/in/raksha-shanbhag/ | github.com/RakShanbhag

Summary of Skills

Languages: C/C++, Python, JavaScript, MySQL, HTML/CSS, VB 6.0, VHDL

Frameworks: Node.js, Bootstrap, jQuery

Tools/Services: Jenkins, Git/GitHub, SonarQube, QNX Momentics, Linux, Unix/bash scripting, Eclipse

Management: Jira, Agile methodologies, Confluence

Others: MS Suite of Applications, Certified Leadership and Communication skills

Interests: Competitive Programming, Badminton, Marathons, Event Organizing

Education

Honors in Computer Engineering, University of Waterloo (2019-2024)

- GPA 3.4 / 4.0
- Relevant courses Data Structures and
 Algorithms, Discrete Math and Logic, Digital Circuits,
 Advanced Calculus

Extracurricular

Co-Director for UW's Virtual Engineering Orientation Fall 2020

- Organised online orientation with a team of 25 members.
- Prepared efficient action plans and reports to document every detail.
- Communicated and coordinated effectively with other directors and leaders to ensure smooth running of the event.
- Mentored incoming first years and provided support through MS Teams.

Work Experience

Software Infrastructure Developer (FORD Motors Company, Ottawa, ON

May 2020 - August 2020 SOA Middleware Team)

- Fixed defects and increased test code coverage of Infotainment Software Architecture running on latest generation FORD vehicles using Ubuntu 16.04 and QNX virtual environments.
- Facilitated dynamic testing of Service Oriented Architecture (SOA)
 interfaces between Engine Control Units by designing code independent
 of test environment using functions from POSIX and fstream libraries.
- Developed in *Google's C++ Testing and Mocking Framework* to write 15+ code files, raising overall test coverage for SOA framework files to 87%.
- Designed *Shell Scripts* to generate Unit Test coverage reports for *SOA* Framework library that helped monitor test efficiency.
- Analysed code smells detected through Jenkins, SonarQube and Cppcheck reports to perform essential bug fixes using STL Library functions and Object-Oriented Programming.
- Worked in an agile environment with a team of 12 members, and organised tasks through JIRA, GitHub and Confluence.

Programmer Analyst Intern (Modern Software LLC., Muscat, Oman)

December 2019

- Developed a small module for a team project, that helps teachers keep track student progress, using *VB 6.0 and MS Access*.
- Worked on ADO and RDO functionalities, and applied Database concepts like database creation, relations and data-management to learn the basic concepts of Systems Analysis and Design.
- Effectively communicated the results of the sub-project to members of the team working on *College Management System*.

Key Projects

Live-Auction Algorithm | C++

August 2019

- Designed a program which implements data file handling, data encapsulation and abstraction to organize data for a live auction.
- Built various operations like search, add, delete, modify, etc. using *fstream library functions*, to improve user experience.

SPLIT Coin (in progress) | C++

August 2020

- Developed a datafile driven program that helps household keep track of individual payments using Linked Lists and OOPs.
- Devised user-friendly options for displaying member debts and making new entries, using *STL containers*, *iterators and fstream library functions*.

To-Do List Web App | Python, Django, Bootstrap

May 2020

- Created a database driven to-do list web app to keep track of unfinished tasks using *Python and Django* frameworks.
- Designed view pages with Bootstrap 4.0 to maintain aesthetics.

Simon Game Challenge | Node.js, Express.js, jQuery

July 2020

- Programmed a memory game that tests user memory through a pattern of audio visuals which grows with increasing levels.
- Developed the game using *jQuery macros* to detect user input and *Express.js* to display current high score.

Secret Text Converter | C++

November 2019

 Constructed a program that applies ASCII armoring for encryption and decryption, using dynamic memory allocation for storing large text files.

