## Phase1 EER | CS 6400 - Summer 2018 | Team 05

## List of modifications to EER based on phase 1 feedback

- 1. Changed User into disjoint Supertype of Individual, Municipality, Government Agency, Company
- 2. Changed Agency Name / Local Office of Government Agency into a single attribute
- 3. Added attribute Resource ID, a unique identifier for Resource
- 4. Deleted attributes Primary ESF and Add'l ESFs from Resource
- 5. Added Entity ESF
  - 1. Added two relationships with Resource
    - 1. Has Primary, 1-N relationship between **ESF** and **Resource** (required)
    - 2. Has Secondary, N-N relationship between ESF and Resource
  - 2. Added two attributes: Number, a unique identifier of ESF, and Description
- 6. Deleted Cost composite attribute (Cost, Cost Per), added attribute Cost to Resource
- 7. Added Entity Cost Pers
  - 1. Added one relationship with Resource
    - 1. Has, 1-N relationship between **Cost Pers** and **Resource** (required)
  - 2. Added one attribute: Cost Per, a unique identifier of Cost Pers
- 8. Deleted Request Resource and Deploy Resource relationships
- 9. Added new entity, Request
  - 1. Includes two relationships
    - 1. Requests Resource, 1-N relationship between Resource and Request (required)
    - 2. Request Incident, 1-N relationship between Incident and Request (required)
  - 2. Five attributes: Request ID, a unique identifier for Request, Requested Start Date, Deploy Date, Request Status, and Expected Return Date
- 10. Deleted attribute Type from Incident
- 11. Added new entity, Incident Type
  - 1. Includes one relationship with **Incident** 
    - 1. Is, a 1-N relationship between **Incident** (required) and **Incident Type**
  - 2. Two attributes: Abbreviation, a unique identifier of Incident Type, and Description
- 12. Added attribute Incident ID, a unique identifier for Incident
- 13. Changed Incident to be weak entity type
  - 1. Incident requires the relationship, Is, with Incident Type
  - 2. Unique Identifier is the combination of Incident Type attribute Abbreviation and Incident attribute Incident ID

