



# 最好的卷积层超参数?



1x1

3x3

5x5

Max pooling

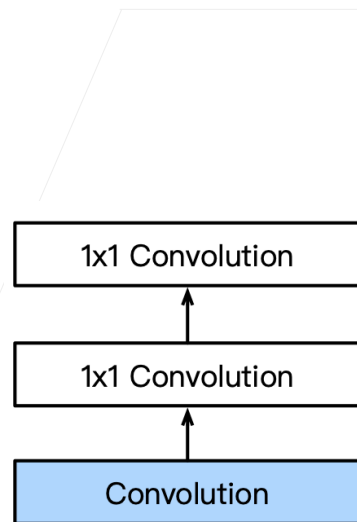
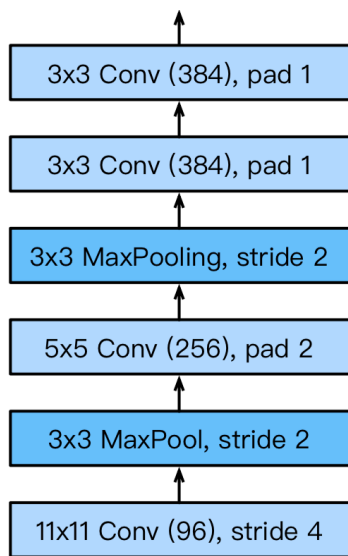
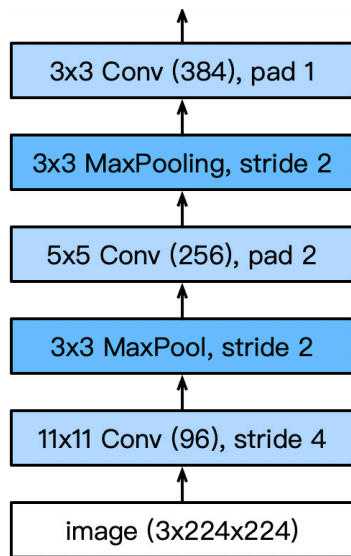
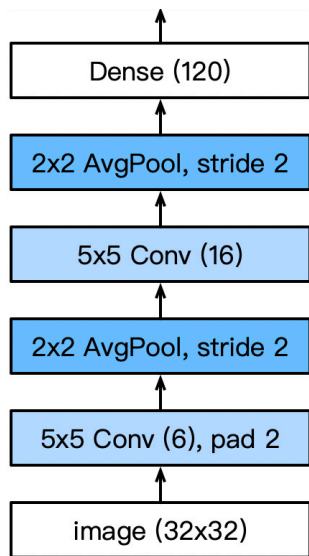
Multiple 1x1

LeNet

AlexNet

VGG

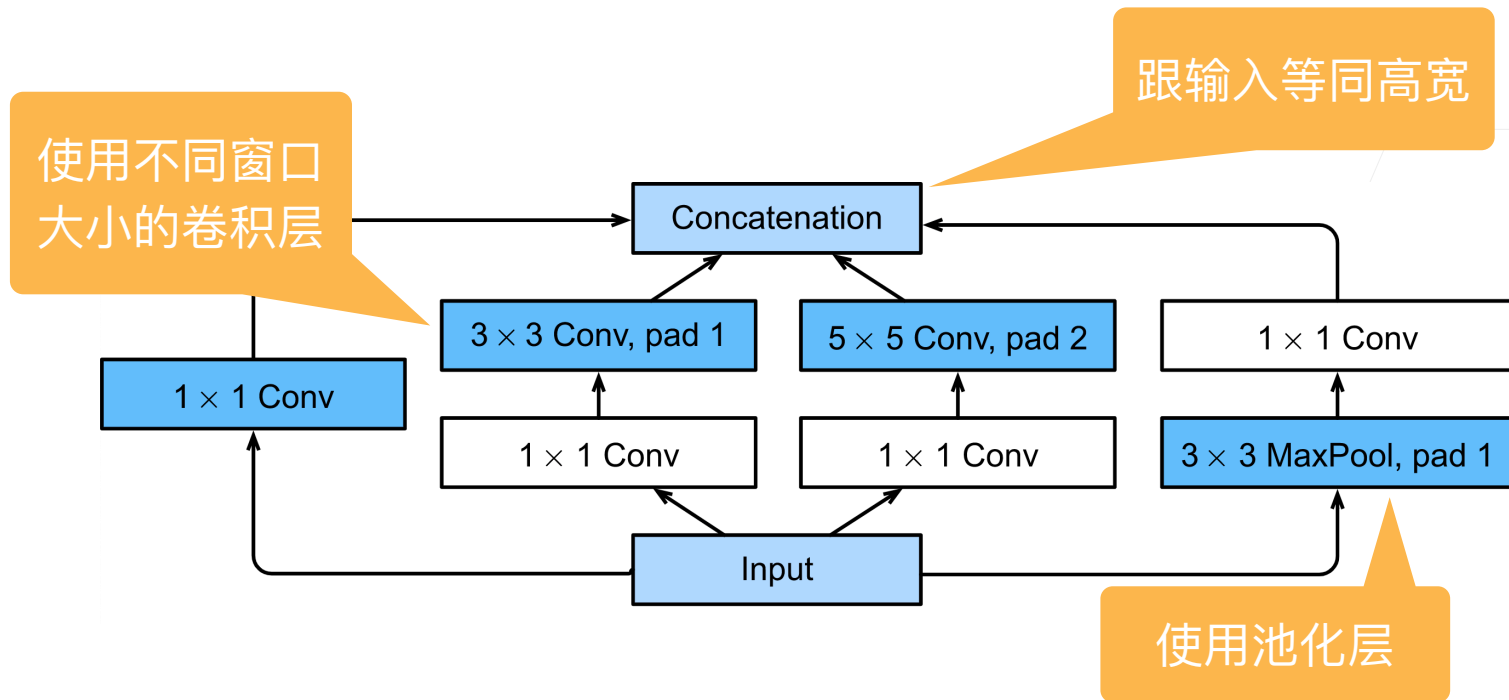
NiN





# Inception块：小学生才做选择题，我全要了

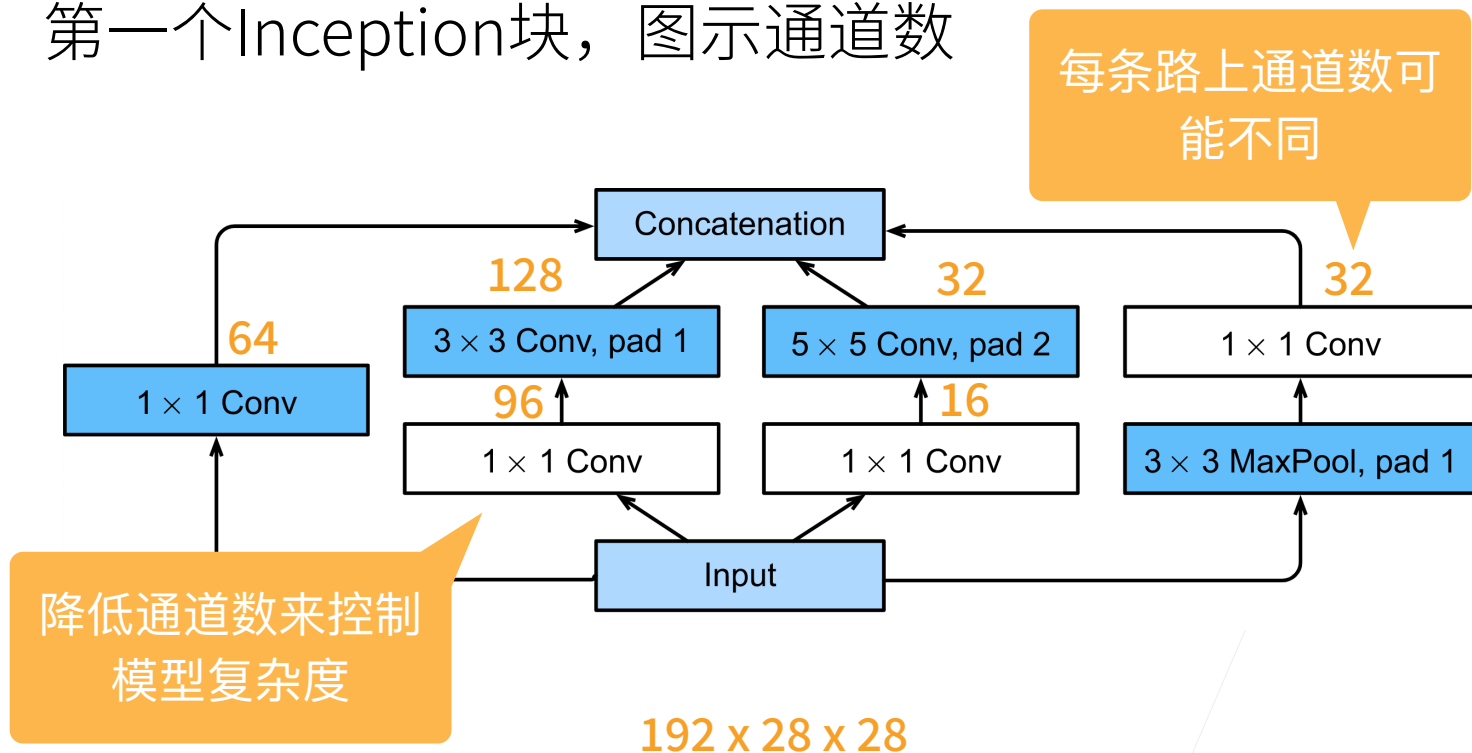
4 个路径从不同层面抽取信息，然后在输出通道维合并





# Inception块

第一个Inception块，图示通道数





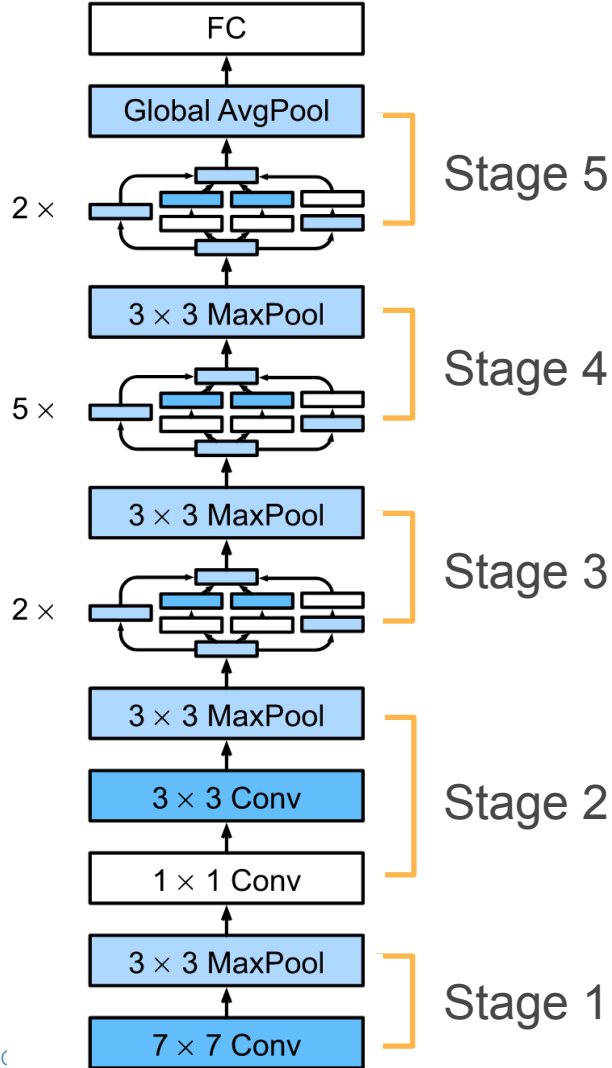
# Inception块

跟单3x3或5x5卷积层比，Inception块有更少的参数个数和计算复杂度

	#parameters	FLOPS
<b>Inception</b>	0.16 M	128 M
<b>3x3 Conv</b>	0.44 M	346 M
<b>5x5 Conv</b>	1.22 M	963 M

# GoogLeNet

- 5段, 9个  
Inception块

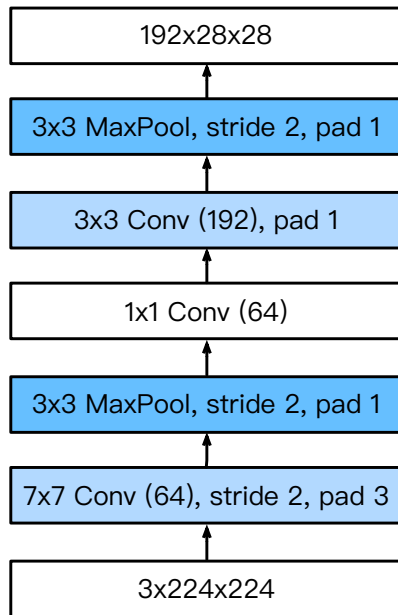




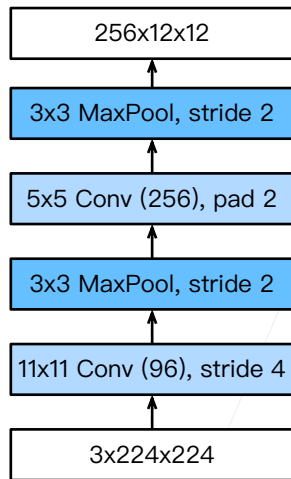
# 段 1 & 2

- 更小的窗口，  
更多的通道

GoogLeNet



AlexNet

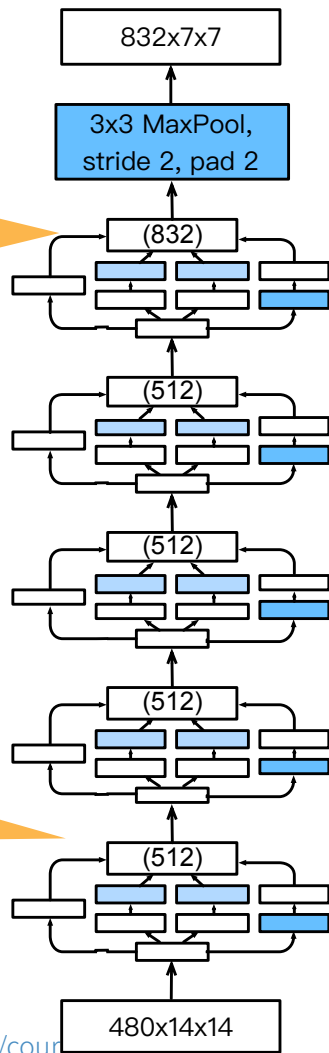






## 段 4 & 5

增加通道数



3x3 MaxPool,  
stride 2, pad 2

832x7x7

(832)

(512)

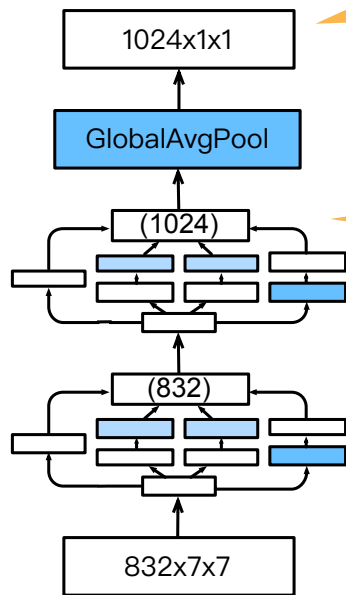
(512)

(512)

(512)

480x14x14

1024维特征输出



1024x1x1

GlobalAvgPool

(1024)

(832)

832x7x7

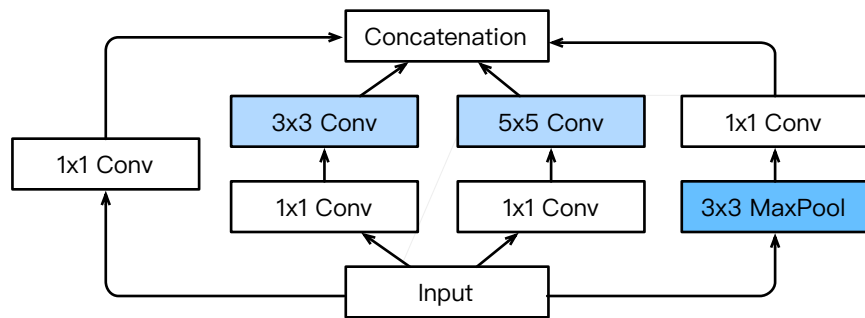
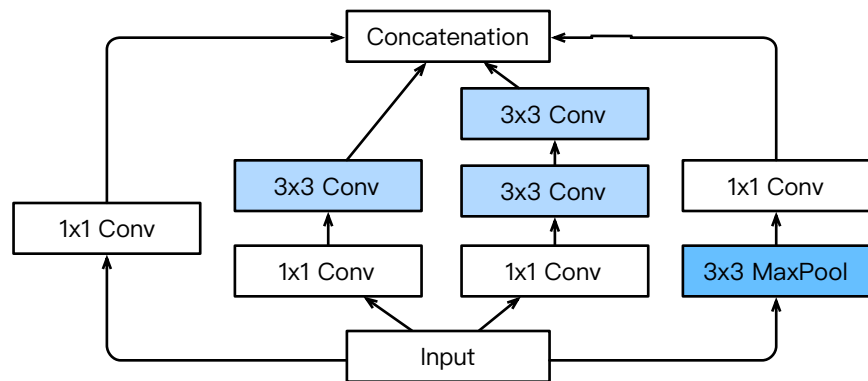
增加通道数



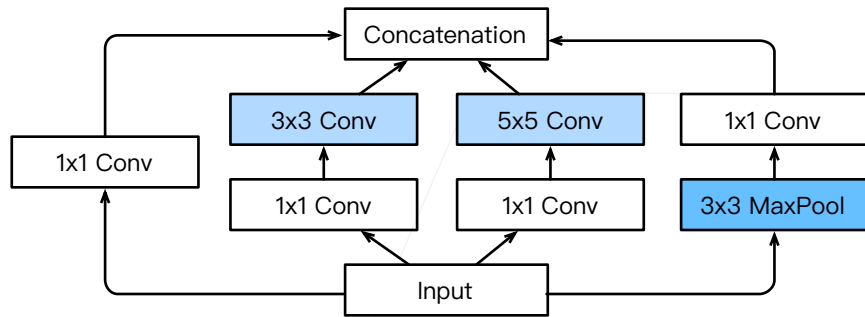
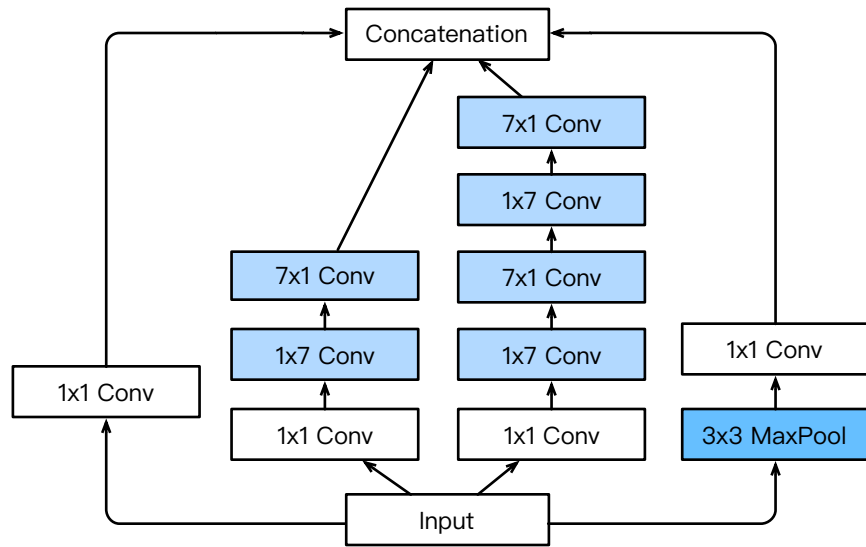
# Inception 有各种后续变种

- Inception-BN (v2) - 使用 batch normalization (后面介绍)
- Inception-V3 - 修改了Inception块
  - 替换 5x5 为多个 3x3 卷积层
  - 替换 5x5 为 1x7 和 7x1 卷积层
  - 替换 3x3 为 1x3 和 3x1 卷积层
  - 更深
- Inception-V4 - 使用残差连接 (后面介绍)

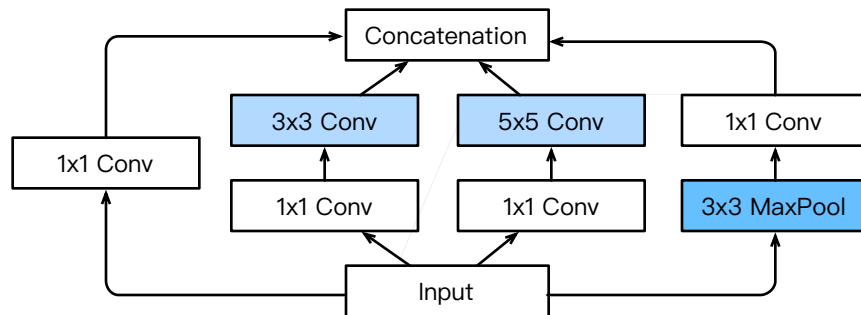
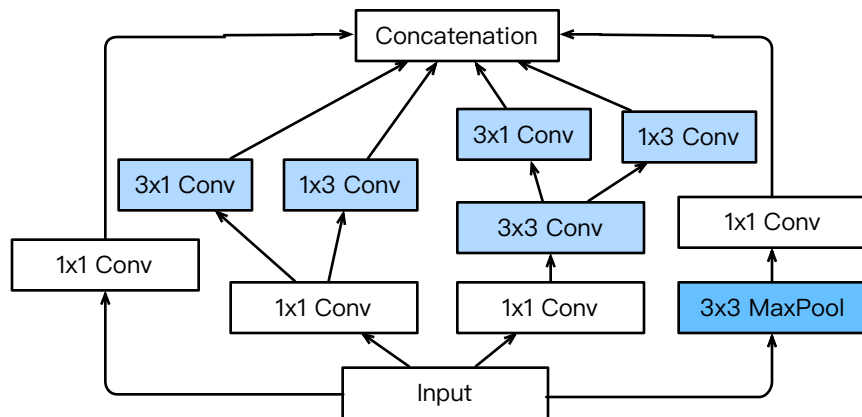
# Inception V3 块，段 3



# Inception V3 块，段 4



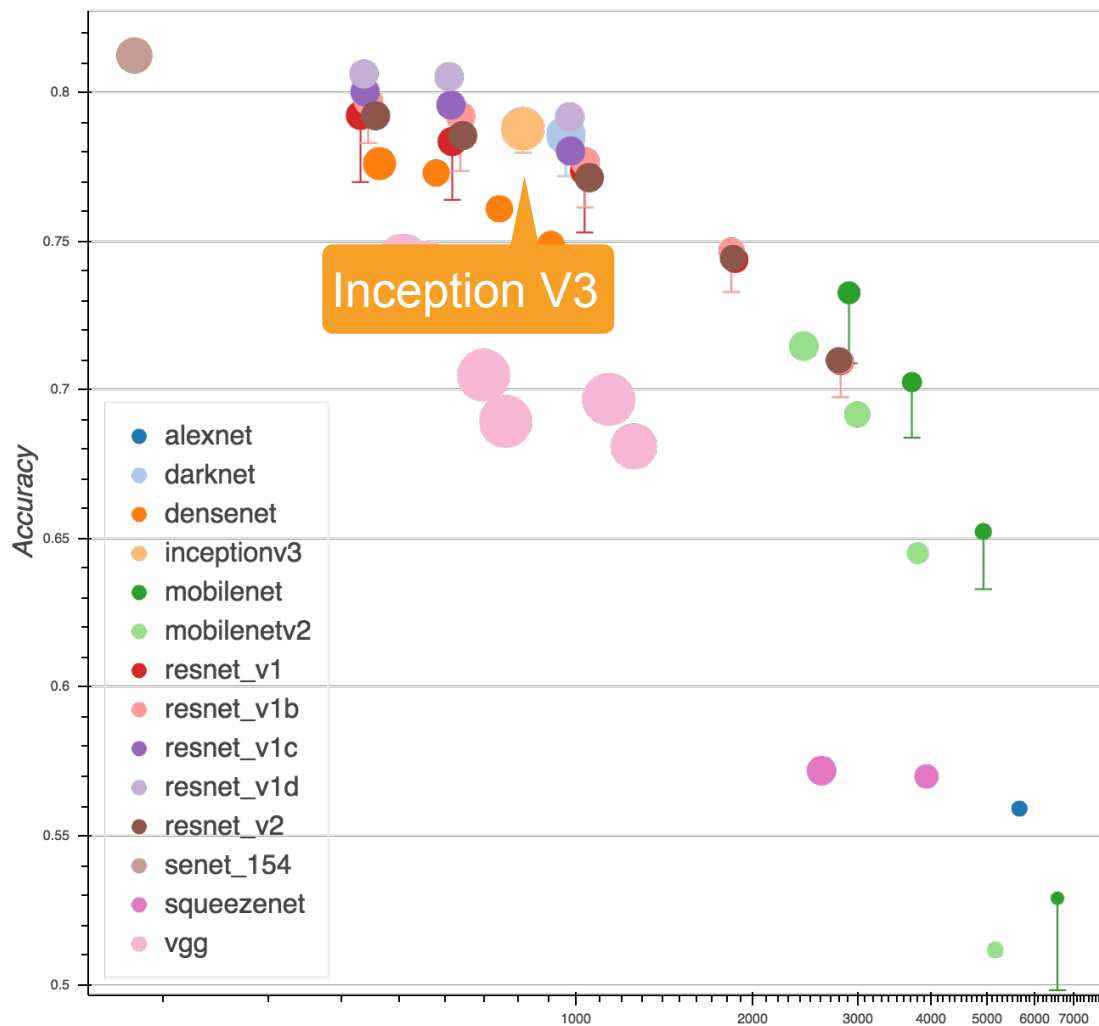
# Inception V3 Block, 段 5





## GluonCV Model Zoo

[https://cv.gluon.ai/  
model\\_zoo/  
classification.html](https://cv.gluon.ai/model_zoo/classification.html)



# 总结



- Inception块用4条有不同超参数的卷积层和池化层的路来抽取不同的信息
  - 它的一个主要优点是模型参数小，计算复杂度低
- GoogleNet使用了9个Inception块，是第一个达到上百层的网络
  - 后续有一系列改进