Use case: Order Beverage
Description: The user/customer orders the drink, makes payment and receives their drink.
Primary actor: Customer
Secondary actor: Server, Bank, Coffee Machine, Admin, Maintainer
Flow: - Customer taps on the screen to choose the beverage from the menu - Customer taps on the screen to select the amount of sugar - Customer makes payment - Customer receives their beverage
Post condition: - Customer has beverage, payment was received
Alternative flow: - Payment was cancelled by customer; order was not completed. - Payment was not processed correctly, order was cancelled. - The beverage ordered by customer is not available (inventory not available), order should be modified or cancelled.