

USE CASE	<i>Order Beverage</i>	
Goal in Context	The customer chooses drink, pays and receives it	
Scope & Level	Company, Summary	
Preconditions	None	
Success End Condition	Customer makes an order; coffee machine delivers it to the customer	
Failed End Condition	Coffee Machine doesn't receive orders or doesn't have ingredients for it, Drinker doesn't confirm order. Invalid payment method	
Primary, Secondary Actors	Customer Server, Bank, Coffee Machine, Admin, Maintainer	
Trigger	The Customer selects the beverage he/she wants to order.	
DESCRIPTION	Step	Action
	1.1	The Customer select the beverage from the menu
	1.2	The customer selects the amount of sugar
EXTENSIONS	Step	Branching Action
	2.1	Coffee maker checks inventory to ensure the order can be made
	2.2a	All information should be displayed (price, coffee details)
alternative	2.2a	There is not enough ingredients in the inventory, the order is cancelled and admin is notified
DESCRIPTION	Step	Action
	3.1	The customer make actions for the payment step (continue or cancel)
	3.2	The payment is outsourced to the payment provider
EXTENSIONS	Step	Branching Action
	4.1	If the payment is processed correctly, the coffee maker prepares and delivers the order

alternative	4.1a	If the payment is canceled or unsuccessful, the order is cancelled and customer should take all the actions again
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