

# Prof. Sathaporn “Hubert” Hu (A.k.a. ศาพร ฮู, 胡秀楷)

## Assistant Professor in Extended Reality at Algoma University

**Work Address:** 1520 Queen St E, Sault Ste. Marie, ON P6A 2G3

**Website:** <https://husathap.github.io/>

## Education

Jan 2018 – Jan 2024

**Doctor of Philosophy, Computer Science**

*Dalhousie University*

- **Funding:** Mitacs, Dalhousie University Travel Grant, Default Funding Package
- **Dissertation Title:** A Tablet + Augmented Reality Interface for Interactive Multiple Linear Regression with Geospatial Data
- **Examiners:** Prof. Derek Reilly (Supervisor), Prof. Joseph Malloch, Prof. Fernando Paulovich, Prof. Jamie Blustein, Prof. Pourang Irani (External)
- **Supervisor at Ericsson:** Dr. Saman Bashbaghi
- **Additional Certificates:** Certificate of University Teaching and Learning, GradPD

Sep 2015 – Dec 2017

**Master of Science in Computer Science**

*M.Sc. Computer Science*

- **Funding:** Transformative Talent Internships, Default Funding Package
- **Dissertation Title:** Designing and Evaluating a Lightweight Video Player for Language Learning
- **Examiners:** Prof. Wesley Willett (Supervisor), Prof. Usman Alim, Prof. Parmit Chilana (External)

Sep 2011 – Aug 2015

**Honours Bachelor of Science, Specialist in Computer Science, Major in Cognitive Science (Computational Stream), Minor in French as a Second Language**

*University of Toronto, St. George Campus*

- **Award:** Graduated with Distinction (GPA: 3.23/4)

## Research

I am a multidisciplinary researcher with interests in immersive analytics and artificial intelligence (AI). Specifically, my goals are to explore how mixed reality technologies can help the user with a better understanding of AI models, and how AI can help researchers understand mixed reality data.

Jan 2025 - Present

**Assistant Professor in Extended Reality**

*Algoma University, Sault Ste. Marie Campus*

- I am collaborating with researchers at the university on XR and AI projects.

Jun 2024 – Dec 2024

**Part-Time Professor**

*Algoma University, Sault Ste. Marie Campus*

- I continued to improve on my unpublished work from Dalhousie University.

- I submitted articles about AI, cognitive science, and XR.

**Jan 2018 – Jun 2024**

**Ph.D. Student**

*Dalhousie University, Studley Campus*

*Global Artificial Intelligence Accelerator (GAIA), Ericsson*

- I developed Gander, an AR+tablet, prototype for geospatial analysis and evaluated in three human-participation studies.
- From Jan 2021 until around Jun 2022, Gander was developed with the cooperation of GAIA, Ericsson.

**Sep 2016 – Dec 2016**

**Information Technology Intern**

*Lenovo, Beijing*

- I designed a mixed reality study and piloted it.

**Sep 2015 – Dec 2018**

**M.Sc. Student**

*University of Calgary*

- I developed Kalgan, a video player for language learning.

**Sep 2014 – Sep 2015**

**H.B.Sc. Research Assistant**

*University of Toronto, St. George Campus*

- I assisted with TAGLab, a computer science laboratory for developing software and technology for seniors in their research endeavour. I was involved with Tangra, ALLT, and InTouch.
- I wrote a cognitive science report with the guidance of Prof. John Vervaeke.

## Teaching

**Spring 2025**

**Lecturer for COSC5206: Graduate Seminar (Sessions 001, 003)**

*Algoma University, Sault Ste. Marie Campus*

**Winter 2025**

**Lecturer for COSC4427: Special Topics in Computer II (Session 001)**

*Topic: Cognitive Science & Computational Linguistics*

*Algoma University, Sault Ste. Marie Campus*

**Lecturer for COSC2006: Data Structure I (Sessions 002, 010C)**

*Algoma University, Sault Ste. Marie Campus*

**Fall 2024**

**Lecturer for COSC 2006: Data Structure I (Sessions 001 and 002)**

*Algoma University, Sault Ste. Marie Campus*

**Spring 2024**

**Lecturer for COSC2006: Data Structure I (Session A)**

*Algoma University, Sault Ste. Marie Campus*

**Winter 2024**

**Lecturer for COSC3117: Artificial Intelligence (Session A)**

*Algoma University, Sault Ste. Marie Campus*

**Lecturer for COSC2836: Computer Software for Science (Session A)**

*Algoma University, Sault Ste. Marie Campus*

**Fall 2022**

**Teaching Assistant for CSCI5610: Designing for UX**

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|-------------|---|
|             | <i>Dalhousie University, Online</i>   |
| Winter 2022 | Lecturer for CSCI4169/6307: Human-Computer Interaction<br><i>Dalhousie University, Online</i>   |
| Spring 2021 | Lecturer for CSCI6055: Research Methods and Statistics<br><i>Dalhousie University, Online</i>   |
|             | Teaching Assistant for CSCI3160: Designing User Interfaces<br><i>Dalhousie University, Online</i>   |
| Winter 2022 | Teaching Assistant for SCIE4702: Science and Technology Innovation, Commercialization, and Entrepreneurship II<br><i>Dalhousie University, Online</i>                       |
|             | Course Builder for PHYC 3010: Experimental Physics II<br><i>Dalhousie University, Online</i>  |
| Fall 2021   | Lecturer for CSCI6055: Research Methods and Statistics<br><i>Dalhousie University, Online</i>   |
| Winter 2020 | Teaching Assistant for CSCI4163/6610: Human-Computer Interaction<br><i>Dalhousie University, Studley Campus</i>   |
|             | <ul style="list-style-type: none"> <li><b>Note:</b> Due to the COVID pandemic of 2020, this position transitioned to online later in the semester.</li> </ul>               |
|             | Emergency Course Builder<br><i>Dalhousie University, Remote</i>   |
|             | <ul style="list-style-type: none"> <li><b>Note:</b> This position was created by the university to help instructors transition their courses to online delivery.</li> </ul> |
| Summer 2019 | Teaching Assistant for CSCI6055: Research Methods and Statistics<br><i>Dalhousie University, Studley Campus</i>   |
| Winter 2019 | Teaching Assistant for CSCI4163/6610: Human-Computer Interaction<br><i>Dalhousie University, Studley Campus</i>   |
| Fall 2018   | Teaching Assistant for CSCI4163/6610: Human-Computer Interaction<br><i>Dalhousie University, Studley Campus</i>   |
| Winter 2018 | Teaching Assistant for CSCI1101: Computer Science II<br><i>Dalhousie University, Studley Campus</i>   |
| Fall 2017   | Teaching Assistant for CPSC203: Introduction to Problem Solving Using Application Software<br><i>University of Calgary</i>  |
| Winter 2017 | Teaching Assistant for SENG513: Web-based Systems<br><i>University of Calgary</i>   |
| Winter 2016 | Teaching Assistant for SENG513: Web-based Systems<br><i>University of Calgary</i>   |

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|-----------|--|
| Fall 2015 | Teaching Assistant for SENG217: Introduction to Computer Science for Multidisciplinary Studies I<br><i>University of Calgary</i> |
| Fall 2013 | Teaching Assistant for CSC108: Introduction to Programming<br><i>University of Toronto (St. George Campus)</i>                   |

## Industry Experience

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| Jan 2021 – Jun 2022 | Mitacs Ph.D. Intern<br><i>Dalhousie University and Ericsson</i> <ul style="list-style-type: none"><li>I developed my Ph.D. project with guidance from Ericsson.</li><li>Ericsson assisted me in filing a patent based on my work.</li></ul>                               |
| Dec 2019 – Jan 2020 | Contract Data Analyst<br><i>Windsor/West Hants Together, the Government of Nova Scotia</i> <ul style="list-style-type: none"><li>I analyzed online survey results in order to advise how Windsor, Nova Scotia can best amalgamate with West Hants, Nova Scotia.</li></ul> |
| May 2019 – Aug 2019 | Graduate Research Assistant<br><i>Dalhousie University, Truro Campus</i> <ul style="list-style-type: none"><li>I evaluated the classrooms at the Truro campus for their suitability for teaching and learning.</li></ul>  |
| May 2018 – Oct 2019 | Graduate Research Assistant<br><i>Dalhousie University, Studley and Carleton Campuses</i> <ul style="list-style-type: none"><li>I evaluated the classrooms at all Halifax campuses for their suitability for teaching and learning.</li></ul>                             |
| Sep 2016 – Dec 2016 | Information Technology Intern<br><i>Lenovo, Beijing</i> <ul style="list-style-type: none"><li>I helped with preliminary data analysis and set up a virtual reality study.</li></ul>   |
| May 2014 – Aug 2014 | Information Technology Intern<br><i>Jet Asia Airways, Bangkok</i> <ul style="list-style-type: none"><li>I helped with setting up Microsoft Office 365 system at the airlines.</li><li>I also provided additional technical supports.</li></ul>                            |

## Publications and Patent

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| 2024 | <b>[Workshop Paper]</b> Hu, S., Raza, M. & Reily, D. (2024). Gander: The Preliminary Design and Evaluation of an AR+Tablet System for Geospatial Analysis, <i>2024 IEEE International Symposium on Mixed and Augmented Reality Adjunct (ISMAR-Adjunct)</i> . Institute of Electrical and Electronics Engineers. <ul style="list-style-type: none"><li>Presented online at MASK'24 Workshop at IEEE ISMAR'24. The workshop was held in Bellevue, WA, USA but the presentation was made remotely.</li></ul> |
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**[Full Conference Paper]** Connor, C., Scheonborn, E. C., **Hu, S.**, Porcino, T. M., Moore, C., Reily, D. & Lages, W. S. (2024, October 7). Examining Pair Dynamics in Shared, Co-located Augmented Reality Narratives. *SUI '24: Proceedings of the 2024 ACM Symposium on Spatial User Interaction*, (17). The Association of Computing Machinery. <https://dl.acm.org/doi/10.1145/3677386.3682091>

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- 2023** **[Full Conference Paper]** **Hu, S.** & Reily, D. (2023). Comparative Glyph-Field Trajectory Analyses with an AR+Tablet Hybrid User Interface for Geospatial Analysis Tasks. In J.-M. Normand, M. Sugimoto & V. Sundstedt (Eds.), *International Conference on Artificial Reality and Telexistence Eurographics Symposium on Virtual Environments*. The European Association for Computer Graphics. <https://doi.org/10.2312/egve.20231320>
- Presented in-person at ICAT-EGVE'23 in Dublin, Ireland.
- [Poster Paper]** **Hu, S.** & Reily, D. (2023). Parallax-based Glyph Composition Technique with Colour-Blending Glyphs. In A. Campbell, C. Krogmeier, & G. Young (Eds.), *International Conference on Artificial Reality and Telexistence Eurographics Symposium on Virtual Environments - Posters*. The European Association for Computer Graphics. <https://doi.org/10.2312/egve.20231342>
- Presented as a poster at ICAT-EGVE'23 in Dublin, Ireland.
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- 2022** **[Patent]** **Hu, S.**, Reilly, D., Bashbaghi, S. (2022). Augmented Reality + Tablet Interface for Multiple Linear Regression Model Creation. Ericsson. [Patent no. PCT/IB2022/052779]
- The application process is still ongoing.
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- 2021** **[Full Conference Paper]** **Hu, S.**, Malloch J. & Reily, D. (2021). A Comparative Evaluation of Techniques for Locating Out of View Targets in Virtual Reality. *Proceedings of Graphics Interface 2021*. Canadian Human-Computer Communications Society. <https://graphicsinterface.org/proceedings/gi2021/gi2021-32/>
- Presented online at GI'21. The in-person presentation was cancelled due to the COVID-19 pandemic.
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- 2018** **[Late-Breaking Work]** **Hu, S.**, Willet, W. (2018). Kalgan: Video Player for Casual Language Learning. *CHI EA '18: Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems*. Association of Computing Machinery. <https://doi.org/10.1145/3170427.3188498>
- Presented as a poster at ACM CHI'18 in Montreal, Canada.

## Services

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|---------------------|---|
| Apr 2025            | Emergency Peer Reviewer<br><i>Graphics Interface Conference</i>   |
| Feb 2025 – Mar 2025 | Emergency Peer Reviewer<br><i>ACM DIS Conference</i>  |
| Feb 2025 – Present  | Member of the EDI Committee<br><i>Faculty of Computer Science &amp; Technology, Algoma University</i>   |
| Jan 2025 – Present  | Chair for Future Directions in Interactive Digital Narratives (FIDN) – a Student Symposium<br><i>Association for Research in Digital Interactive Narratives (ARDIN)</i> |
| Jan 2025 – Present  | Member of the XR Development Committee<br><i>Faculty of Computer Science &amp; Technology, Algoma University</i>  |

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| Fall 2024               | Mentor for International Collegiate Programming Contest Practices<br><i>Faculty of Computer Science &amp; Technology, Algoma University</i> |
| Jun 2024 – Present      | Member of the Graduate Research Committee<br><i>Association for Research in Digital Interactive Narratives (ARDIN)</i>                      |
| Winter 2024             | Mentor for International Collegiate Programming Contest Practices<br><i>Faculty of Computer Science &amp; Technology, Algoma University</i> |
| 2024                    | Emergency Peer Reviewer<br><i>ACM SUI Conference</i>  |
| 2020, 2022 – 2023, 2024 | Peer Reviewer<br><i>IEEE ISMAR Conferences</i>  |
| 2019, 2023              | Peer Reviewer<br><i>ACM SIGCHI Conferences</i>  |
| 2023                    | Peer Reviewer<br><i>IEEE VIS Conference</i>   |
| May 2021 – Jul 2021     | Organizer<br><i>Dalhousie Computer Science In-House Conference (DCSI)</i>   |
| Jan 2020                | Mentor<br><i>Dalhousie Computer Science In-House Conference (DCSI)</i>  |
| May 2018                | Student Volunteer<br><i>ACM SIGCHI Conference</i>   |
| Jan 2018                | Session Chair and Judge<br><i>Dalhousie Computer Science In-House Conference (DCSI)</i>   |
| May 2016 – Aug 2016     | Vice-President – Finance<br><i>Computer Science Graduate Society, University of Calgary</i>   |
| Sep 2011 – Aug 2015     | Administrator<br><i>Cognitive Science and Artificial Intelligence Student Association (CASA),<br/>University of Toronto</i>                 |

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# Skills

## Technical Skills

- Data Analytics with R, Python, Tableau, and Excel
- Mixed Reality Development with Unity and MRTK
- Cognitive Science and AI with NLTK
- Web Development with HTML/CSS, JavaScript, NodeJS
- UX and User Interface Design
- Scientific Writing with LaTeX
- Other Programming Languages: Java, Visual Basic, and etc.

## Languages

- Thai (*Native*)
- English (*Advanced*)
- French (*Intermediate*)
- Mandarin (*Intermediate*) Japanese (*Beginner*)