

Package ‘BMLGrid’

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Type Package

Title BMLGrid: package to simulate the Biham-Middleton-Levine Traffic Model

Version 1.1

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Description This version is meant to provide a comparison between the performance of BML simulation with R vectorized operation and c++ for loop.

URL http://eeyore.ucdavis.edu/stat242/Homeworks/BML_C.html

License GPL (>=3)

LinkingTo Rcpp

Imports animation, Rcpp

Suggests testthat

NeedsCompilation yes

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BMLGrid-package	<i>BMLGrid: a package to simulate the Biham-Middleton-Levine Traffic Model.</i>
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Description

The BMLGrid provides a constructor function `createBMLGrid` for the S3 class BMLGrid, two S3 methods `plot.BMLGrid` and `summary.BMLGrid`. The workhorse function that simulate the moving process of BML model from a given initial step throughout a given number of steps are `runBMLGrid`, `crunBMLGrid1` (with key routines replaced by C++ program) and `crunBMLGrid2` (completely rewritten in C++).

Details

Package:	BMLGrid
Type:	Package
Version:	1.1
Date:	2015-05-08
License:	GPL (>=3)

Author(s)

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References

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cidx_right	<i>Function to get the vector index of the grid right to the current grid.</i>
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Description

c++ implementation of the `idx_right()` function

Usage

```
cidx_right(idx, r, c)
```

Arguments

idx	Current locations (vector index in the grid) of cars of a certain color.
r	numbers of rows
c	number of columns

cidx_up	<i>Function to get the vector index of the grid above the current grid.</i>
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Description

c++ implementation of the idx_up() fuction

Usage

```
cidx_up(idx, r)
```

Arguments

idx	Current locations (vector index in the grid) of cars of a certain color.
r	numbers of rows

createBMLGrid	<i>Constructor for S3 class BMLGrid</i>
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Description

Constructor for S3 class BMLGrid

Usage

```
createBMLGrid(r, c, ncars)
```

Arguments

r	A non-negative integer, the number of rows of the grid.
c	A non-negative integer, the number of columns of the grid.
ncars	A named vector of 2 non-negative integers where ncars['red'], ncars['blue'] represent the number of red/blue cars in the grid, respectively.

Value

A BMLGrid class object which is essentially a matrix.

Examples

```
library(BMLGrid)
g = createBMLGrid(r = 100, c = 99, ncars = c(red = 100, blue = 100))
```

crunBMLGrid1

Simulator for Biham-Middleton-Levine Traffic Model written in c++.

Description

The function that actually runs the Biham-Middleton-Levine Traffic Model from an initial state by a given number of steps.

Usage

```
crunBMLGrid1(g, numSteps)
```

Arguments

g	A BMLGrid class object representing the initial state of the grid.
numSteps	Number of moves/periods.

Examples

```
library(BMLGrid)
g = createBMLGrid(r = 100, c = 99, ncars = c(red = 100, blue = 100))
g.out = crunBMLGrid1(g, 10000)
plot(g.out)
```

crunBMLGrid2

Simulator for Biham-Middleton-Levine Traffic Model, with key operations written in C++.

Description

The function that actually runs the Biham-Middleton-Levine Traffic Model from an initial state by a given number of steps.

Usage

```
crunBMLGrid2(g, numSteps)
```

Arguments

g	A BMLGrid class object representing the initial state of the grid.
numSteps	Number of moves/periods.

Value

a BMLGrid object representing the final state of the simulation.

Examples

```
library(BMLGrid)
g = createBMLGrid(r = 100, c = 99, ncars = c(red = 100, blue = 100))
g.out = crunBMLGrid2(g, numSteps = 10000)
plot(g.out)
```

plot.BMLGrid

plot method for BMLGrid class object

Description

Plot the cars on the grid as red/blue squares over a white background.

Usage

```
## S3 method for class 'BMLGrid'
plot(x, ...)
```

Arguments

x A BMLGrid class object.
 ... Other input arguments are simply ignored.

Examples

```
library(BMLGrid)
g = createBMLGrid(r = 100, c = 99, ncars = c(red = 100, blue = 100))
plot(g)
```

runBMLGrid

Simulator for Biham-Middleton-Levine Traffic Model.

Description

The function that actually runs the Biham-Middleton-Levine Traffic Model from an initial state by a given number of steps.

Usage

```
runBMLGrid(g, numSteps, movieName = NULL, recordSpeed = FALSE)
```

Arguments

<code>g</code>	A BMLGrid class object representing the initial state of the grid.
<code>numSteps</code>	Number of moves/periods.
<code>movieName</code>	If specified as a non-NULL string, functions from package 'animation' will be used to record the BML process as a movie.
<code>recordSpeed</code>	The flag value indicating whether to record and return the average speed of the red and blue cars at each step.

Value

If `recordSpeed` is unspecified or specified as `FALSE`, returns a BMLGrid object representing the final state of the simulation; otherwise return a list where the first element is the final-state grid object and the 2nd and 3rd elements record the average speed of red cars and blue cars, respectively.

Examples

```
library(BMLGrid)
g = createBMLGrid(r = 100, c = 99, ncars = c(red = 100, blue = 100))
g.out = runBMLGrid(g, numSteps = 10000)
plot(g.out)
g.out = runBMLGrid(g, numSteps = 50, movieName = 'movieBMLGrid', recordSpeed = TRUE)
plot(g.out$g)
summary(g.out$v.blue)
summary(g.out$v.red)
```

summary.BMLGrid	<i>summary method for BMLGrid class object</i>
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Description

The summary includes information on the grid size and the number of red and blue cars in the grid.

Usage

```
## S3 method for class 'BMLGrid'
summary(object, ...)
```

Arguments

<code>object</code>	A BMLGrid class object.
<code>...</code>	Other input arguments are simply ignored.

Examples

```
library(BMLGrid)
g = createBMLGrid(r = 100, c = 99, ncars = c(red = 100, blue = 100))
summary(g)
```

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