1. **Build a C# windows Form application as the following :**
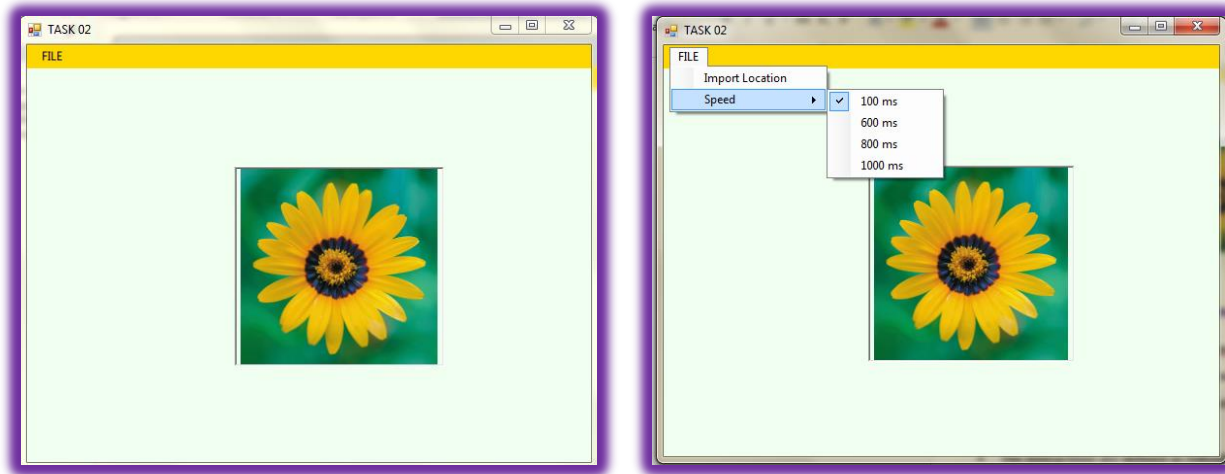

- **The form has One PictureBoxe, menustrip and hidden Timer.**

- **The menustrip has one menu named FILE.**

- **FILE has two menu items: 1. Import Location   2. Speed.**

- **The interactions are defined as following:**

    a. **IMPORT Location : Allow user to import all picture box movements**

        1. **an open file dialog will be displayed to allow user to select the file that contains the movements of the picture Box**

        2. **The location of picture box represented by point (x, y).Example : if you want to locate the picture box at the top left corner of the form : `pictureBox1.Location = new Point(0, 0);`**

        3. **After You read the content of the file you have to split the content based on :**

        `{ '(', ')', ',', '\n', '\r' }`

        2. **The Timer is enabled.**
    b. **When the Timer is Ticked the PictureBoxes start to move (The location of Picture box is changed) based in:**
        1. **Given speed from speed sub-menu with a certain lagging between each other.**
        2. **Given Location from the array that have the movements "array of the split text"**